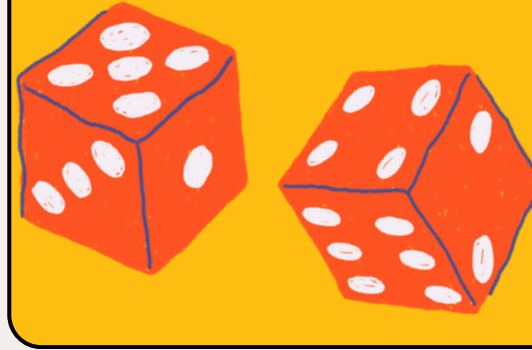


Nur Batrisya Binte Roslan



ABOUT ME

Hello! I'm Batrisya, a year 3 Republic Polytechnic Student pursuing a diploma in Game Design and Gamification. I love making mini animations, doing illustrations of my favourite shows and playing games! I'm looking forward to bringing my game design skills that I have learnt into real-world game projects.



SKILLS

Soft Skills

- Attention to detail
- Collaboration
- Creativity
- Time Management

Creative Skills

- Animation
- 2D art assets
- Illustration
- Game Dev

Softwares:



CERTIFICATIONS

Induction Into Director's Roll of Honour

2024
SEM 1 & 2

Induction Into Director's Roll of Honour

2025
SEM 1



LANGUAGES

English (fluent)

Malay (basic)

Check out my portfolio here:

<https://nurbatrisya.journoportfolio.com/>



EDUCATION

Hillgrove Secondary School

2020 - 2023

O Level Certificate

Republic Polytechnic

2024 - 2027

- **Diploma in Design:** Major in Design for Games and Gamification
- **GPA:** 3.55



PROJECTS

Prevention Before Mitigation (2024)

- A school project to address drug abuse among youths and create a solution (made a game console to detect drugs in humans)
- Helped to developed storyboards outlining the product journey and utilization
- My team won a medallion

Mission: Lead (Ongoing)

- A cooperative, digital leadership game for ICA officers to teach them to make decisions for leadership-related dilemmas
- Planned the gameplay, metrics and mechanics of the game.
- Carried playtest sessions with my colleagues

CONTACTS



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