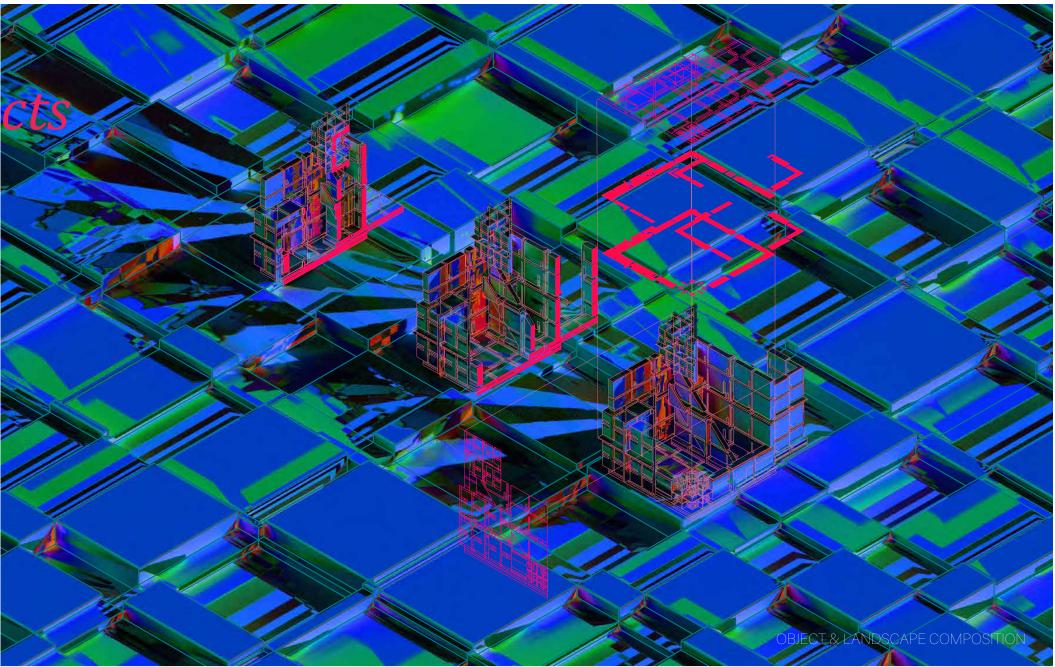
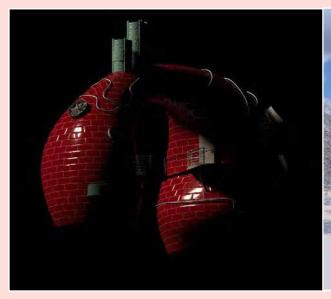
Technical Studies in Digital Constru

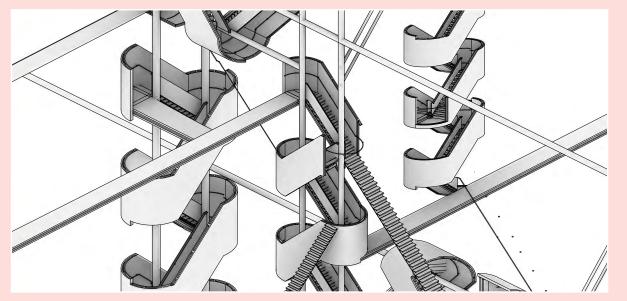
DIGITAL CONSTRUCTS - FALL 2022 THROUGH SPRING 2023

Digital Constructs is a reoccurring course that examines and teaches methods of representation and the communication of design concepts. Skills taught have allowed me to produce two-dimensional and three-dimensional digital models, as well as drawings from multiple perspectives. Students will understand virtual environments as they pertain to model making, drawing, scale, and materiality. Students will be introduced to digital modeling and graphic design softwares



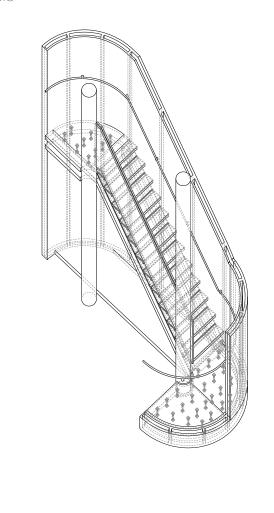


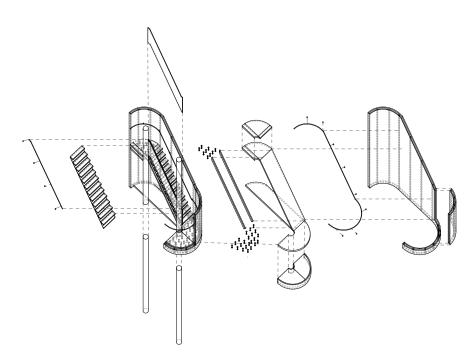


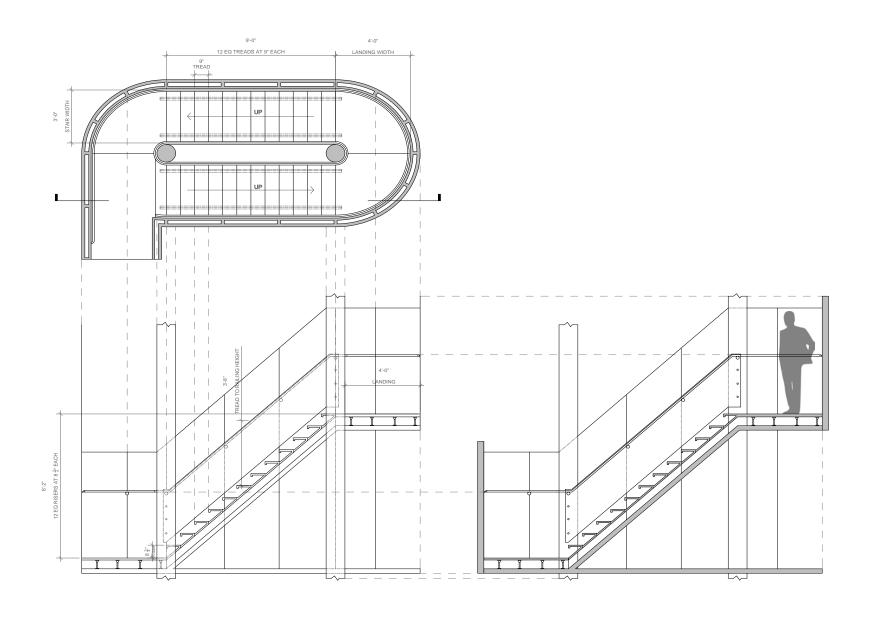


OBJECT & SCENE RENDERING

EXPLORATION OF INFINITE SPACE







Technical Studies in Detail Drawing

NYS OFFICE OF GENERAL SERVICES DESIGN AND CONSTRUCTION -SUMMER 2024

As a Design and Construction Architectural Student Intern with the New York State Office of General Services, I contributed to various phases of state-funded architectural projects. My role involved assisting in design development, creating construction documentation, and ensuring compliance with state building codes. I participated in project meetings, coordinated with multidisciplinary teams and attended many site visits. This internship provided me with hands-on experience in public sector architecture, enhancing my technical skills and understanding of regulatory processes. I set a goal to become skilled in Revit by the end of the summer. In the first couple of weeks, I completed a LinkedIn Learning course for Revit 2024. With the skills I gained, I was tasked with redrawing detention details and updating outdated and incorrect AutoCAD details into Revit draft views, made with linework and components.

