

YUMNA MAHER KAWARI

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PROFESSIONAL SUMMARY

UI/UX & Product Designer with professional experience designing user-centered digital products and interfaces for web and mobile applications. Strong background in Figma, UI design, UX flows, wireframing, interactive prototyping, responsive design, and visual design, supported by a technical foundation in Multimedia & Web Development.

Experienced in translating product requirements and user needs into clear, modern, and visually consistent interfaces while maintaining usability and attention to detail. Comfortable working across the design process, from structuring user experiences and creating high-fidelity interfaces to preparing organized design files and collaborating with development teams during implementation.

Combines product design thinking with strong Graphic Design, Branding, and 3D Design capabilities, enabling the creation of distinctive visual experiences and digital products with a high level of visual consistency.

PROFESSIONAL EXPERIENCE

Magic Technology for Technical Solutions

Aug 2023 – Feb 2025

UX/UI Designer

- Designed user-centered interfaces and digital experiences for web and application-based products.
- Translated product requirements and user needs into clear interface structures, user flows, and intuitive experiences.
- Created wireframes, high-fidelity UI designs, and interactive prototypes using Figma.
- Designed responsive interfaces with a strong focus on usability, visual hierarchy, consistency, and accessibility.
- Developed modern interface solutions while maintaining consistency across different screens and product areas.
- Worked closely with development teams to communicate design decisions and support accurate implementation of approved interfaces.
- Organized design files and interface elements to facilitate a clear transition from design to development.
- Considered different interface states and user scenarios when designing digital experiences.
- Applied UX best practices to simplify user journeys and improve the overall usability of digital products.
- Combined UX requirements with strong visual design principles to create polished and engaging interfaces.
- Contributed to visual design and graphic materials when required to support digital products and maintain a consistent visual direction.

EDUCATION

Bachelor of Science in Information Technology – Multimedia & Web Development

Sep 2020 – Feb 2025

Islamic University of Gaza – Gaza, Palestine

- Graduated: February 2025
- GPA: 90.06/100 – Excellent
- Ranked 4th in Department

Relevant Coursework:

UX/UI Design, Mobile Applications, Web Development, Digital Media Production, 3D Object Rendering, Animation, E-commerce, Digital Marketing, Multimedia Databases, Content Management Systems, Engineering & Freehand Drawing.

Achieved Certificates of Excellence every semester for maintaining a GPA of 90 or above.

Achieved a GPA of 92 in the first semester and 93 in the second semester of the final year.

SELECTED PROJECT

“Al-Aoun” Digital Platform

UX/UI Designer | Graduation Project

- Designed the UX and UI of an integrated digital platform created to support Gaza residents during critical circumstances.
- Analyzed complex user needs and translated them into structured user journeys, interface flows, and intuitive digital experiences.
- Designed the platform's web interface with a strong focus on usability, information hierarchy, accessibility, and clarity.
- Created interface solutions for multiple services and user scenarios within one unified digital product.
- Designed interactive map and search experiences for locating missing persons and accessing important information.
- Structured information related to essential goods, services, working hours, appointments, financial transactions, border crossings, humanitarian aid, and property-damage documentation.
- Incorporated interactive 3D elements into the experience to create a more engaging and distinctive digital product.
- Focused on presenting complex and time-sensitive information in a clear and easy-to-understand manner.
- Successfully completed and defended the project under challenging field conditions during wartime.

CORE UI/UX & PRODUCT DESIGN SKILLS

UX & Product Design

- User-Centered Design
- User Flows
- Information Architecture
- Wireframing
- Interaction Design
- Mobile App UX/UI
- Web Application UX/UI
- Responsive Design
- Usability & UX Best Practices
- Visual Hierarchy
- User Journey Mapping
- Interface States & User Scenarios

Figma & UI Design

- Advanced UI Design
- High-Fidelity Design
- Interactive Prototyping
- Components & Variants
- Styles & Design Libraries
- Responsive Layouts
- Auto Layout
- Organized Figma Files
- Developer Handoff
- Design-to-Development Collaboration

Design Systems

- Component-Based Design
- Reusable UI Components
- Variants
- Consistent Styles
- UI Patterns
- Visual Consistency
- Scalable Interface Structures

Graphic Design & Branding

- Graphic Design
- Visual Identity
- Branding
- Adobe Photoshop
- Adobe Illustrator
- Adobe After Effects
- Adobe Premiere Pro
- Canva

3D DESIGN & VISUALIZATION

- 3D Modeling
- 3D Visualization
- 3D Rendering
- 3D Animation
- Interactive 3D Elements
- 3D for Digital Experiences

TECHNICAL FOUNDATION

- HTML & CSS
- JavaScript
- Node.js
- Python
- SQL
- Mobile & Web Application Development
- CMS & E-commerce Platforms
- Multimedia Databases

Design & Creative Tools:

- Figma, Adobe Photoshop, Illustrator, After Effects, Premiere Pro, InDesign, Canva, Blender

ACHIEVEMENTS

- Ranked 4th in the department with an Excellent academic standing.
- Received Certificates of Excellence every semester for outstanding academic performance.
- Successfully designed and implemented the UX/UI-focused "Al-Aoun" Digital Platform.
- Completed and defended the graduation project under challenging wartime conditions.
- Combined UX/UI design, web technology, multimedia, and 3D elements in a single digital product.

LANGUAGES

- Arabic: Native
- English: Upper-Intermediate – Academic studies conducted fully in English

PROFESSIONAL STRENGTHS

- Strong visual design sense
- Product-oriented thinking
- Attention to detail
- Problem-solving
- Fast and efficient design workflow
- Creative thinking
- Team collaboration
- Communication
- Adaptability
- Time management