



SETH WEEKS

GAME DESIGNER VOICE ACTOR CREATOR

CONTACT

sethweeks912@gmail.com

[Portfolio](#)

[LinkedIn](#)

SKILLS

3D Modeling
Animation
Audio Production
Digital Art
Game Design
Game Production
Graphic Design
Motion Graphics
Music Production
Sound Design
Video Production
Voice Acting
Writing

TOOLS

Ableton Live Pro
Adobe Suite
Audacity
Blender
C#
Cakewalk
Figma
Google Suite
HTML/CSS
Jira
Studio One
Trello
Unity

EXPERIENCE

Creative Director // **Our Name is the Stars**

August 2023 - May 2024

- Guided overall vision and design processes for an action-adventure spaceflight game set in a beautiful and dangerous place on the edge of the universe
- Assisted in sound design, graphic design and music production throughout development

Team Lead // **S.C.O.U.T.**, FUSE 2023 Project

October 2022 - May 2023

- Produced an interactive exhibit where guests pilot a rover with dual flight sticks and a control console to explore an alien planet
- Managed a team of 20+ to prepare S.C.O.U.T. for presentation to the general public at the Peoria Riverfront Museum
- Contributed to UX/UI, graphic design and promotional materials

Producer and Graphic Designer // **Quality Assurance**

August 2022 - December 2022

- Served as team producer and graphic designer for a wacky and satirical shooter/sandbox game where players test sci-fi consumer products
- Assisted in game design and created various art assets
- Produced trailer and promotional materials

Project Producer // **Theia**, FUSE 2022 Project

October 2021- April 2022

- Designed a collaborative exhibit wherein guests create and plant alien flora using AR
- Coordinated with a team of 15+ to present Theia to the general public at the Peoria Riverfront Museum
- Managed schedules and asset pipelines for all internal teams
- Created original concept
- Served as interteam liason for exhibit archival
- Contributed to UX/UI, graphic design and promotional materials

EDUCATION

Bradley University // Peoria, IL

Game Design Major, Creative Writing Minor
Class of 2024

Relevant Courses

Interactive Design

Game Design I & II

Game Production I & II

Sound Design

Critical Game Studies

Exhibit Production

Game Capstone I & II

Game Art