

# **EDUCATION**

B.A. of Game Design High Point University 2020-2024

# **SKILLS**

- Writing Within Current IPs
- Adobe Products
- Copywriting
- Lore Creation
- Quest Writing
- Story writing
- Maintaining Client Relations
- Problem Solving
- Project Management

# **INTERESTS**

- Music Performance
- Reading
- Retro Video Game Repair
- Dungeons and Dragons

# REFERENCE

## Christopher Dooly

DMforAdventure / Founder

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# **OLIVIA FARRELL**

Narrative Designer

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# **ABOUT ME**

I am a budding narrative designer who is willing to explore anything and everything to make a difference in the industry. I aspire to write the very stories that sculpted my dream of having a career in the world of game development.

# WORK EXPERIENCE

#### Narrative Designer

2020 - Current

#### DMforAdventure | Remote

- · Met strict deadlines to create content ranging from lore bibles, quest lines, and indepth character creation.
- Spearheaded projects to make sure that the content was catered to the designated market.
- Relied on innovative thinking to create over 50 pages of content on average to meet the desires of consumers.
- · Remained flexible and responsive to all feedback for greater consumer satisfaction.
- · Customized all content and criteria to ensure the product palatable and appropriate for varying age groups including children with additional needs.

#### Coordinator

### 2024 - Current

## **Better Play Studios | Remote**

- · Coordinated and maintained communication with developers, investors, and all interested parties.
- Produced effective copy for various announcements, blog posts, and other necessary written media while maintaining a high attention to detail.
- · Interfaced with venture capitalists to receive grants for further progress within the startup.
- · Vetted and assessed talent to further be showcased on the platform.
- · Maintained strict levels of confidentiality and discretion when discussing any future projects within the studio.

#### Student Instructor: Adobe Products High Point University | High Point, North Carolina

- Made detailed learning plans for current curriculum
- Fielded questions and provided directions about Adobe Products
- · Fostered an environment where students were comfortably engaging with each other about projects they would have otherwise been confused about.
- On call to meet with students and advise them on aspects of assignments to assure no failures outside of designated class times.
- · Collaborated with 60+ students three times a week.
- · Accessible for all styles of learning.

2022 - 2023