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Alexandre Bueno

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Education

Bachelor's Degreee - Journalism **03/2017 - 03/2022**
Universidade Federal de Minas Gerais

Communication, journalism, cinema and narratives.

Bachelor of Science - International Game Architecture and Design **08/2014 - 07/2015**
NHTV Breda University of Applied Sciences - The Netherlands

Exchange program. Main studies: C# programming, Game Development in Unity.

Bachelor's Degree - Systems Engineering **03/2012 - 11/2016 (interrupted)**
Universidade Federal de Minas Gerais

C, C++ and Java programming. Integrated systems development.

Professional Experience

Journalist **04/2023 - Present**
Centro de Comunicação Social da Faculdade de Medicina da UFMG *Belo Horizonte*

- Producer of the radio show, podcast and videocast Saúde com Ciência.
- Articles and news stories on health and science communication.
- Media relations.

Writer, Journalist and Video editor **03/2022 - 03/2023**
Freelancer

- News stories on video games and e-sports.
- Copywriting and content marketing on the health sector.
- Video editing for different YouTube gaming channels.

Journalism intern **06/2019 - 07/2021**
Centro de Comunicação Social da Faculdade de Medicina da UFMG *Belo Horizonte*

- News stories, articles, science communication and other journalistic and institutional pieces on health and science related fields..
- Media relations and event coverage.

Skills

Softwares	Adobe Photoshop, Premiere, Illustrator, After Effects, InDesign; Audacity, Soundforge
Programming	Python, Java, C, C++, LaTeX
Languages	Portuguese (native), English (fluent), Spanish (intermediate)