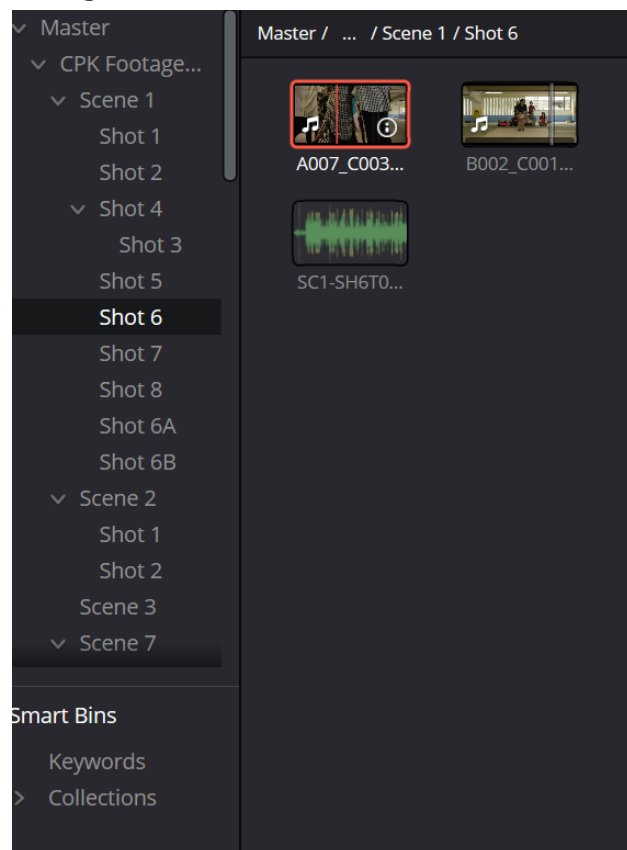


In the motion graphics component, I aimed to capture the vibrant and colorful essence of the 80s and 90s. To evoke the lively atmosphere of that era, I incorporated bright, dynamic visuals reminiscent of the fashion trends at Centrepunkt, where people dressed in bold, vivid colors. This approach helps to immerse viewers in the nostalgic vibe of the period.

For the trailer, the steps I took to edit the trailer are. Think about how I want the trailer to go, for example what story do I want it to depict from it. Then I skimmed through every video and audio that was given to me in the materials and thought about which scenes and dialogue would most suit the idea that I had in my mind



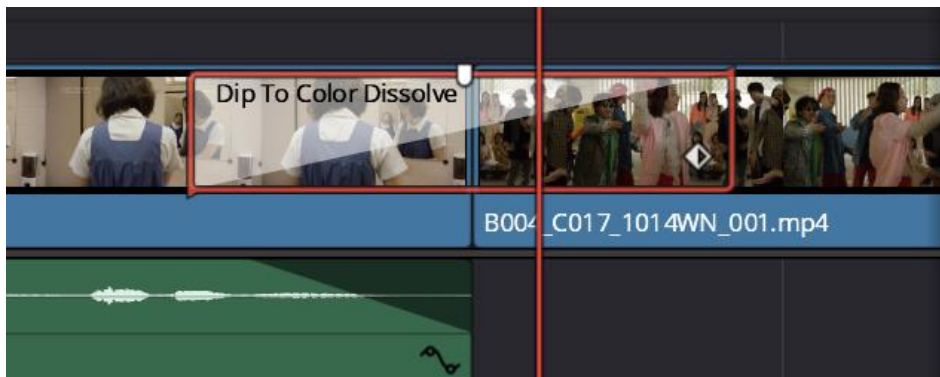
Once I had chosen my scenes, I placed them in the timeline including the WAV file that was included and synchronized them together by lining up the video and audio using the clapboard as a marker. Then I cut them short and placed them in the timeline, trimming them or lengthening them so that it matches with the music as well as to make sure the scenes are not too long. The next step is to color correct the shots, using the scopes to determine how much I need to increase the gamma, gain, and lift to make sure that the shots that were before and after the chosen shot must be at around the same brightness



The step after that is leveling the audio levels, using the mixer to lower the overall dB levels of the audios, and adding fade ins and outs for the music and dialogues



when it changes to make the transition more seamless and more pleasing to the ears. After that, we move on to adding transitions to the clips for added feel and effects.



The two clips I chose for my chosen shots were



I chose those two because I feel as though it really depicts the father's emotion at the moment when he was confronting his daughter, how he was unhappy with what his

daughter had gotten into, talking about 'bad influences.' Since the bad influence that was shown in the trailer was the Centrepoint kids that his daughter wanted to be, I chose shots that showed when her father found out about her and when the Centrepoint kids were fighting together to show why he was not fond of them, adding more overall depth to the dialogue.

The 2 issues with the footage are number 1,



This scene when she was dancing in her room (timecode: 23:22 secs) was darker than the previous and next scene, so to correct the color, I increased the overall gain and brightened up the scene. Ensuring visual consistency throughout the sequence.



The next shot that required color correction was



as though the shot (timecode 30:17) was too dark and was a little difficult to see the main character's facial expressions, so I increased the gain and gamma while also making sure that the peaks of the scopes will not exceed the maximum and minimum numbers. The result will look something like this



The audio layers were organized by Dialogue first, then Ambience, then music. So that it helps in managing and editing different audio elements without interference during postproduction phase. Secondly, I double checked if the audio clips were synchronized up with the video clips. Thirdly, made sure that all audio levels are normalized and made sure that the music layer did not overpower the dialogue layer as well as using the mixer to balance, dialogue, music, and ambience/sound effects.