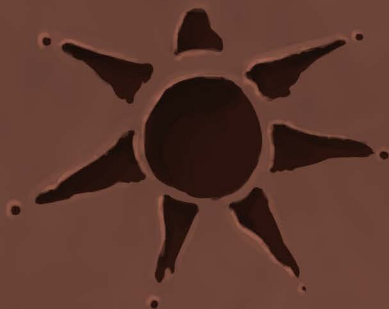


HUNTING  
BESTIARY



# HUNTER'S BESTIARY

~~THE HUNTER'S GUIDE  
TO THE BESTIARY~~

This book belongs to

~~Elias Hjort~~

~~Aleksander Olsen~~

Analie Baudelaire

If lost, please return to the first hunter you find  
(It's original owner is probably already dead)

## Contents

Page 1 - Revenant

Page 3 - Werewolf

Page 5 - Vampyr

Page 7 - Elder Vampyr

Page 9 - Näcken

Page 11 - Reborn

Page 13 - Daemon

Page 15 - Ooze

Page 17 - Spectre

Page 19 - Human

Page 21 - Little Folk

Page 23 - Lindworm

Page 25 - Selkie

Page 27 - Lesun

Page 29 - Wisp

Page 31 - Skinstealer

Page 33 - Giant

Page 35 - Drowned

Page 37 - Draugr

Page 39 - Tree Dweller



WARNING: Can climb  
BREAK LINE OF SIGHT.  
DOORS WORK WELL.

Little or no hair

They smell really bad!

Hunched  
posture

Sunken eyes and  
rotting faces

Overgrown nails  
Sharp as knives  
and just as deadly!

Severe atrophy

Most are  
naked! I  
wonder why.

Would you rather  
they were buried  
in armour?

Grey skin

REVENANTS OFTEN GATHER AT SITES OF DEATH  
IN ORDER TO FEED. NEVER LEAVE A BODY TO ROT.

## REVENANT

(human variant)

Reanimated corpses of the fallen, Revenants have always been somewhat of a mild nuisance to the civilised world - lurking in groups in abandoned places, near to settlements, feasting on unwary travellers that venture too far beyond the firelight.

Have seen them eat other mammals if no humans are around  
Trust me they prefer human flesh

To avoid such a fate, simply ensure to carry ~~garlic~~ with you, or keep a lit torch close to hand.

They'll leave you alone if you leave them alone.

Sunwater works well on them!

USE SALT  
NOT GARLIC

It is not an uncommon sight to see a newly arisen Revenant roaming a graveyard, promptly followed by a local Moon Priest chasing it away from the area. This is a stupid practice. ↗

Destroy them instead.

Salt body before burial or burn corpse to prevent reanimation.



They can hunt you by the  
scent of your blood, so  
tend to your wounds FAST

Large wulf-like  
appearance

Powerful  
muscles

Just RUN

Matted and  
caked in blood  
and remains

Sharp claws

Often followed by  
packs of wolves  
Looking for a free meal?  
Or maybe it's babysitting!

Blue-tinged fur

What's worse than a werewolf? A right there wolf!  
Please stop writing jokes in here

PUPPY!

## WEREWOLF

AVOID AT ALL COSTS

Cursed to transform under the Pale Moon,  
Werewulfs are both highly ~~revered~~ and feared in  
today's society. Carnivorous by nature they are often  
blamed when livestock goes missing, or a  
particularly gruesome murder occurs.

Since the calamity they've been stuck in wulf form. Sad really.

You won't be saying that after they kill your family

These beings are often found filling the ranks of the  
royal military as they are known to be formidable  
fighters with a strong sense of kinship and a  
stomach for violence.

Why did anyone think this was a good idea?  
Power makes people stupid

There is <sup>SO MUCH</sup> ~~little~~ to fear from these beasts, provided you  
stay out of trouble and keep your doors locked when  
the Pale Moon approaches in the sky.

MOON SILVER CAN HARM THEM

Keep your blade close and your teammates closer





## Bite shapes



Bite wound  
somewhere  
on body

They travel  
alone, so don't  
fare well against  
large groups :)

VAMPIRES ARE  
AMBUSH PREDATORS.  
THEY FARE WELL  
AGAINST  
ANYONE  
UNPREPARED.



Fanged mouth

They mostly look like humans, just more bitey

They crave human blood, though can  
temporarily sustain themselves on  
animal blood

What are humans if  
not smart animals?



Slight grey pallor  
to skin

EYEBAGS ARE  
SURPRISINGLY  
COMMON



Layered  
clothing

## VAMPIRE

(Not to be confused with Elder Vampires. Turn the page to read about them)

DEAD THINGS DON'T AGE. MYSTERY SOLVED.

The Vampire, the closest thing to immortal a human  
can become. These <sup>dangerous</sup> ~~beautiful~~ creatures live amongst  
us, seldom seen, though in the pale lunar light you  
may catch a glimpse of one as it searches for  
something to feed off. ← Humans! They feed off humans!  
So do most monsters

Moon Change has forced us ever further down the food chain

Anyone who wakes up with unknown bite marks  
upon their body should seek out a Moon Priest  
immediately.

STAKE THEM. BURY THEM. MOVE ON.

Nighttime travellers may find it wise to carry a vial  
of Sunwater or Garlic to ward off such a fate. My  
advice? Stick to journeying in the day.

Ooh we should follow this advice! Maybe if we  
hide and wait long enough the sun will return.

Garlic and Sunwater to weaken them  
then use a stake to kill them

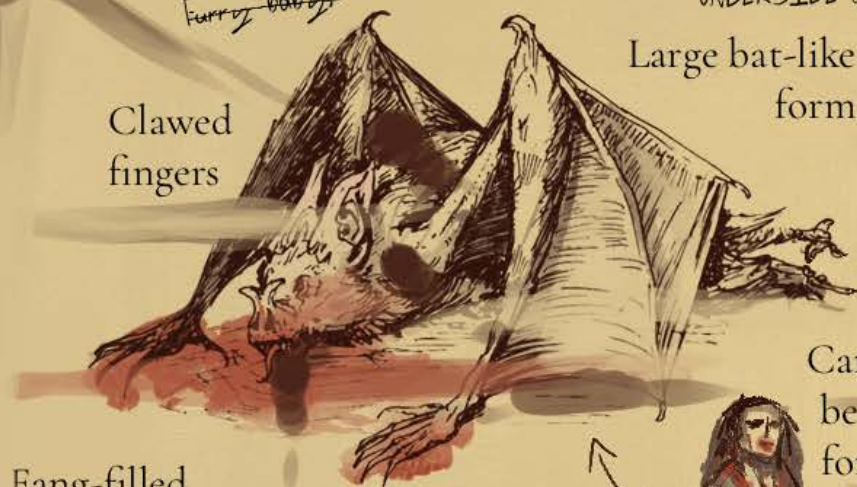


Deadly predator  
~~Cute and fluffy~~  
Scary and dangerous  
~~Furry baby~~

HUMANOID FORM CAN STILL  
BE SEEN MERGED WITH THE  
UNDERSIDE OF BODY

Large bat-like  
form

Clawed  
fingers



Fang-filled  
mouth



Huge ears  
Bad eyesight  
Terrible breath

Can shift  
between  
forms at  
will



How do they drink blood? Is it a chomp-soup  
type deal or do they sip it like a straw?

Which came first,  
the bat or the vampire?  
Quit being pointlessly  
philosophical

## ELDER VAMPIR

Why was the elder vampyr allowed to join the circus?  
Because it was good at acrobatics.

Amongst the vampyr population, there resides some  
that are more beautiful, more dangerous, more  
monstrous than their everyday counterparts - the  
Elder Vampyr.

I'd bet everything I own that one of  
these monsters was responsible for the  
calamity

Unlike their brethren these beings' true form is that  
of an monstrous bat-like creature that towers in  
height above all but the giants and werewolves.

Should you encounter one of these, perhaps it would  
be wisest to simply allow it to turn you, and thus live  
longer.

Weak to same as regular vampyrs -  
garlic, silver and sunwater

PIN WINGS TO FLOOR  
THEN STAKE IN THE HEART.



Long  
bedraggled  
hair

~~Great~~ Long facial hair

Fiddle



Covered  
in water  
all the  
time

Barnacles  
everywhere

Emaciated

Greenish  
waterlogged  
skin



All Nacken are male. Why?

HOW DO THEY REPRODUCE?

Scripture says the Moon God made them right?

him.



## NÄCKEN

Should you be wandering the byways and waterways,  
and hear the sounds of a fiddle, be on your guard for it  
is likely a Näckens producing such a sweet melody.

These green fiddlers produce music that is described  
by those who've heard it to be greater than anything  
the human mind can comprehend. It entrances those  
who hear, and lures in its unwitting audience to their  
home. **WARNING:** Reverent can be drawn in by their music too

To avoid a watery grave, simply cover your ears to pray  
block out their sound. If you find yourself unable to  
do so, play to its ego and let it play until tired, then  
flee when its spell upon you ends.

*BREAK ITS FIDDLE TO SILENCE IT FOREVER*



If you marked a regular revenant with the right symbols what would happen?

We should test this

Step one: actually meet a reborn

Sharp teeth

Greying tint  
Pale skin

Why don't the  
runes cover  
their whole  
body?

Clouded eyes

Can they see at all  
or are they blind?

Long hair

Runic text across body

Druidic?

Despite similarities the runes aren't ours.  
They're likely a bastardisation of them though.

Is this what I am now?

## REBORN

Does this mean they all wear fancy hats??? No.

Reborns, a more civilised revenant for a more civilised age. Unlike their rotting, ravenous brethren, these undead humans are capable of speech, rational thought, and proper hair growth.

They don't seem to recover from injuries anywhere near as fast as living humans.

The runic symbols that mark their grey skin provides a conduit for the magic that assists them in maintaining their sanity.

Ignore. Revenants can't smell.

Be warned however, just like regular revenants these creatures feast upon the flesh of animals to survive, and if nothing else is available, humans. ~~Ensure the scent of your meat is distasteful to them.~~

TREAT SAME AS ALL OTHER REVENANTS  
IF YOU NEED TO PUT ONE DOWN  
Salt, Silver, Moonsilver, Fire

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50 51 52 53 54 55 56 57 58 59 60 61 62 63 64 65 66 67 68 69 70 71 72 73 74 75 76 77 78 79 80 81 82 83 84 85 86 87 88 89 90 91 92 93 94 95 96 97 98 99 100



Smell of ash  
and smoke

They fetch a high price  
on the black market

Long straight horns

Red skin

Winged  
arms



Often depicted  
on fire

Leathery wings

NEARLY INVISIBLE UNDER THE  
LIGHT OF THE BLOOD MOON

Has anyone ever actually seen one?

Yes

III

No

IIII IIII

## DAEMON

Creatures that stepped straight from myth, Daemons reside in the burning radiance of the Sun Goddess' domain, and enact her will when she is unable to do so.

You aren't friends until you've summoned a daemon together. Whispers tell of rituals that can summon these beings to our world, of the fiery devastation that befalls the earth when they step foot upon it, flames that burn down whole forests, cities, and fires that fall from the sky and burn for days, weeks, or even months without going out.

The summoning ritual takes time to complete

KILL THE SUMMONER TO BANISH THE DAEMON

Nobody is quite sure what they look like, as few who have summoned them have lived to tell the tale, though the grimoires describe them as horned bats and ancient texts depict them as winged, legged snakes.

There's no combat advice listed here?

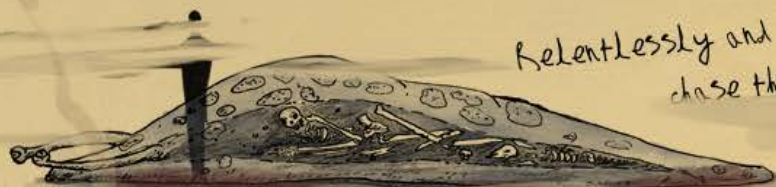
My advice is run

I would love to study  
one of these books



Do you think they would make a satisfying squishy sound when killed?

Silvery gelatinous body

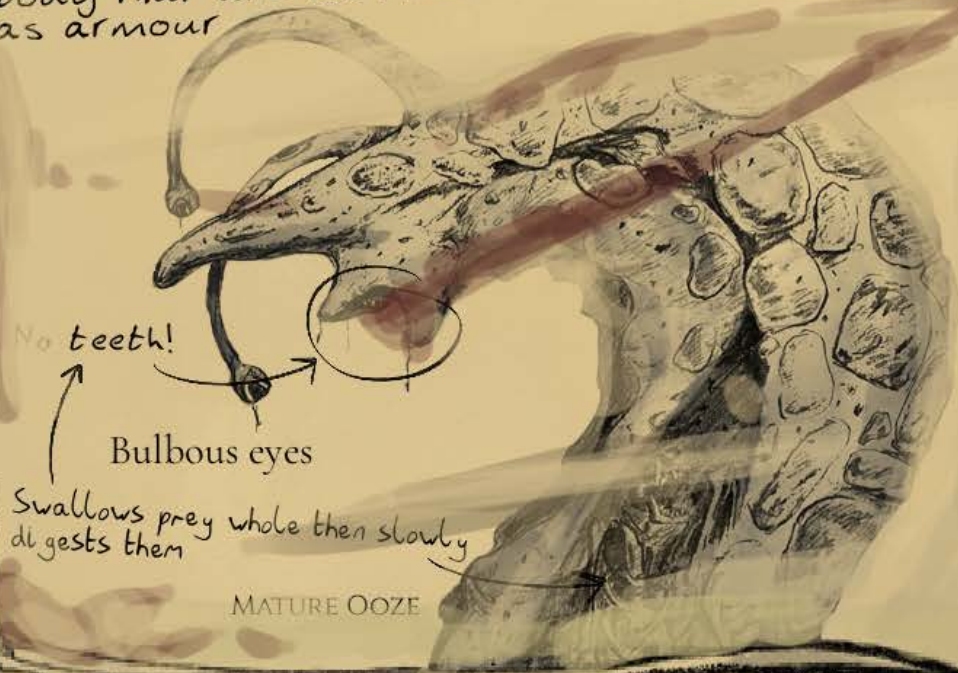


YOUNG OOZE

Relentlessly and silently  
chase their prey.

Growths form on the  
body that are as thick  
as armour

Remains of its last meal  
are visible inside



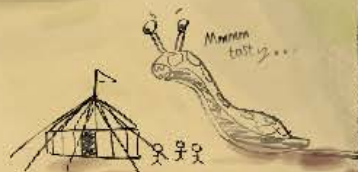
No teeth!

Bulbous eyes

Swallows prey whole then slowly  
digests them

MATURE OOZE

## OOZE



Legend says one night drops of pure moonlight fell to the earth, forming gelatinous creatures that traversed the world, leaving behind silver trails that illuminate in the moon's glow. Nowadays we call these creatures oozes.

*Not many left these days.*

Oozes can live for hundreds of years, growing larger with each meal. Young oozes can grow as large as two adult men, with mature ones reported as large as buildings. Rumours claim one exists that's bigger than the largest Sun temple

The fastest way to avoid one of these from nearing you or your property is to place a protective barrier of salt around you, or in a pinch, throw some at it.

If one gets close  
there's little you can  
do except run from it

This will only slow it down temporarily  
**USE FIRE**



What horses do spectres ride?  
Night-mares.

Please use this book for  
its intended purpose

I am! It's completely plausible  
for a spectre to ride a horse.



Their death 'mark' trails  
after them as they move

Silvery glow that  
can illuminate a  
room

Seen a lot more  
of them since the  
endless night  
began



Dressed in whatever they died  
in, and carry anything they were  
holding at the time

## SPECTRE

Spirits of the dead tethered to the mortal world,  
Spectres haunt their place of death for eternity. They  
float across the world, interacting with things that no  
longer exist, lighting up the darkness with their silver-  
blue glow.

*I feel sad for them*

Trapped in an endless loop, replaying the events that  
lead to their death, they don't seem to acknowledge  
the living until you actively get in their way. If that  
happens, if you're not careful you'll become another  
member of their eternal tableau.

To protect yourself from these beings, sprinkle a iron  
filings and salt on the floor to prevent them from  
approaching.

*Destroying one is only temporary.  
They return again each loop.*

*FIGURE OUT WHAT TETHERS THEM HERE AND  
DESTROY IT TO PERMANENTLY RELEASE THEM*



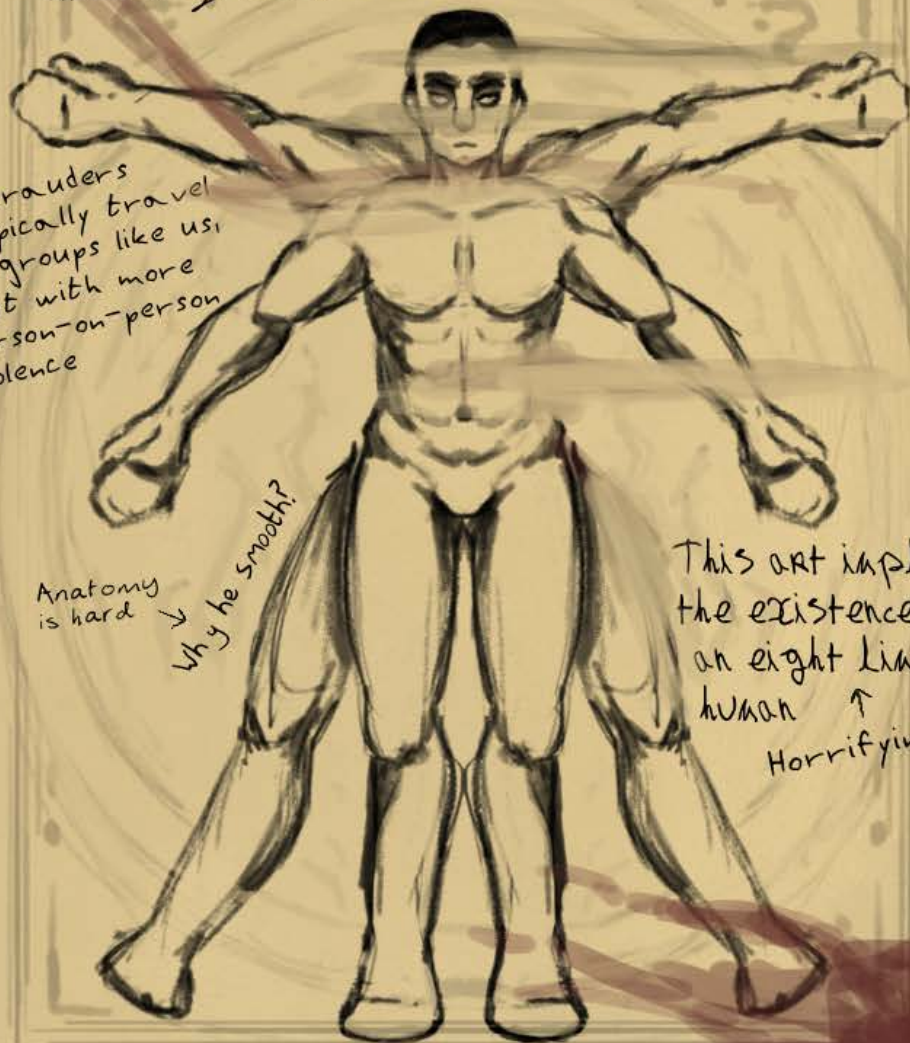
No two are the same.  
Unless they're identical twins!

Marauders  
typically travel  
in groups like us,  
just with more  
person-on-person  
violence

Anatomy  
is hard

Why he smooth?

This art implies  
the existence of  
an eight limbed  
human ↑  
Horrrifying



## us! → HUMAN

If you are reading this guide, it is highly likely you are a human, the most common creature to be found inhabiting these lands. Humans have carved themselves the biggest foothold in the food chain here. We've slipped down several rungs in recent years.

Humans are arguably very squishy, and can be killed with a wide variety of weapons and tools. Yet thanks to their mastery of creating said weapons to hunt, and defences to protect against the other denizens, their biggest predator nowadays is themselves.

Some people have started resorting to cannibalism when food gets low.

Your best defence when encountering a maraudering human is to pay them off, or run.

**DON'T BE AFRAID TO FIGHT BACK.**

A show of force will often cause them to back off in search of an easier target



High pitched  
chittering laugh

Small sharp wings



Large  
ears

Powerful legs

They live underneath the  
floorboards and eat your  
leftovers



Size comparison

## LITTLE FOLK

I hate these little guys. They keep stealing my things.

Tiny mischievous creatures with a love for shiny things, Little Folk are often the ones to blame when things go missing, especially items of value such as jewellery. They love metals like gold and silver!

Small enough to sit in your hand, they have surprising strength and agility, and have been known to work together with others of their kind to steal away larger items. Like ants at a picnic

To prevent such thefts, ensure that you keep your valuables close to hand, or carry an iron charm to keep them away.

MOON SILVER HURTS THEM





I would like to give it a pet

What is it with you and  
petting deadly  
creatures?

Circus.

Horned head

Razor  
sharp  
claws

Small arms to  
help carve out  
the earth

Keeled scales

Extremely  
long body



## LINDWORM

Seems to be only one in existence.

The Lindworm, also called The World Carver. This enormous snake-like being burrowing through the earth, carving out the enormous tunnels and paths that deep crisscross beneath the surface. It's exact appearance is up for debate as not many have had the opportunity to study it.

It is rarely seen above the surface, but when it is the damage left behind is immense. If you see it, just let it pass by unopposed.

It is not believed to be malicious, it simply a being with limited intelligence and understanding of what it is doing. All it knows is how to dig.

Oh to be a snake worm thing happily digging through the earth. The dream.

*NO WEAKNESSES*



Long  
flowing  
hair

Male selkies are less  
commonly seen taking on  
human form but do exist

Human form is  
typically female



High resistance to  
cold temperatures

Seals are so cute!  
Seal form  
turns into a  
dress-like  
pelt

~~What do selkies and glass  
bottles have in common?~~

~~They're resealable.~~ STOP. ʘ\_ʘ

## SELKIE



Denizens of the water that take on the forms of  
seals, Selkies have lived somewhat peacefully  
alongside humans for hundreds of years. Every so  
often they shed their pelts and walk amongst us for  
a day before returning to the water.

A pelt for a pelt  
Skinned.  
Drowned?

Sometimes an emboldened young man will steal a  
selkie's coat, typically resulting in his death  
purportedly by said selkie's hand. To avoid this  
fate, simply leave their coats alone if you find one.

### FIRE SCARES THEM

Sometimes on a cold night you may be fortunate  
enough to spy a group of selkie moonbathing upon  
the rocks, a sight believed to bring good luck.

It is believed they worship their  
own version of the Moon God!

I wonder how many different local species have enough  
sentience for religion.



She looks scared.  
I wonder why.  
She saw a human man

Horns

Really long  
green/brown  
'hair'

Long  
prehensile  
fingers

Skin is bark-like

Long tail

Fire would  
probably be the  
best offensive  
weapon  
against them

Cloven  
hooves



I used to know a  
Lesun. She was  
lovely company.

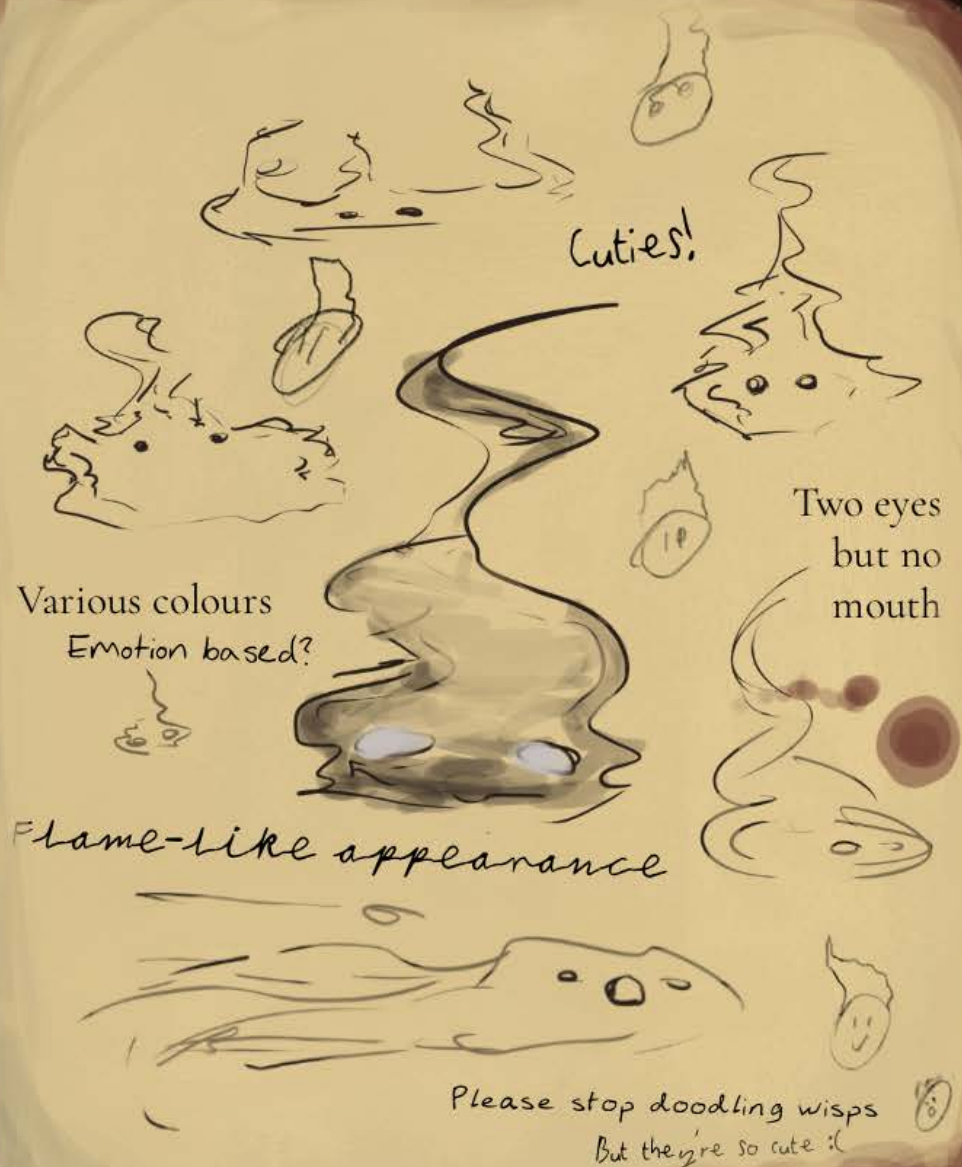
## LESUN

Peaceful bovine-like beings that live in the trees, the Lesun have been the subject of much scientific and religious debate for years. Some believe they are avatars of the forests, other that they are ill omens, some believe they actually are trees made mobile. Their spirits are tied to their trees.

They are purportedly a peaceful species, and there has been zero recorded incidents of a Lesun attacking a human. Instead they flee. Does attacking a Lesun make us the monsters? Due to their reclusivity, if you are trying to catch a glimpse of these majestic beings, your best bet is to sit quietly in the woods and pray you aren't deemed a threat

They've practically vanished since the calamity.  
TOO MANY PREDATORS AROUND





Cuties!

Various colours  
Emotion based?

Two eyes  
but no  
mouth

Flame-like appearance

Please stop doodling wisps  
But they're so cute :!

## WISPS

Flickering ethereal balls of light that can lure unsuspecting travellers into danger if followed, Wisps float around the world with a surprising

innocence. *FOLLOW THEM. WISPS CAN LEAD YOU TO THE MONSTER YOU'RE HUNTING.*

To avoid running into said danger, just don't follow them. Let the wisps be, and you will be safe.

Attracted to warmth?

If you sit down nearby to a wisp, don't be surprised if it approaches you. Wisps are curious creatures, and will very happily spend time with you in a similar way to a stray cat or dog would.

I want to keep one as a pet :!

They feel surprisingly  
cool when held



Forms taken on are imperfect copies as they are exactly symmetrical

Simultaneously natural and unnatural

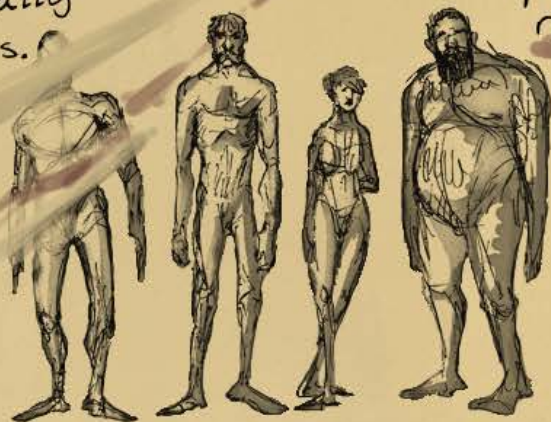


Face splits open followed by their body.



I've seen them systematically wipe out settlements.

This infers they're far more calculated and intelligent than most believe they are. Fascinating



That's completely horrifying. I pray I never run into one.

Skinstealers look exactly like regular humans  
True appearance is unknown

## SKINSTEALER

Trust no one. EVER.

If you've been reading this guide, then you have protected yourself from most of the beasts that roam this world, but what about your neighbour? Humans themselves can also be dangerous monsters, especially nowadays.

Skinstealers are rare entities whose motivations have baffled scholars for years. They kill, seemingly consume and then take the form of their victims, but do not seem to do this for sustenance or even entertainment.

Even now, we still don't know.

If someone you know is acting strangely, not eating, not sleeping, neglecting their daily responsibilities, put a silver amulet around their neck. If it burns them, they're a skinwalker and should be put down immediately.

MOON SILVER WEAPON.  
REMOVE THE HEAD.  
BURN BOTH SEPARATELY.



Eyes are  
like  
staring  
into the  
mouth of  
a cave

Some have trees  
growing out of  
their heads



## GIANT

Enormous beings larger than mountains, Giants have seemingly existed below the earth for years amongst the Lindworm's tunnels, but the calamity forced many up to the surface.

Each giant is practically a whole ecosystem in and of itself.

They tend to just sit around in the mountains not doing much.

Don't bother even trying to fight them. We are insignificant ants to them.

If you climbed one do  
you think you could see  
to the other side of the  
world?





Bizzare  
mishmashed  
clothing  
made from  
other  
creatures

Sharp  
finger  
nails



Sharp  
teeth

Scary lady

Can also  
be male!

Yes, but it's  
waaaaay less common



Stupid name for a  
terrifying creature

If you have a better  
one I'm all ears

## DROWNED

Highly dangerous creatures that attack  
anything that moves, killing and skinning it to  
add to its clothes cape pelt. Seems to be an  
undead selkie?

Form of revenant. Definitely undead. First  
appeared after the calamity.  
The calamity created a lot of new revenant variants.  
I wonder how. Less pondering more running.

EXTREMELY AGGRESSIVE.  
KILL WITH FIRE OR  
MOON SILVER WEAPONS.



I swear I saw one  
once wearing a  
werewolf skin pelt  
but nobody believes  
me

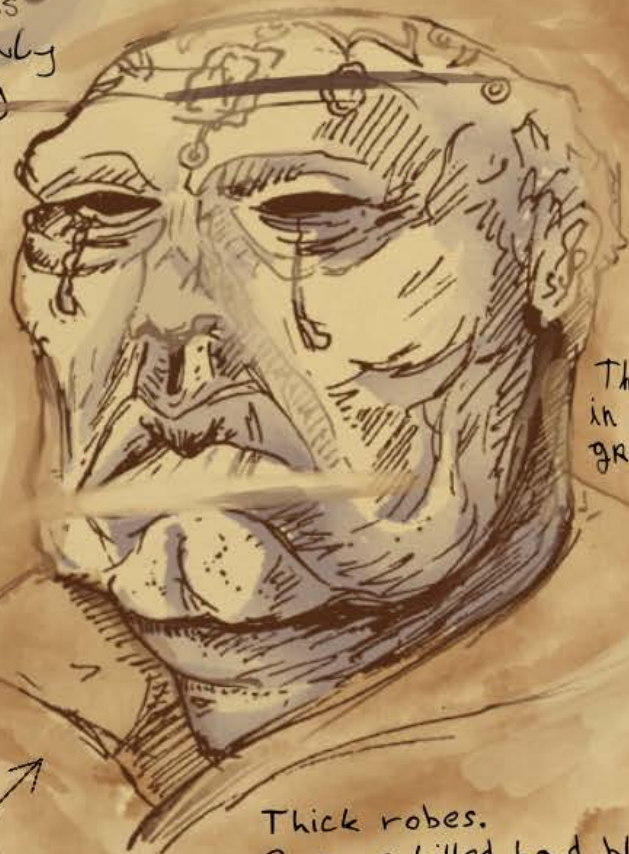




Marks seemed burned? branded? into skin

Had some hair left

Skin seems  
to be slowly  
sloughing  
off



They travel  
in large  
groups

Black  
void-like  
eyes

Gross.

Thick robes.  
One we killed had blue ones.  
They all wear varying shades of blue

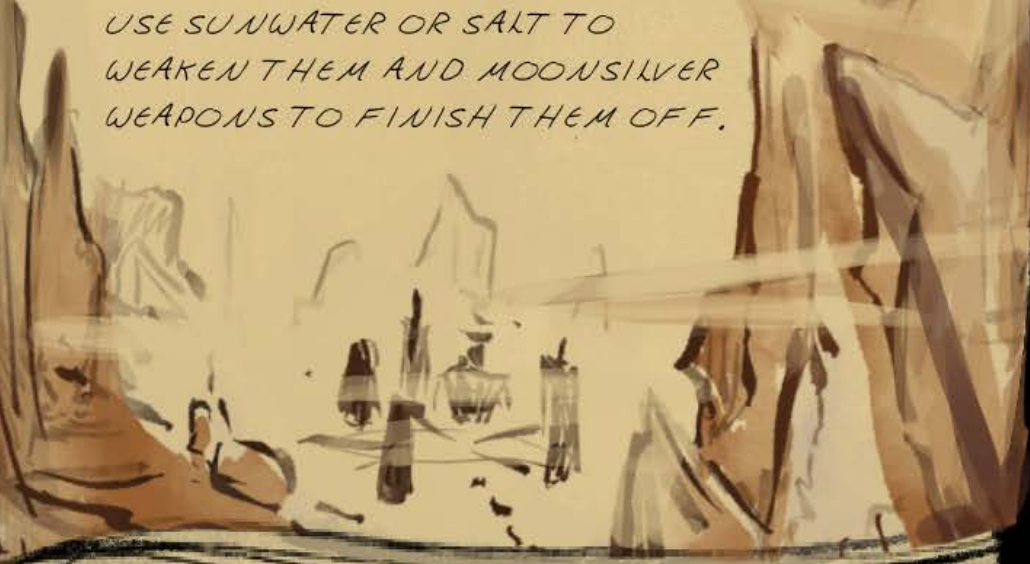
## DRAUGR

Why were only  
Moon Priests  
cursed like this?

Balding, sagging humans that wear the garments of Moon Priests. Their heads are covered with ritual marks over their bodies in a similar way to a reborn's but they appear completely insane.

First encountered one not long after the calamity.  
New type of revenant maybe?

USE SUNWATER OR SALT TO  
WEAKEN THEM AND MOONSILVER  
WEAPONS TO FINISH THEM OFF.





They remind me of  
the tree people?

Hooked hooves

Long prehensile  
fingers

Long tail

They seem to have  
snapped horns atop  
their heads

Their trees look like this



That's a terrible  
drawing

## TREE DWELLER

Strange creatures that lurk in the  
woods, resting atop tree branches.

Ambush predators. They leap upon those  
that approach their trees.

Can be escaped by getting away from their tree.  
Are they just territorial or is there another reason?

No recorded sightings before the calamity. Maybe  
they were created as a consequence of it?

Perhaps. It's certainly a theory.  
Shame we can't ask them.

### FASTEST WAY TO KILL IS WITH FIRE

Destroy their tree  
just to be certain.

