

3MW

IT'S A HIT

By

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VISION	SOUND
<p>BLACK SCREEN</p> <p>INT DAY – CORRIDOR FACING THE DOOR</p>	<p>SFX MUSIC: ROCK MUSIC PLAYED LOUD [DRUMS + GUITAR]</p> <p>SFX MUSIC: SOME MISTAKES / PLAYERS START AGAIN</p>
<p>MCU ON REHEARSAL ROOM’S DOOR FROM CORRIDOR</p> <p>CUT</p> <p>INT DAY - STUDIO</p> <p>MS ON GUITARIST. CAM PANS ON THEM TO THE BASSIST. THEY TURN THE BASS’S VOLUME KNOB UP.</p>	<p>BASSIST: “I can’t hear myself!”</p> <p>GUITARIST: “Dammit, David! How many times did that happen in one week?”</p>
<p>BLACK – GFX TITLE CONES IN: “IT’S A HIT”.</p> <p>INT DAY – THE OTHER ROOM</p> <p>PIECE TO CAM- MCU ON THE DRUMMER</p> <p>INT DAY – STUDIO</p> <p>LS ON THE BAND PLAYING.</p> <p>MS ON GUITARIST STARTING A SOLO</p> <p>CU ON HIS HANDS SHREDDING.</p>	<p>SFX MUSIC: GUYS PLAYING. THIS TIME WE HEAR THE BASS, TOO.</p> <p>DRUMMER: “We’re working on a new song. We’re still figuring out the sound we want...”</p> <p>SFX MUSIC: BAND PLAYING</p> <p>GUITARIST STARTING SOLO</p> <p>BASS STOPS PLAYING. DRUMMER STOPS PLAYING. GUITARS THEN STOPS TOO.</p>
<p>MCU ON GUITARIST.</p> <p>MCU ON BASSIST.</p> <p>MS ON GUITARIST. HE DOESN’T UNDERSTAND. HE LOOKS DOWN AT HIS GUITAR AND UP AGAIN.</p>	<p>GUITARIST: “What?”</p> <p>BASSIST: “I’d like to hear the neck pick-up.”</p>
<p>MS ON BASSIST LOOKING AT GUITARIST. HE POINTS AT THE NECK PICK-UP.</p> <p>MS ON GUITARIST. HE DOESN’T UNDERSTAND. HE LOOKS DOWN AT HIS GUITAR AND UP AGAIN.</p>	<p>BASSIST: “Yeah, switch to the neck pick-up, it’ll sound good!”</p> <p>GUITARIST: “I don’t get it.”</p>

MS ON BASSIST. CAM PANS, FOLLOWING THEM TO THE GUITARIST AS THEY SWITCH THE GUITAR MIC TOGGLE.

MS ON BASSIST AND GUITARIST.

MS ON DRUMMER. THEY FACEPALM.

INT DAY – OTHER ROOM

**PIECE TO CAM- MCU ON THE DRUMMER
DRUMMER LOOKS EMBARRASSED.**

INT DAY – STUDIO

LS ON THE BAND PLAYING.

MS ON BASSIST. THEY START PLAYING LOWER.

**MCU ON GUITARIST. THEY LOOK
THOUGHTFUL.**

**MS ON BASSIST AND DRUMMER
LOOKING AT EACH OTHER.**

MCU ON GUITARIST

MCU ON BASSIST

**LS ON BAND PLAYING. BASSIST PLAYS
AN OCTAVE HIGHER.**

INT DAY – THE OTHER ROOM

**PIECE TO CAM- MS ON THE DRUMMER
ZOOM IN TO CU ON DRUMMER. THEY
LOOK LIKE THEY DON'T KNOW WHAT'S
HAPPENING ANYMORE.**

BASSIST: "This. Now you're on the neck pick-up."

GUITARIST: "Oh! OK..."

BASSIST: "What did you think this does?"

GUITARIST: "Switch the strings."

DRUMMER: "See, they're good musicians. And they're nice guys."

MEANINGFUL SILENCE.

SFX MUSIC: BAND PLAYING

SFX MUSIC: GUITARIST STOPS.

BASSIST: "What again?"

GUITARIST: "I think it sounded better when you were high."

BASSIST AND DRUMMER: "High?"

GUITARIST: "Yes, you need to be an octave higher."

BASSIST: "Oh, OK, higher notes. Got it, got it..."

SFX MUSIC: BAND PLAYING

DRUMMER: "You know, we've got that vision. *The* vision. And we really get along. We've been playing together since primary school. We know each other pretty well."

DRUMMER: "But that's the writing process... we need to try stuff."

<p>INT DAY – STUDIO</p> <p>LS ON THE BAND PLAYING.</p> <p>MCU ON GUITARIST GETTING TO THE MIC TO SING.</p> <p>CU ON BASSIST – THEY LOOK SERIOUS.</p> <p>CU ON GUITARIST.</p> <p>MLS ON BAND. DRUMMER GETS UP.</p> <p>CAM PANS – FOLLOWS THE DRUMMER AS THEY WALK OUT OF THE ROOM.</p> <p>MCU ON GUITARIST. THEY’RE LOOKING AT THE BASSIST.</p> <p>BLACK</p> <p>MS ON BAND PLAYING.</p> <p>ZOOM IN ON DRUMMER STARTING A SOLO.</p> <p>MCU ON GUITARIST.</p> <p>MCU ON DRUMMER</p> <p>MCU ON GUITARIST</p> <p>MS ON DRUMMER – THEY LOOK AT BASSIST.</p> <p>MLS ON BAND. THEY PLAY. DRUMMER MAKES A LOT OF NOISE.</p>	<p>SFX MUSIC: BAND PLAYING.</p> <p>SFX MUSIC: GUITARIST SINGING LYRICS. THEN THEY STOP.</p> <p>GUITARIST: “I don’t like my voice.”</p> <p>BASSIST: “That’s because you haven’t got the pedal that makes you sound like Remington Leith.”</p> <p>GUITARIST: “Wait... There’s a pedal for that?”</p> <p>DRUMMER: “I need a break.”</p> <p>GUITARIST: “What did I say?”</p> <p>SFX MUSIC: BAND PLAYING. MUSIC IS QUIETER / BRIDGE.</p> <p>BASSIST AND GUITARIST STOP PLAYING.</p> <p>GUITARIST: “Guys! I’ve just got an idea! Aruzhan, can you make the drums look like a cattle drive? It’d sound brilliant for the bridge!”</p> <p>DRUMMER: “A cattle drive? How do you want this to sound like a cattle drive?”</p> <p>GUITARIST: “Well, you know, with this kind of noise [clicks their tongue to mimic walking cattle] And some cowbell and stuff.”</p> <p>DRUMMER: “What do you think?”</p> <p>BASSIST: “Not sure whether it’s avant-garde or total BS.”</p> <p>SFX MUSIC: MUSIC. CACOPHONY FROM</p>
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CUT TO BLACK INT DAY – THE OTHER ROOM PIECE TO CAM- MS ON THE DRUMMER. SARCASTIC. BLACK GFX: END CREDITS	THE DRUMS. DRUMMER: “So, we ended up making a lot of noise. It’s a hit, for sure. If we don’t get signed with that song, I eat my hat.” SFX MUSIC: BAND PLAYING THEIR SONG
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