

ACHIEVEMENT UNLOCKED

by

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**ACHIEVEMENT UNLOCKED**

FADE TO

DAY. MORNING OR AFTERNOON, THERE IS NO WINDOW.

INT. A BIG EMPTY ROOM WITH LITTLE FURNITURE.

JOE, a young job applicant, is sitting on a stool, a few feet away from a desk behind which are three interviewers. They are all dressed smart. The light comes from the lamps on the ceiling.

THE INTERVIEWER 2, in the middle, read their notes and looks at Joe.

INTERVIEWER

Do you have any question in relation  
to the post you applied for?

Joe doesn't answer. The silence is heavy.

JUMP CUT TO

DAY. THE NEXT MORNING.

INT. A BIG HALL WITH BOOTHS FOR EMPLOYEES.

It's early morning, the employees have not arrived yet. Joe and THE MANAGER walk from the main entrance's double doors. They walk straight ahead to a door on the opposite side.

THE MANAGER

So, this is where you'll work,  
eventually. When you graduate.

Joe stops walking.

JOE

Graduate?

The manager stops and looks at Joe

THE MANAGER

My apologies. This is what we call  
accomplishing the very first mission.

JOE

Oh, right... So, where am I going to  
work for my very first mission?

The manager leads JOE to the other side of the room.

INT. A LONG TORTUOUS CORRIDOR THAT FEELS LIKE A MAZE.

The corridors are blanks and the doors don't have anything written on them. The manager leads Joe to a door and opens it.

## THE MANAGER

Here's your office. I appreciate it's not much, but all you need is here. We value out-of-the-box thinking. I will leave you to it. If you have any question, you know where I am.

The manager leaves Joe alone.

JUMP CUT TO

INT. JOE'S OFFICE.

Joe enters his office and discovers a tiny room without any windows, with only a desk (with drawers), an old-fashion computer, a pile of folders and a desk.

JOE

Not much, eh. Yeah, right.

JUMP CUT TO

INT. JOE'S OFFICE.

Joe sits on the chair, and turns his computer on. He logs on.

Joe hears a notification. GFX: JOE JOINED THE PARTY appears in the air on the top left.

THE VOICE (COMPUTER)

Welcome, Joe.

JOE

Uh... Thank you, I suppose...?

GFX: LEVEL 0 appears on the top left in the air.

THE VOICE

Your first mission is to analyze the data in the folder named "Joe's First Mission". You have 24 hours to complete it. The countdown will start when you have accepted the mission.

Joe looks left and right, looking for the origin of the voice. It seems it comes from the computer but he can't be sure.

Joe looks at the pile of folders on his desk, but they have no name.

JOE

Which one is the right one?

THE VOICE

Accept the mission to get your first clue.

Joe looks at the computer screen. There is a pop-up asking "ACCEPT THE MISSION? YES/ NO". Joe clicks on YES.

He hears a notification. GFX: ACHIEVEMENT UNLOCKED - FIRST MISSION ACCEPTED appears on top left.

THE VOICE

Congratulations on accepting your first mission! Here's your first clue: the name is inside.

JOE

What?

Joe opens folder after folder, looking for a name.

A FEW MOMENTS LATER

Joe finds a tiny post-it with JOE'S FIRST MISSION written on it stuck between two pages of a massive folder.

He hears a notification.

THE VOICE:

You found your folder!

JUMP CUT TO

DAY. SAME MORNING.

INT. JOE'S OFFICE.

Joe is reading the file. It consists of pages and pages of code and data for him to analyze. He looks for something on his desk.

He hears a notification. He raises his head and reads the pop up on the computer screen: GO TO THE SUPPLY SHOP? YES / NO. He clicks on YES.

THE VOICE

Welcome to the supply shop! Make your choice. You have 5 golden coins.

There is a choice of pens, pencils and highlighters. Joe clicks on the pink highlighter.

THE VOICE

You bought the pink highlighter! Excellent choice!

JOE

(mumbling)

This is nuts...

He hears something coming from the drawer of his desk. He opens it and takes a pink highlighter out of it. He stares at the highlighter.

JOE  
How on earth...?

THE VOICE  
You have 22 hours and 37 minutes left  
to complete the mission.

JOE  
What happens if I don't succeed?

He doesn't get any answer to that question. He gets back to work, reading the file from the start, highlighting passages in pink.

LATER

Joe hears a notification. He stops reading the file to look at his computer screen.

THE VOICE  
It's lunch time!

On the computer screen, Joe reads the question: GO FOR LUNCH / STAY HERE? He considers the options and clicks on STAY HERE.

THE VOICE  
You've won 30 extra minutes!

A notification +30 MINUTES! Appears on top left.

Joe bends over to reach his satchel at his feet and takes his packed lunch out of it. He opens it on the desk and starts eating.

JOE  
What if I had clicked on go for lunch?

He doesn't get any answer.

He continues reading the files while eating.

JUMP CUT TO

DAY. AFTERNOON.

INT. THE BIG OFFICE HALL WITH THE BOOTHS.

Joe is in the booths' hall, by the coffee vending machine in a corner of the room. He can hear computer noise (clicks) and notifications coming from the booths.

Joe puts a 50p coin in the machine and selects a coffee. He puts his head against the coffee machine as his coffee is being made. He sighs. He can hear an achievement unlocked notification somewhere in the room.

Joe takes his coffee and turns around to look at the hall. People are working. GFX: LEVEL UP appears regularly above a few booths.

JUMP CUT TO

DAY. AFTERNOON.

INT. THE LABYRINTH CORRIDOR TO JOE'S OFFICE.

Joe walks in the corridor, turns left and right, looks at the doors. He feels like he is in a maze.

He stops in front of a door, hesitates, and opens it.

GFX: ACHIEVEMENT UNLOCKED - DEFEATED THE LABYRINTH appears on top left.

JUMP CUT TO

DAY. LATER IN THE AFTERNOON.

INT. JOE'S OFFICE.

Joe is standing at the door, looking at his cluttered desk. There is a pile of papers full of code lines highlighted in pink. He sighs.

JOE

This is nuts.

Joe goes to the desk, picks up his satchel, takes the pile of paper and leaves, closing the door behind him.

JUMP CUT TO

DAY. LATE AFTERNOON.

EXT. A SQUARE NEAR JOE'S COMPANY BUILDING.

Joe is seated on a bench, reading the file.

The manager comes out of the building and sits next to Joe but doesn't look at him.

THE MANAGER

What are you doing? The day is over.  
Go home.

Joe looks at the manager.

JOE

You said you valued out-of-the-box  
thinking. You gave me a box. I'm  
literally outside.

The manager smiles but still doesn't look at Joe.

THE MANAGER  
And what has being outside brought you?

Joe is annoyed but makes a lopsided smile.

JOE  
There is nothing wrong in this file.  
No error. The data looks fine. What kind  
of job is that?

The manager turns his head to look at Joe at last.

THE MANAGER  
The answer is 'clarity'.

Joe frowns. He doesn't know what he's supposed to do or say. The  
Manager gets up and looks straight ahead, not at Joe.

THE MANAGER  
Good work. Go home.

The manager leaves.

Joe put the file back in his satchel and gets up, too.

GFX: "ACHIEVEMENT UNLOCKED - FIRST MISSION ACCOMPLISHED"

GFX: "LEVEL UP! - LEVEL 1"

GFX: "YOU OBTAINED NEW OFFICE"

GFX: "YOU OBTAINED NEW COMPUTER"

GFX: "YOU OBTAINED COMPANY ID CARD"

GFX: "YOU OBTAINED LANYARD"

GFX: "YOU OBTAINED COMPANY MUG"

FADE OUT

THE END