

In-game texts and item descriptions for the **The Abandoned Eventide Hotel** location

The Eventide Hotel was a small, luxury hotel, isolated amidst an old pine tree forest in the heartland of the U.S.A. It was partially destroyed in a fire that allegedly started in the hotel kitchen, killing all guests and the hotel staff 26 years ago, on February 7th, 1999.

Now, an urban explorer—the fictive player character—has come to investigate the ravaged building. As they explore, they uncover various items and environmental clues that shed light on the cause of the fire. But the clues might reveal a far bigger mystery than they were prepared for.

Italicized = Back-end text, not shown to player
Roman, non-italicized = Front-end text, shown to player

1. Location: The Lobby

Tourist Guide Map on the Wall

The glass protecting the map is covered in soot and dust, but beneath the grime, the map remains mostly intact. The nearby outdoor activities—a bird observation tower, hiking trails, and a kayak rental—are marked on it with yellow dots. Besides these locations, there's nothing but forest surrounding the Eventide Hotel.

Reception Desk: Guest Ledger

Buried underneath an old newspaper, next to a broken PC monitor, lies a leather-bound guest ledger. It has been left open to a page dated 02/01/1999—02/28/1999.

Room No.: 105
Guest Name: Mr. & Mrs. Grint
Check-in/out: 02/04 – 02/08

Room No.: 101
Guest Name: Mr. & Mrs. Ward
Check-in/out: 02/03 – 02/09

Room No.: 102
Guest Name: Ms. Ward
Check-in/out: 02/03 – 02/09

Room No.: 104
Guest Name: Mr. Song
Check-in/out: 02/01 – 02/10

Room No.: 103
Guest Name: Mr. Jackson & Mr. Hayworth
Check-in/out: 02/01 – 02/05

No guests checked into the hotel after February 4th, 1999.

2. Location: The Hotel Kitchen

The kitchen, although damaged by the fire, seems strangely intact. Hand-written fire safety instructions still remain attached to the kitchen walls and the large industrial fridges and freezers.

Fire Safety Instructions

Keep the oven, grill, and pans clean!!

Do NOT leave the stove or grill unattended!

Keep oven mitts, towels, packaging, etc. away from the stovetop!

Let grease cool before throwing it away!

SMOTHER grease fires, don't throw water at burning grease!

In the case of fire, call 911!

Unused Fire Blankets

Unused fire blankets hang on the walls of the kitchen, next to the cooking stations.

Pet Food Bowl

A small, metallic pet food bowl lies abandoned in a corner of the kitchen. It's decorated with fishbone prints.

3. Location: The Eventide Gardens

The once primly-kept rose garden is now overgrown with wildflowers and grass. The garden stools and tables where guests used to eat breakfast lie scattered, covered in vegetation and moss. Through the garden, a barely visible path leads to a wine cellar door.

Door to a Wine Cellar

A traditional wooden door, undamaged by the fire—with a lock broken by other explorers or vandals—peeks out from behind the overgrown vegetation.

4. Location: The Wine Cellar

All the wine has long since been looted from the cellar and its racks stand empty and dusty. On the floor behind the door lies a note partially covered by dead leaves and dirt. It must have been attached to the door once.

Note About Cat

Don't close the hatch (the one in the corner where the crates are)! ~~The cat~~ Bluebell uses it to get around. Leave the cellar door ajar too!

The words 'the' and 'cat' have been scribbled over with a marker and replaced with 'Bluebell'.

Hidden Tunnel Entrance

In the corner, underneath the empty crates, is a hatch. It leads down into darkness.

5. Location: The First Guest Floor

The first guest floor is badly burned, and the staircase leading to the upper floors has collapsed. The first three rooms—101, 102, and 103—are not as thoroughly destroyed as the rest of the floor. Their doors remain somewhat intact—and closed.

Door to Room 102

The door appears to have been locked, but it's so damaged by the fire that it's easy to kick in and enter the room.

6. Location: Room 102

Nokia 3210

Atop a burned bed lies a charred Nokia 3210 phone. The plastic of its red case is almost completely melted away.

Rolling Suitcase

An open, lavender suitcase rests against a broken mirror in the corner of the room. The clothes in the suitcase have either burned to ash or been stolen by squatters and other explorers.

Diary

A diary with a picture of a horse and a foal on its cover is buried under peeled-off wallpaper and rubble.

February 2nd, '99

Leaving for vacation with mum and dad tomorrow. I'll miss Casey, it would be sooo perfect if she could come with me. I'm kinda bummed.

February 3rd, '99

Wow, the hotel's super fancy. But I'm already feeling bored and it's only been a few hours.

P.S. A suuuper cute cat hangs around in the garden. I got to pet it! I hope it comes back.

February 4th, '99

I was at the pool most of the day. It was fun, but there are only adults here. I called Casey, but she couldn't talk for long. The cat came around again. One of the ladies from the staff told me they call it Bluebell.

February 5th, '99

I wanted to hang out at the pool again today, but I had to come back to my room. I have weird tummy pains. It shouldn't be 'that time of the month' yet... Weird. I saw Bluebell in the hotel lobby, but she wouldn't let me pet her. Maybe she's sick too.

February 6th, '99

Mom and Dad are feeling sick too. This really sucks. It feels like the whole vacation's ruined.

Guess what? We've been told to stay in our rooms since other people here have gotten sick as well. It was probably something in the food. Dad was really mad, but the staff is not allowed to leave either, so I guess there's nothing he can do about it either.

I'm feeling really sick. Maybe I just need to sleep a bit more.

February 7th, '99

Some people in those, like, hazard suits came around today. They said we'd have to stay in our rooms a little longer. I'm so tired... it's not like I could do anything even if I wanted to. This is the worst vacation ever.

There are no more entries in the diary.