



## ABOUT ME

Creative and motivated Game Design student pursuing a Diploma in Design (Major in Games and Gamification) at Republic Polytechnic. Passionate about creating engaging games and interactive digital experiences using design and technology. Skilled in Unity, Blender, Adobe Photoshop, and Canva, with strong communication, teamwork, creativity, and problem-solving abilities. Eager to gain industry experience and continue developing as a designer.

## CONTACT

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## INTERESTS

- Drawing
- Painting
- Henna Art



## GAME DESIGN & DIGITAL MEDIA STUDENT

## TECHNICAL SKILLS

- Unity
- Blender
- Adobe Photoshop
- Canva
- Microsoft Word
- Microsoft PowerPoint

## PROFESSIONAL SKILLS

- Communication
- Teamwork
- Creativity
- Time Management
- Problem-solving
- Adaptability

## WORK EXPERIENCE

### FREELANCE HENNA ARTIST

2021 – Present

- Created customised henna designs for clients and special events.
- Consulted with clients to deliver personalised designs based on their preferences.
- Demonstrated creativity, attention to detail, and excellent customer service.

### SALES ASSISTANT

Bata

May 2023 – April 2025

- Assisted customers with product selection and provided excellent customer service.
- Processed transactions accurately and maintained store presentation.
- Worked collaboratively with team members to achieve daily sales targets.

## EDUCATION

### REPUBLIC POLYTECHNIC

Diploma in Design (Major in Games and Gamification)  
2025 - Expected April 2028