

) (L U N A T R I P) (

“L U N A T R I P” is a comedic adventure game based on the early movie *Le Voyage dans la Lune* (A Trip to the Moon). The purpose of this game is to make the player laugh while simultaneously having the chance to explore an unknown environment. To honor the early development of cinema, I have chosen for “L U N A T R I P” to be in black and white.

“L U N A T R I P” is about a woman called Aluette who went on a work trip to the moon. While there, she and her colleagues were apprehended by the residents of the moon - the Moonmen. These moonmen salvaged their rocketship and the only one with the blueprints for it is Aluette.

The pieces of the rocketship have been scattered around the moon and Aluette has to complete the moonmen's tasks to get them back. When all of the parts are retrieved, Aluette and her colleagues may finally rebuild the rocketship and return home.

The main goal of “L U N A T R I P” is for the player to find all of the missing pieces of the rocketship and reassemble them. Pieces can be found while exploring the environment, but to find them all the player will also have to complete tasks for the moonmen. Examples of some tasks are:

- Using stealth to get past tower guards
- Parkouring on the buildings to reach difficult places
- Collecting or scattering items such as mushrooms or fertilizer
- Babysitting the little moonkids and ensuring their safety
- Clearing basements and attics of vermin and trash
- Building constructions or even smaller items

Some tasks are timed while others are more relaxing, and some have other inconvenient obstacles. Examples of such obstacles are:

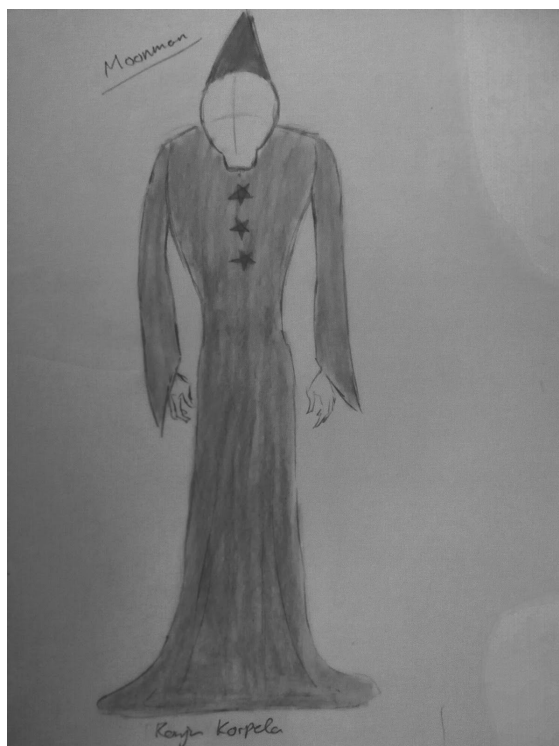
- Annoying children being in the way or just ruining things
- Birds eating plants
- Counter attacking basement rats
- Misplaced construction tools and materials
- Dodging moonguards and avoiding being caught

The game as a whole will have a fun and quirky feeling to it, somewhat resembling what early movies used to be like. The characters will have weird looks, animations and dialogue, as well as wacky personalities.

Images



Aluette, the player character, in color and in black and white.



The moonmen in color and in black and white.
