

EDEN TRUJILLO

CORE COMPETENCIES

MS Office	Certified Scrum Master
Google Apps	Shotgrid Studio
Adobe Suite	Jira
Written and Verbal Communication	Confluence

EXPERIENCE

BLIZZARD ENTERTAINMENT | 2021 - PRESENT **Associate Narrative Producer | May 2021 - Present**

Associate Game Producer responsible for supporting the Narrative team on Diablo IV.

- Manages scrum board and sprint planning in Jira.
- Tasks writers with various assignments and tracks from the first iteration to final approval.
- Collaborates with Quest, Open World, Encounters, and other teams.
- Works with producers across all content and system teams.
- Creates and organizes schedules,
- Works within game Diablo IV engine to confirm script implementations and other changes.
- Uses Sharepoint, Confluence, Miro, and other tools on a daily basis.
- Resolves production blockers and team relationship conflicts.

ACTIVISION | 2019 - 2021

Associate Producer | September 2020 - May 2021

Associate producer to Call of Duty: Mobile, responsible for all release milestones including localization, voice over production, and QA.

- Responsible for text support and localization throughout entire game, including editing newly translated text, supporting translations thereafter, and creating original text for art assets and other auxiliary features.
- Wrote script for Call of Duty Mobile: Undead Siege campaign.
- Supported QA team with each release through Jira and coordinates bug fixes with developer team.
- Actively engaged and collaborated with development team in China.
- Produced all voice over for the Mobile department, with responsibilities including scheduling, budgeting, casting, session assistance, and script writing and editing.
- Games supported include *Sekiro: Shadows Die Twice*, *Call of Duty: Modern Warfare*, and *Call of Duty: Mobile*.

Production Coordinator | October 2019 - August 2020

Coordinator to Activision Mobile team primarily supporting Call of Duty: Mobile and CoDM World Championship.

Production Generalist (Volt Contracted) | March 2019 - October 2019

Assistant to all production departments at Activision Publishing with a focus in business processing, providing event, financial, font, and ESRB support.

COSMOS: POSSIBLE WORLDS | 2018 - 2019

VFX Production Coordinator

Coordinator to VFX crew on major television show. In a crew of three, maintained and coordinated all deliveries, ingestion, and vendor communication throughout the show's production and post-production.

CONTACT

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EDUCATION

**FLORIDA ATLANTIC
UNIVERSITY**
Boca Raton, FL
2015 - 2017
English Major

**PALM BEACH STATE
COLLEGE**
Palm Beach Gardens, FL
2012 - 2015
Communications Major

ACCOMPLISHMENTS

- Published in Coastlines Literary Magazine 2018 and awarded Best in Fiction
- Phi Theta Kappa
- English Honor Society

