

AIMAN SHAFY

ASPIRING GAME DESIGNER



About Me

I'm an aspiring game designer and 3D artist. Currently completing my Diploma in Design for Game and Gamification, I work primarily in Blender to craft models that bring game worlds to life. I believe strong visual design is essential to how players experience games, and I focus on creating assets that contribute meaningfully to a project's overall vision. Driven by my passion for 3D modeling and game design, I'm eager to collaborate on projects that value creativity and visual storytelling.

Skills

Adobe Photoshop
Adobe Illustrator
Blender 3D
Unity C#

CONTACT

+65 8499 2329
aimanshafy318@gmail.com
aimanshafy.journoportfolio.com
<https://www.linkedin.com/in/aiman-shafy-ansari-5855530a/>

Education

O Levels

Greendale Secondary School

2020-2023

Diploma in Design for
Games and Gamification

Republic Polytechnic

2024-2027 (Expected)

GPA: 2.7

Leadership Experience

STA Club | 2025 (May) - 2026 (May)

Vice President & Event Coordinator

- The Republic Polytechnic STA Club is the official student ambassador group for the School of Technology for the Arts. Members lead events, develop leadership and creativity through media production and event planning, and gain hands-on experience while creating an exciting campus atmosphere.

Work Experience

Popeyes | 2024 (Dec) - Present

Service Crew

- Prepare and serve drinks to order for customers.
- Acquired essential time management abilities and a strong sense of urgency, demonstrating proficiency in optimizing task prioritization and meeting deadlines effectively.