



TAY WEI CONG

GAME DESIGNER

CONTACT

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📍 Choa Chu Kang Crescent

EDUCATION

2024 - 2025

REPUBLIC POLYTECHNIC

- Diploma for Design in Games and Gamification
- GPA: 3.0 / 4.0

2022 - 2024

ITE COLLEGE WEST

- Higher Nitec in Mechanical Engineering
- GPA: 3.5 / 4.0

SKILLS

- Blender
- Photoshop
- Unity
- C#
- Project Management
- Effective Communication
- Critical Thinking

PROFILE

A self-driven, second-year student at Republic Polytechnic studying Game Design and Gamification.

Experienced in using Blender and eager to learn more.

WORK EXPERIENCE

Sanwa-Intec(Asia) Pte Ltd

APR 2023 - AUG 2023

Outgoing Quality Assessment Inspector (Internship)

- I taught my fellow OQA Inspectors how to use Excel sheets properly and how they can identify mistakes and then solve them.
- I taught my junior all about the role and what to do.
- Successfully identified defects in the products.
- Managed to work fine when there was a rush of shipments to be done, clearing roughly 100+ cases of products.

ORGANISATIONAL EXPERIENCE

Makers Interest Group

JUN 2024 - PRESENT

EXCO - Outreach

- Involved in MakerFest 2026 Planning
- Involved in CCA Fiesta 2025
- Planned a few workshops such as 3D Pen, Soap Making.

Boys' Brigade, Primers - Singapore, ITECW

APR 2022 - MAY 2024

President

- Planned events to reach NYAA Goals such as outings for Outdoor Appreciation, Events at Fei Yue for Service Learning, and Sport
- Sessions for Healthy Living.