





ABOUT ME

Hello! I'm Batrisya, a year 2 Republic Polytechnic Student pursuing a diploma in Game Design and Gamification. I love making mini animations, doing illustrations of my favourite shows and playing games! I'm looking forward to bringing my game design skills that I have learnt into real-world game projects.



SKILLS

Soft Skills

- Attention to detail
- Collaboration
- Creativity
- Time Management

Creative Skills

- Animation
- 2D/3D art assets
- Illustration
- · Game Dev

Softwares:















CERTIFICATIONS

Induction Into Director's Roll of Honour

2024 SEM 1 & 2

Induction Into Director's Roll of Honour

2025 SEM 1



LANGUAGES

English (fluent) Malay (basic)





EDUCATION

Republic Polytechnic

2024 - 2027

- Diploma in Design: Major in Design for Games and Gamification
- **GPA:** 3.52



PROJECTS

Prevention Before Mitigation

- A school project to address drug abuse among youths and create a solution (made a game console to detect drugs in humans)
- Helped to developed storyboards outlining the product journey and utilization
- My team won a medallion

Check out my portfolio here:

https://nurbatrisya.journoportfolio.com/

