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🌐 [My Portfolio](#)

🌐 <https://www.linkedin.com/in/renee-wee-05a75b346/>

ACHIVEMENTS:

- **Module Prize** - Game Design & Gamification (2024)
- **Director's Roll of Honour** (2024)

CO-CURRICULAR ACTIVITIES:

Makers Interest Group

Republic Polytechnic

Vice President of Publicity

2024 – 2026

Girls' Brigade Singapore

3rd Company

Fairfield Methodist School

Staff Sergeant; Squadron Leader

2017 – 2023

HARD SKILLS:

- **Languages:** English & Chinese
- **Programming:** Basic C# coding (Unity game engine)
- **3D Tools:** Blender, TinkerCAD, Bambu Lab
- **Digital Art:** Character illustration, concept art, asset design
- **Art Software:** Adobe Photoshop, Autodesk Sketchbook, Ibis Paint X

SOFT SKILLS:

- **Leadership** from CCA and uniformed group experience
- Creative **problem-solving** and **critical thinking**
- Team **collaboration** and communication
- **Empathy** and adaptability

WEE YUEMIN RENEE

ABOUT ME:

Self-taught digital artist and game design student at Republic Polytechnic, who enjoys problem solving and creative thinking.

Inspired by the characters and stories in video games and anime, I hope to embark on a journey to learn from professionals who have created these and create my own projects that I can share with others!

EDUCATION:

Diploma in Game Design and Gamification

(GPA: 2.8/3.2)

- **Republic Polytechnic Singapore**

April 2024 – March 2027 (expected)

WORK EXPERIENCE:

Creative Marketing Internship

- **Changi Airport Group (Singapore) Pte Ltd**

April 2026 – July 2026

- Supported the digital and visual marketing initiatives for iShopChangi's Beauty category within the e-commerce team.
- Assisted in creating marketing assets, managing digital campaigns, and optimizing visual content to enhance customer engagement to strengthen the online shopping experience.
- Collaborated with cross-functional teams to execute marketing activities and support business objectives by researching on other competitors and their impact on the beauty market.

Kindergarten Teacher's Assistant:

- **Kay Poh Road Baptist Kindergarten**

April 2024 – November 2025

- Supported classroom operations for 60 students across 4 classes, assisting in academic and developmental activities for children aged 1-6.
- Provided administrative support to the Principal as Assistant Administrator, including scheduling, documentation, and coordination of operations.
- Contributed to multimedia tasks such as video editing, tech setup, and digital materials preparation.
- Assisted with hands-on activities like craftwork, classroom preparation, and relief teaching when needed.

SCHOOL PROJECTS:

MakerFest AY'25: Innovation & Iridescence

RP's Makers Interest Group:

August 2024 – April 2026

- Republic Polytechnic's Makers Interest Group is a collaborative workspace that encourages hands-on learning, creativity, and experimentation.
- To prototype, design, innovate, and showcase their own creations using the cutting-edge tools and technology provided by our Makerspace.
- A vibrant community of makers who learn, build, and share their creations while fostering a spirit of creativity, entrepreneurship, and technological advancement.