# JIAHUI LI

I am studying in digital media; i am looking forward to developing my design skills further and finding my place in the industry. I am experienced in use of: Adobe Creative Suite/ Unity/ Procreate/ Maya/ Blender etc.

#### **Skills Summary**

Character design Logo creation 3D modelling Web design Visual identity

## **Work Experience**

**Educational History** 

# 1ku Pet Supplies-WebDesigner

#### Oct 2020 - Dec 2020

- Crafted website content and graphics by coordinating copywriting
- Designed user interface to meet client specifications and content management system.
- Promoted brand identity by creating company logos and delivering attractive, user-friendly and unique website

# RMIT University Jan 2019 - Dec 2020

- Advanced Diploma: Screen And Media Interactive
- Designed and finalized the content and cover design of the RMIT University Handbook for RMIT as part of my coursework.
- I have also worked in teams
   assigned by the university to do
   voice-overs for videos and games.
   I dubbed videos and games, and
   was responsible for the budget
   portion of the program.
- handcraft
- kigurumi
- steam

# <mark>Le Ho</mark>me-Visual identity Jan 2022 - Sept 2023

- creates brand recognition, differentiates the brand from competitors,
- Establishes consistency and trust with customers, and creates an emotional connection with target audience.
- Developed print materials such as brochures, banners and signs

# RMIT University Bachelor of Digital media

### Jan 2021 - present

- Completed writing standalone games for personal projects, including a 2d and games, modeled in Maya and imported into unity.
- Animated video scripting character creation in Metahuman-video editing and dubbing in AE software and completing the full story of "People are attracted to electronic devices".

## My Hobbies

#### Contact me at:

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Portfolio: https://drive.google.com/file/d/ljFhnwnaevJUwDm-

n2iYd2smn KnXaFTw/view?usp=sharing

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