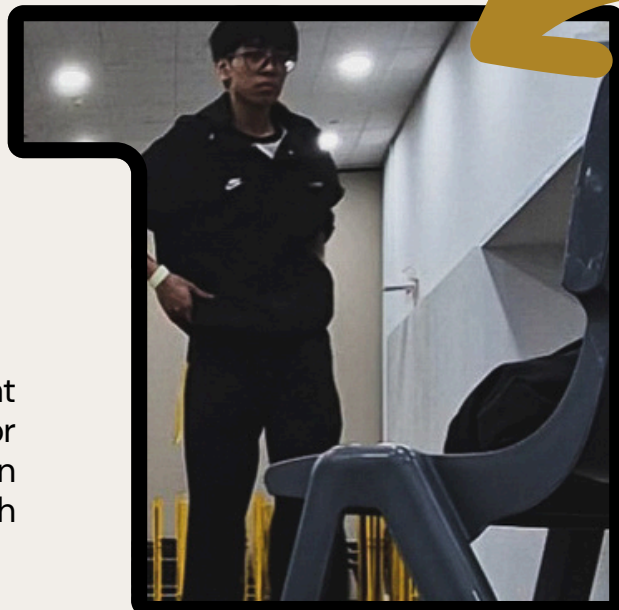


ZAMIZZUL FADLY

AUDIO ENGINEER

As a student from the Diploma in Sonic Arts at Republic Polytechnic, I bring a passion for audio production, hands-on experience in sound design, and a strong foundation in both creative and technical skills.



Experience

RP Live Sound Talent Development May 2025 – Present *Sonic Arts*

- Worked together as a team to design and mix WSC Children Graduation 2025 (in charge of planning wireless system)
- First-hand lessons from programme chair

Logistics Crew Jul 2024 – Present *RP EMP*

- Learning the basics of crew through job shadowing and helping out in events to ensure successful results.
- Stage crew for several raves throughout the year. (Elysium, Raveyard 2024, Hard Generation, Rave District, Raveyard 2025)

DAW Experience 2022–Present *Personal*

- Started trying out Trial DAWs in secondary school as I was really fascinated by electronic music.
- Experimented with audio manipulation, digital synths & drum sequencers which introduced me to mixing music.
- Started posting on my YouTube channel to showcase/document my progress.

Concert Band Apr 2020– Oct 2024 *Regent Secondary School* (Percussion Section Leader)

- Achieved Certification of Accomplishment in SYF 2021 and SYF 2023
- Helped carry out trainings for Juniors to ensure they are up to standard
- Helped in making tech riders for performances at venues

Education

Diploma in Sonic Arts *Republic Polytechnic |* 2024–2027

GCE O-Levels *Regent Secondary School | 2020–2023*

Skills

Proficiency in FL & Ableton 🔍

Digital Literacy 🔍

Teamwork 🔍

Collaboration 🔍

Find more about me!

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