

# RUE 21

3D Development | 2022

Stephennie Factor

65210XR21: SMOCK BACK LACE TRIM CAMI DRESS



GARMENT VIEW

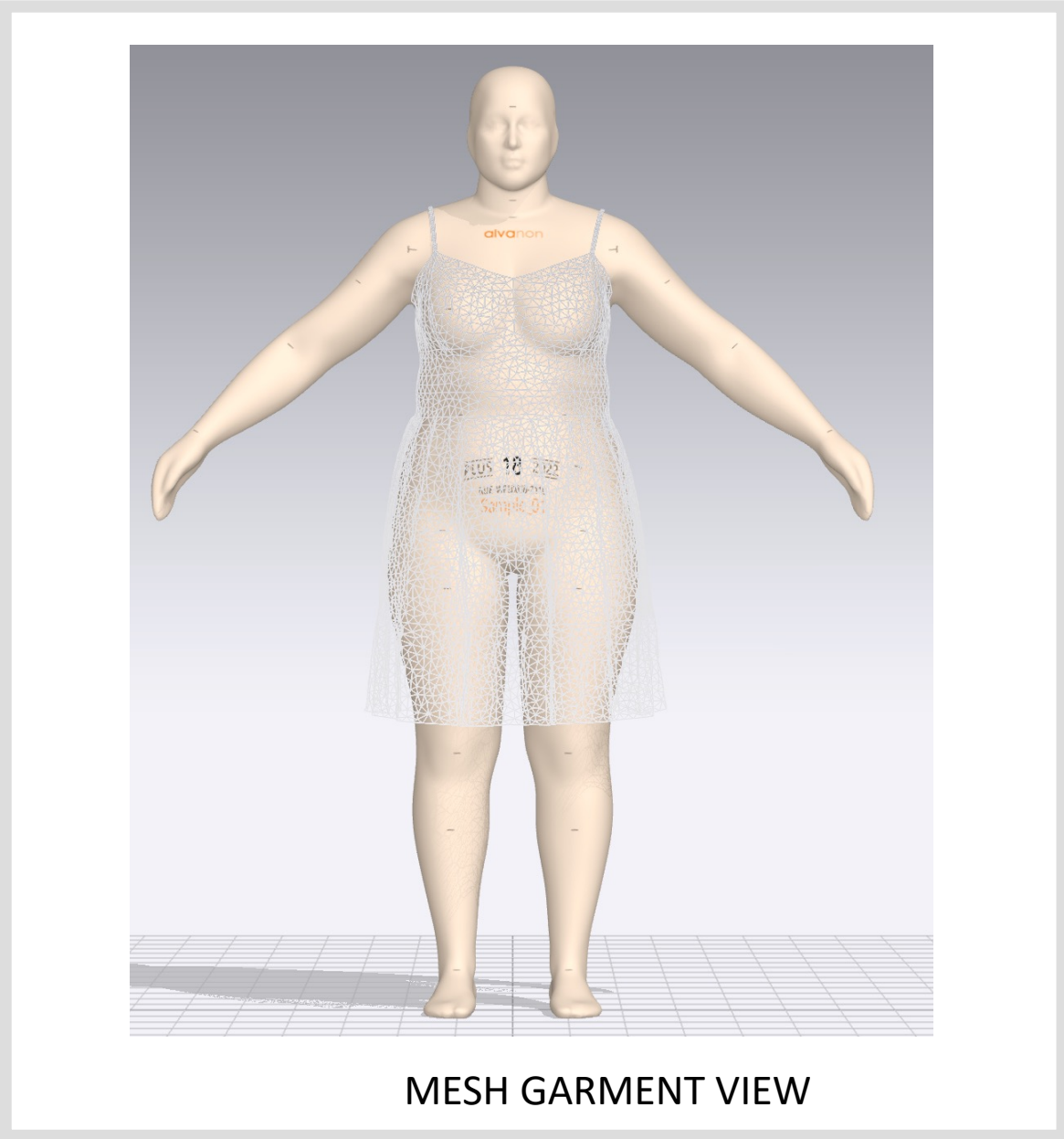
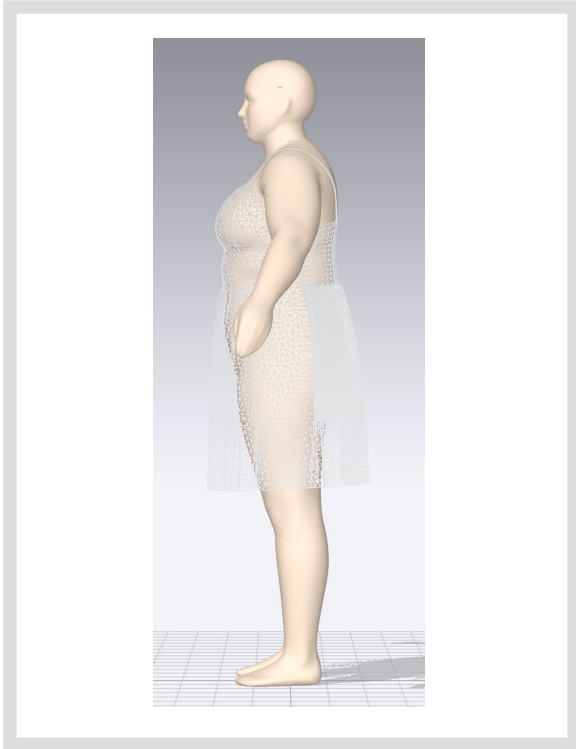


AVATAR VIEW



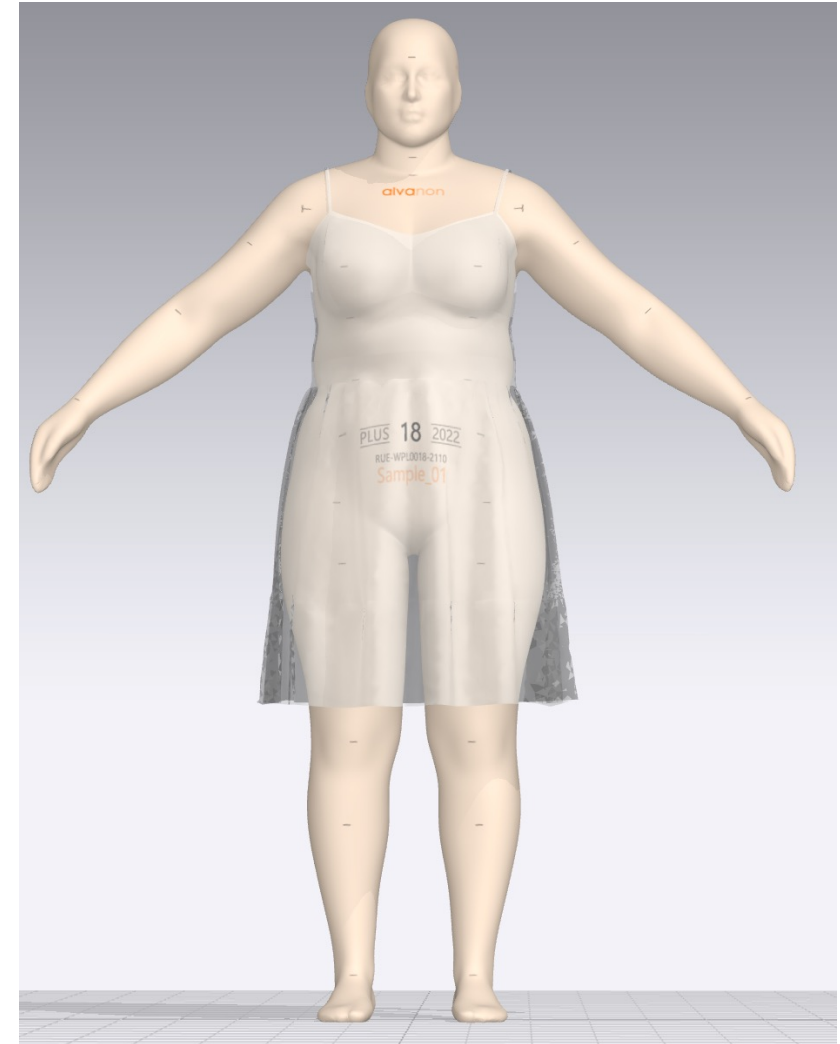
MESH AVATAR VIEW





MESH GARMENT VIEW

\*Mesh pattern displays the density of the clothes

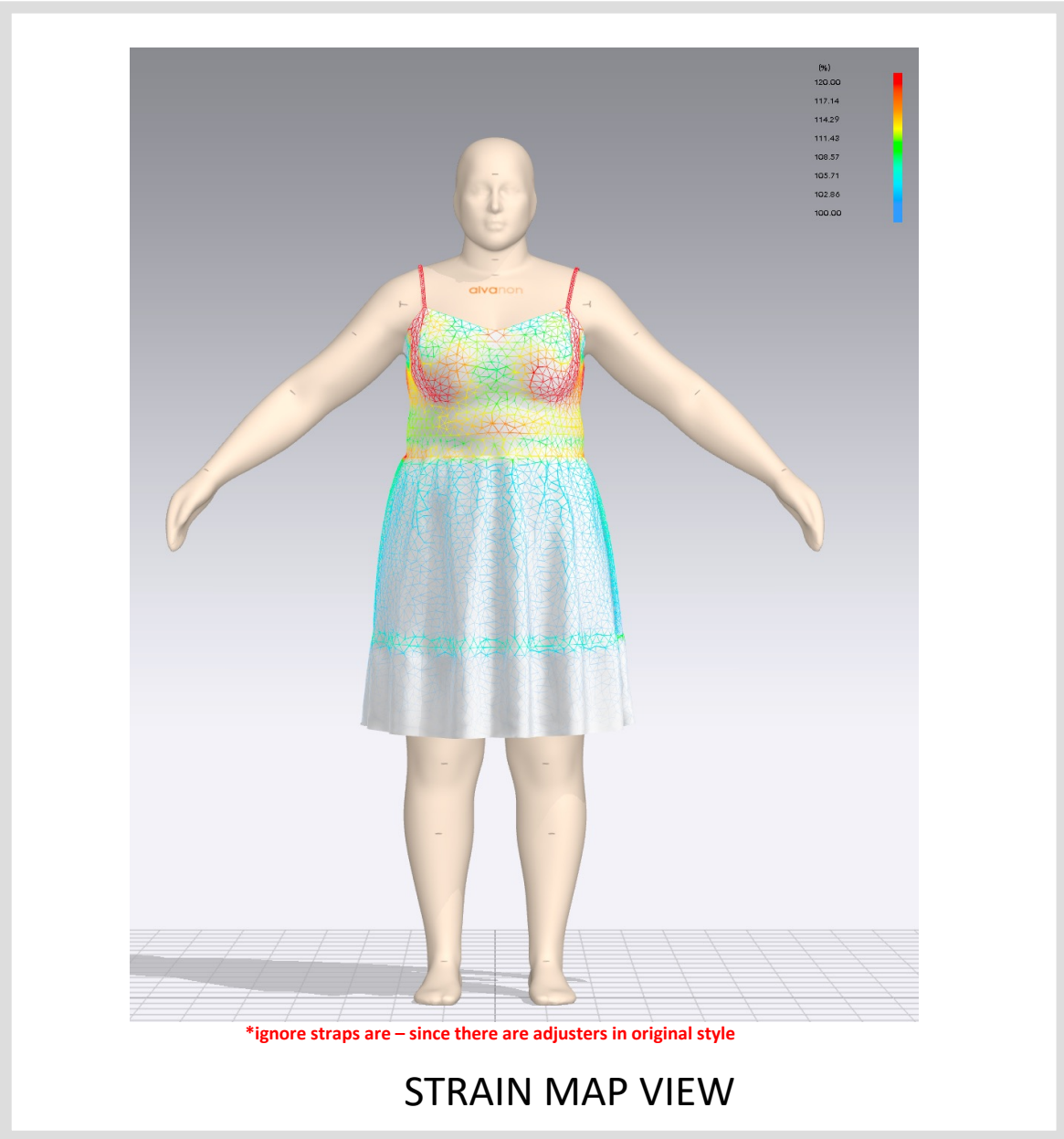


TRANSPARENT GARMENT VIEW

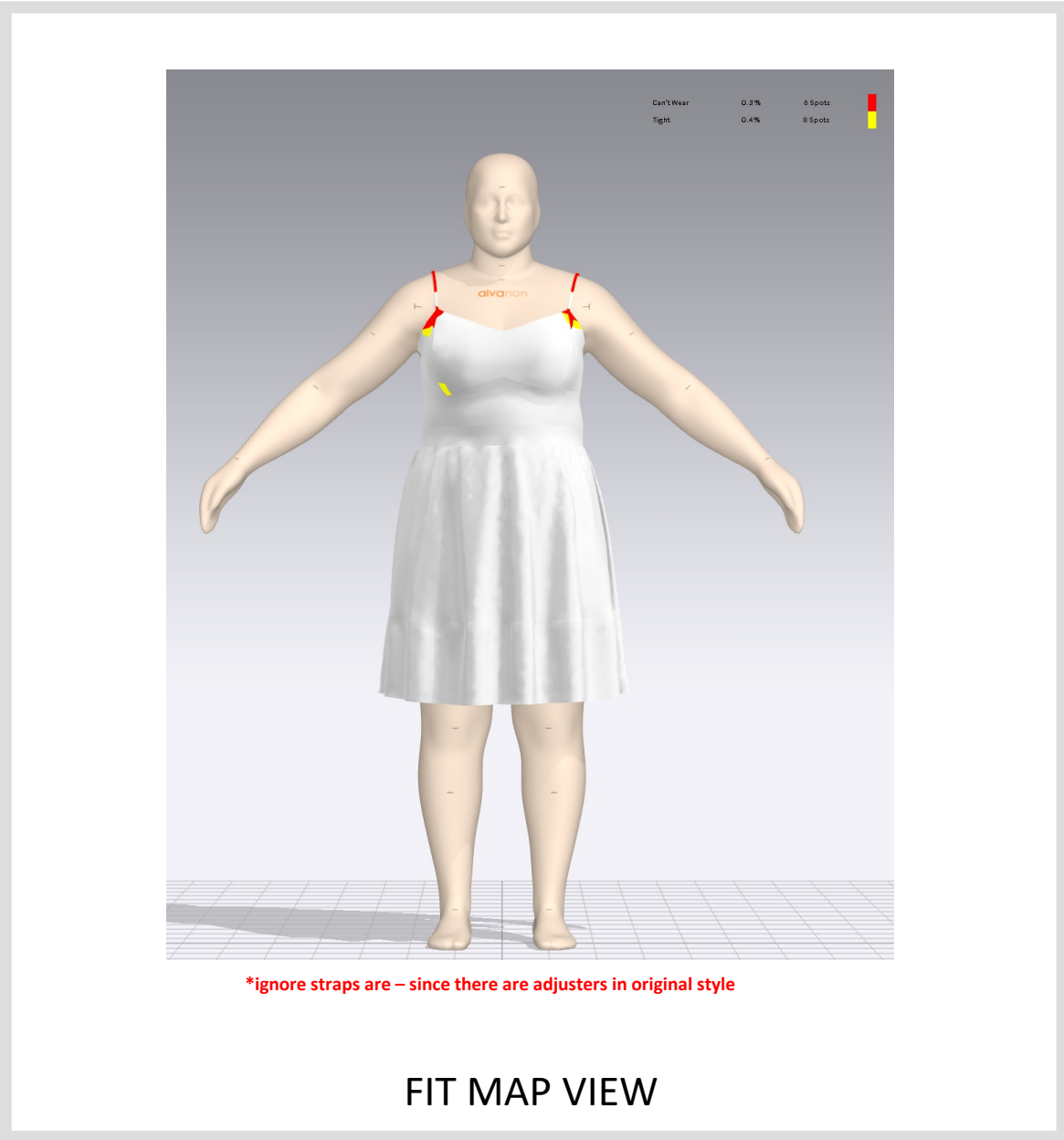
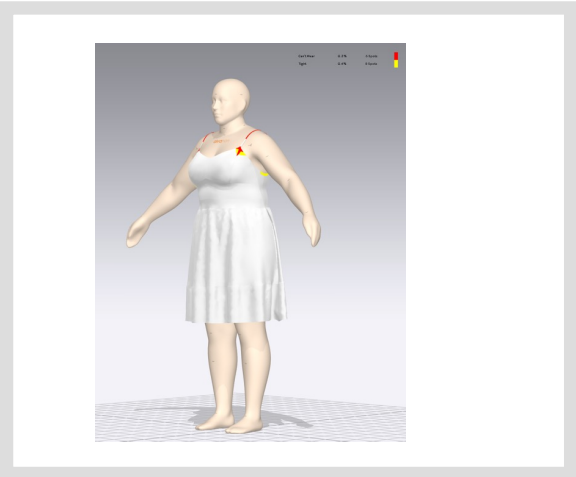
\*Transparent surface shows the state of the garment structure on avatar



**\*Stress map displays the pressure of the fabric per section resulting from a tight-fitting garment**

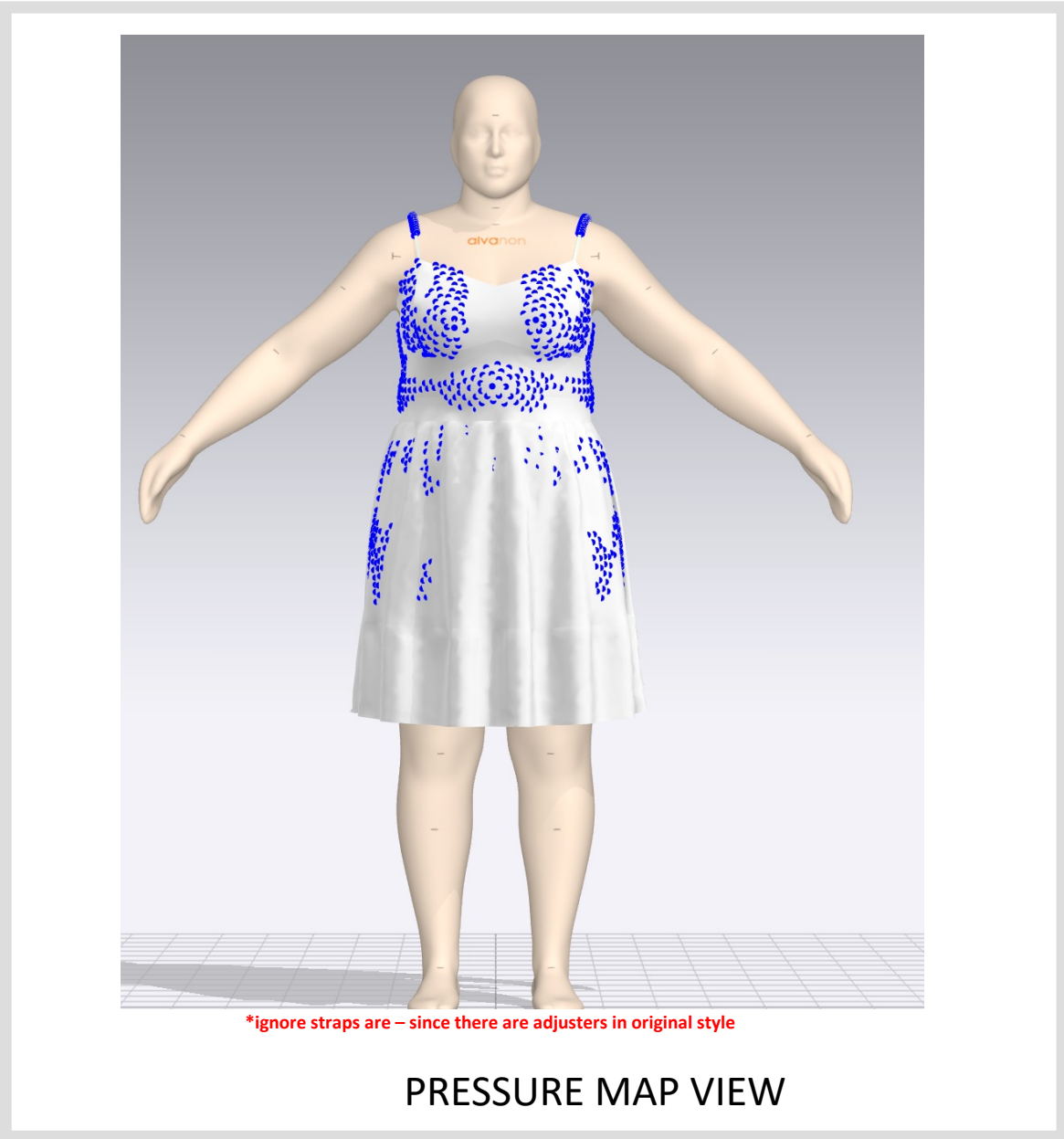
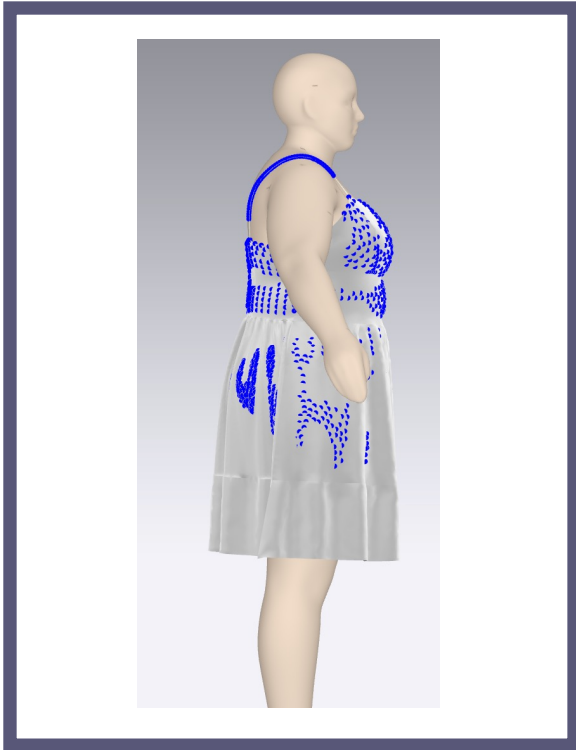


**\*Strain map indicates the degree of tension caused by pressure**



\*Fit map is evaluated for whether the avatar is suitable for wearing



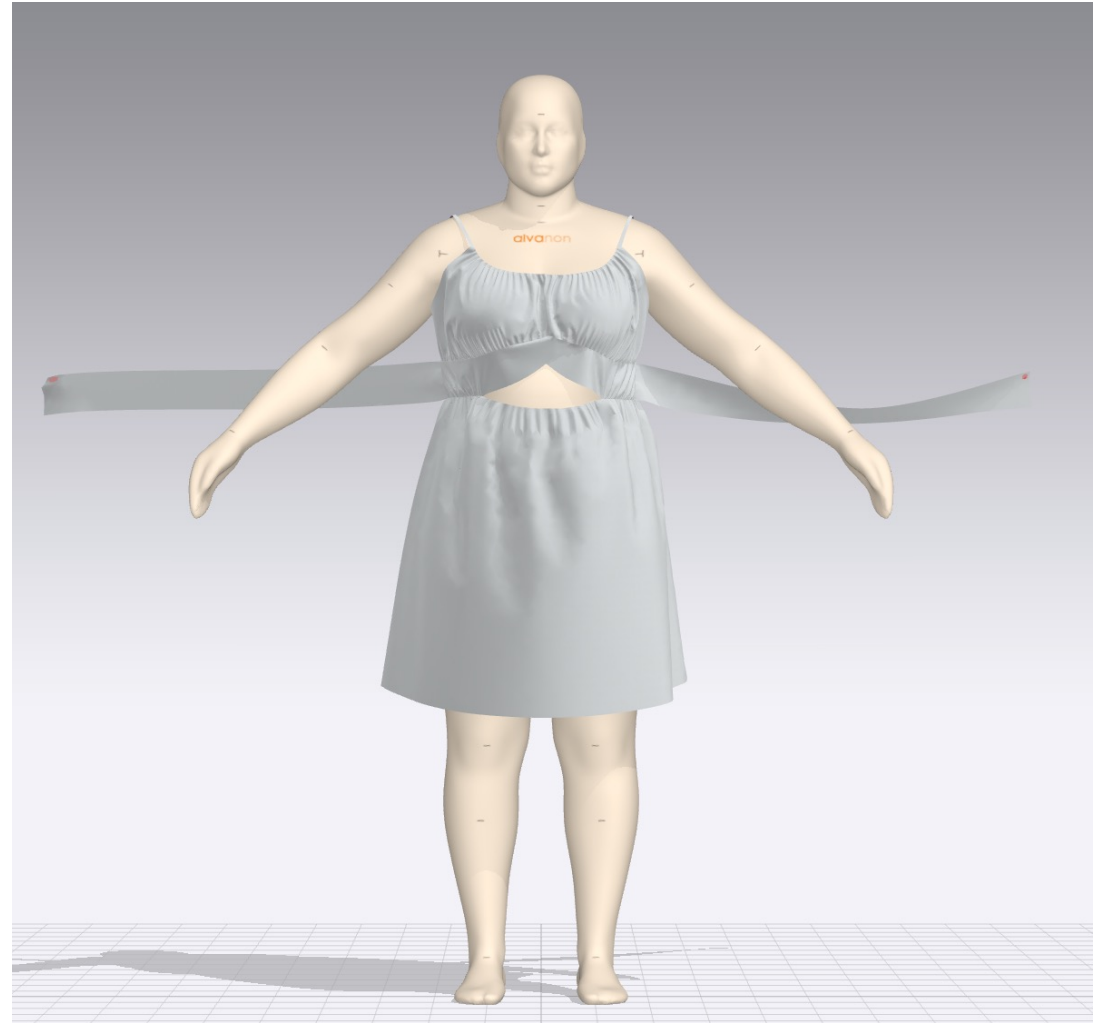
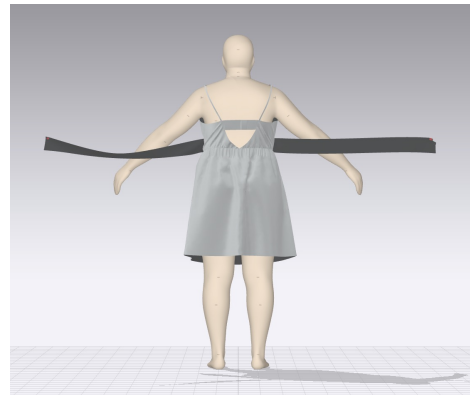


\*Pressure map reflects the pressure of the garment on the avatar

JD13168X: KEYHOLE BK DRESS

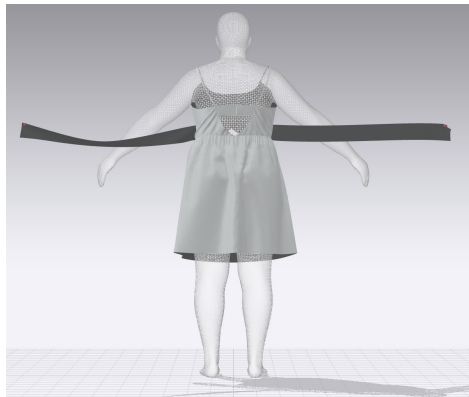
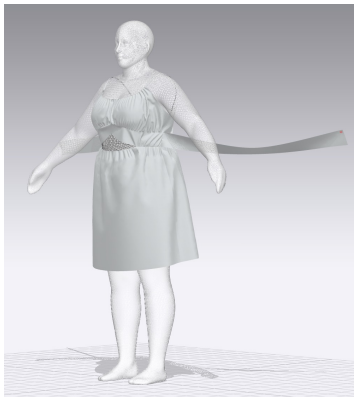
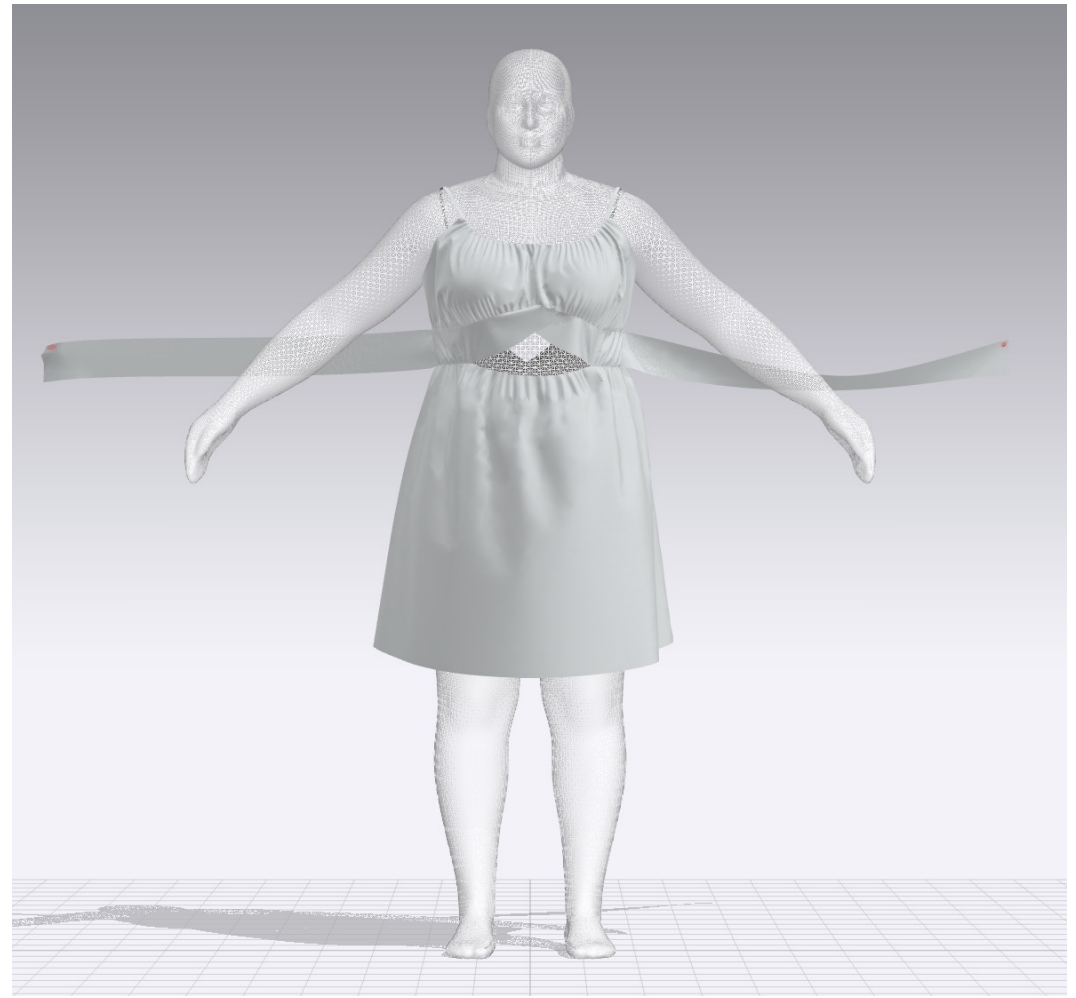


GARMENT VIEW

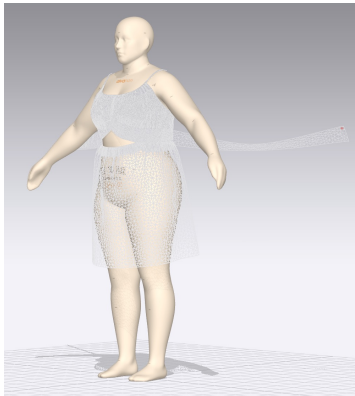
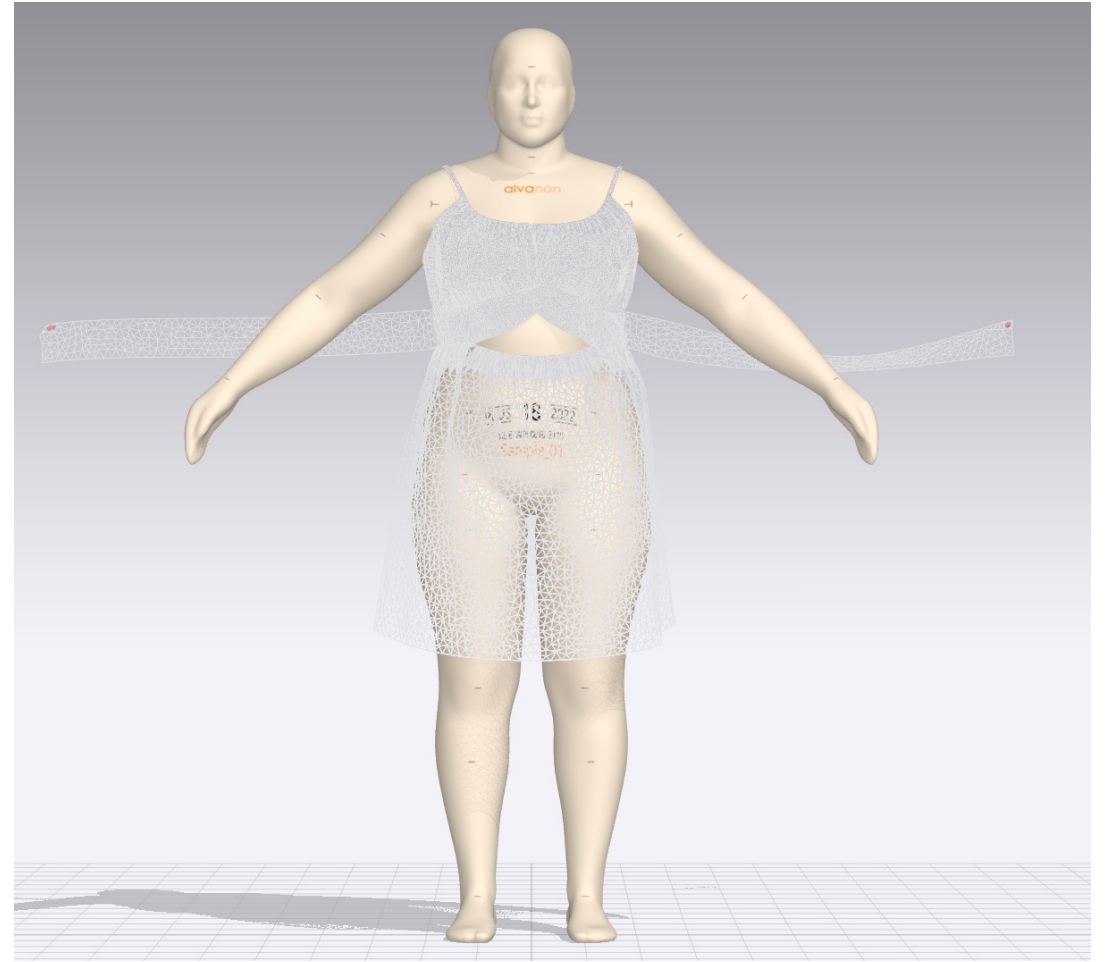


AVATAR VIEW



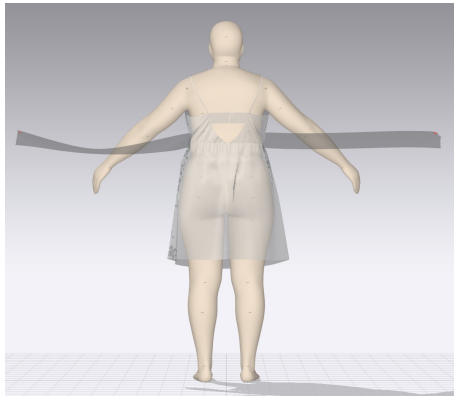
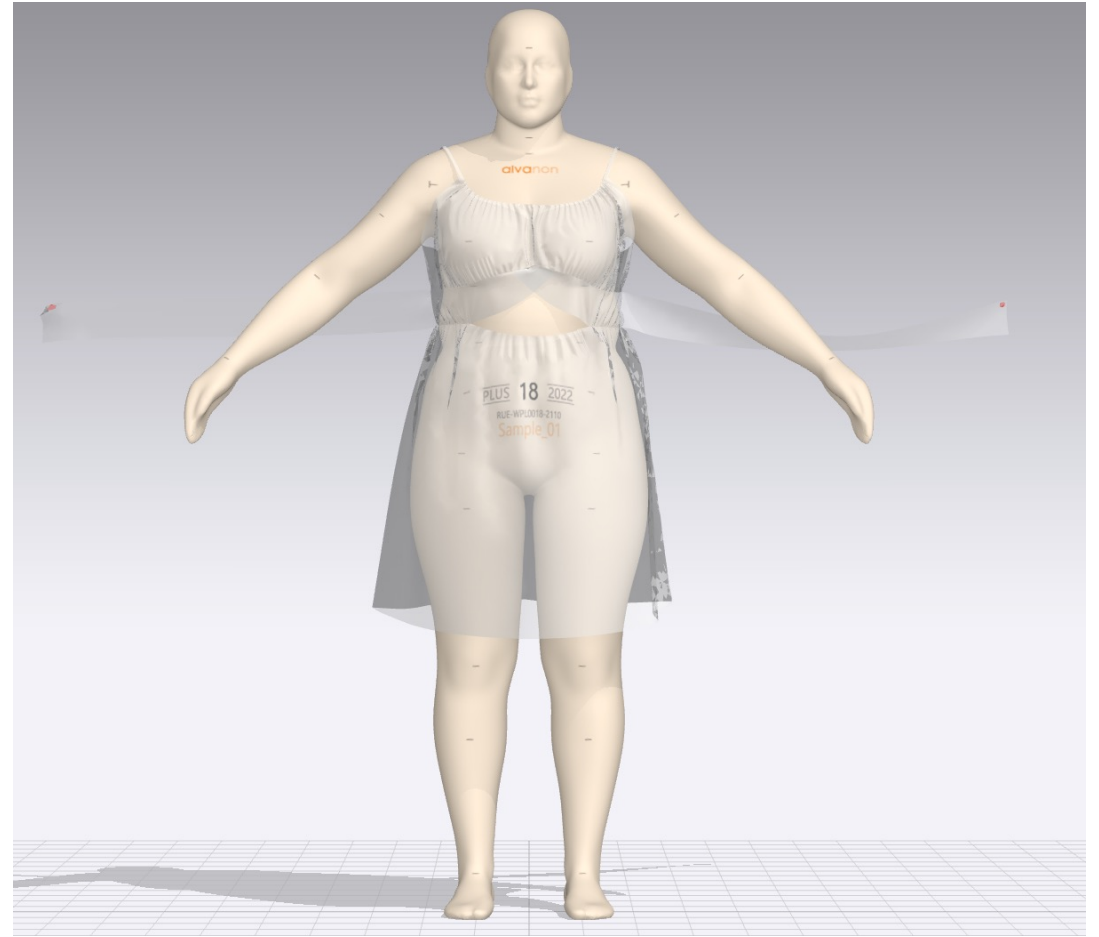


MESH AVATAR VIEW



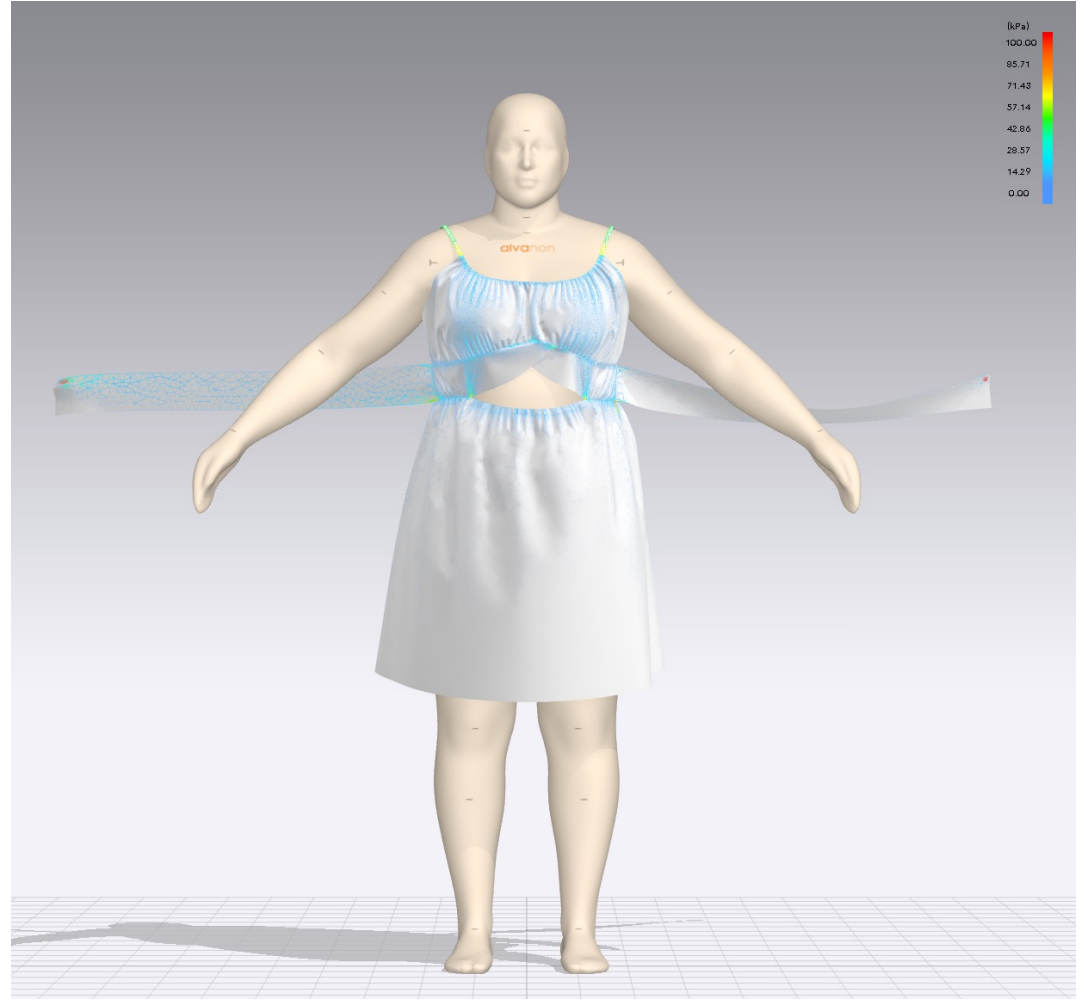
MESH GARMENT VIEW

\*Mesh pattern displays the density of the clothes



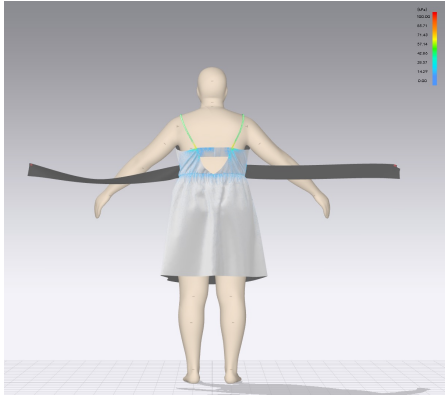
TRANSPARENT GARMENT VIEW

\*Transparent surface shows the state of the garment structure on avatar

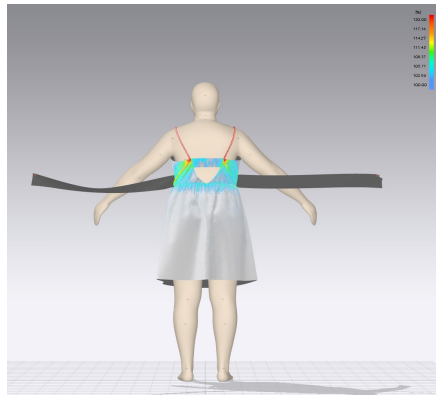
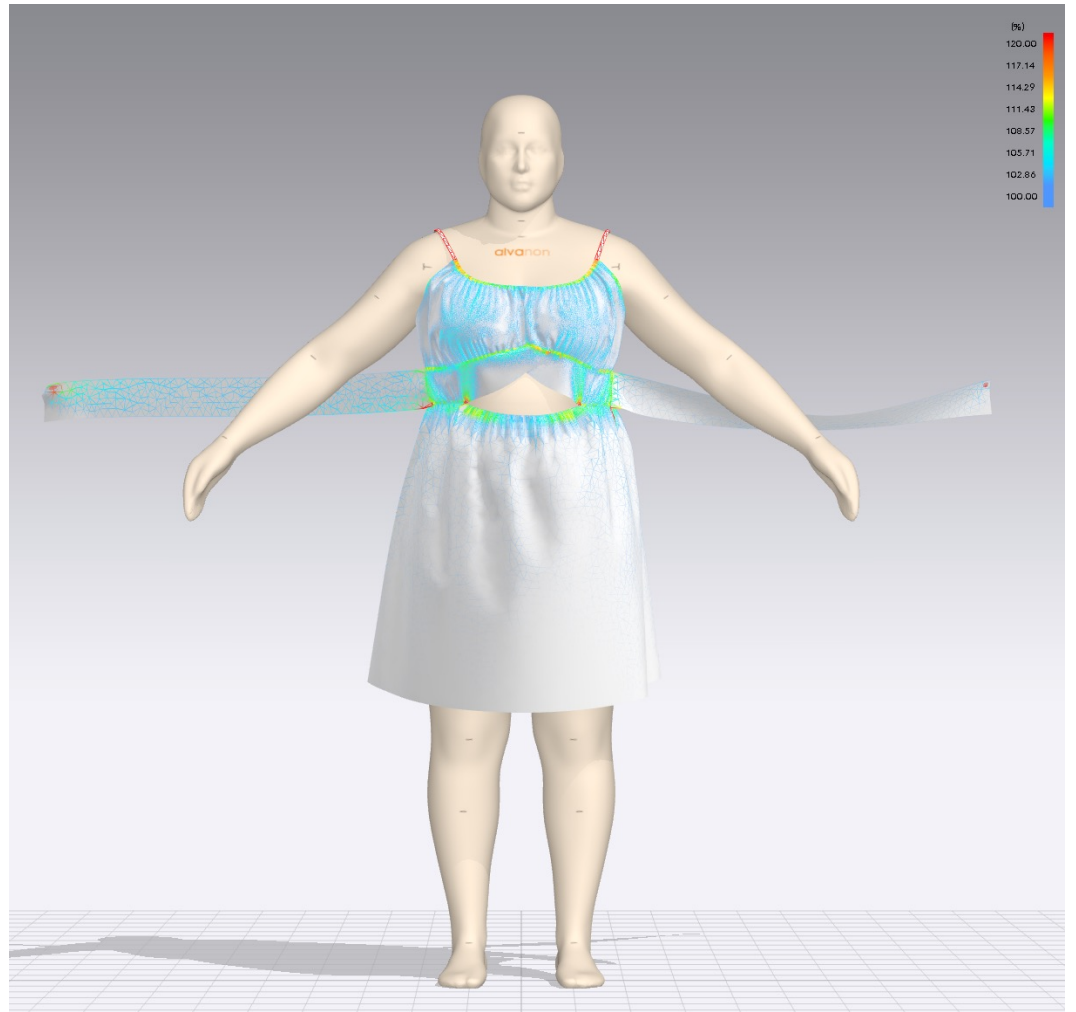


\*ignore straps are – since there are adjusters in original style

STRESS MAP



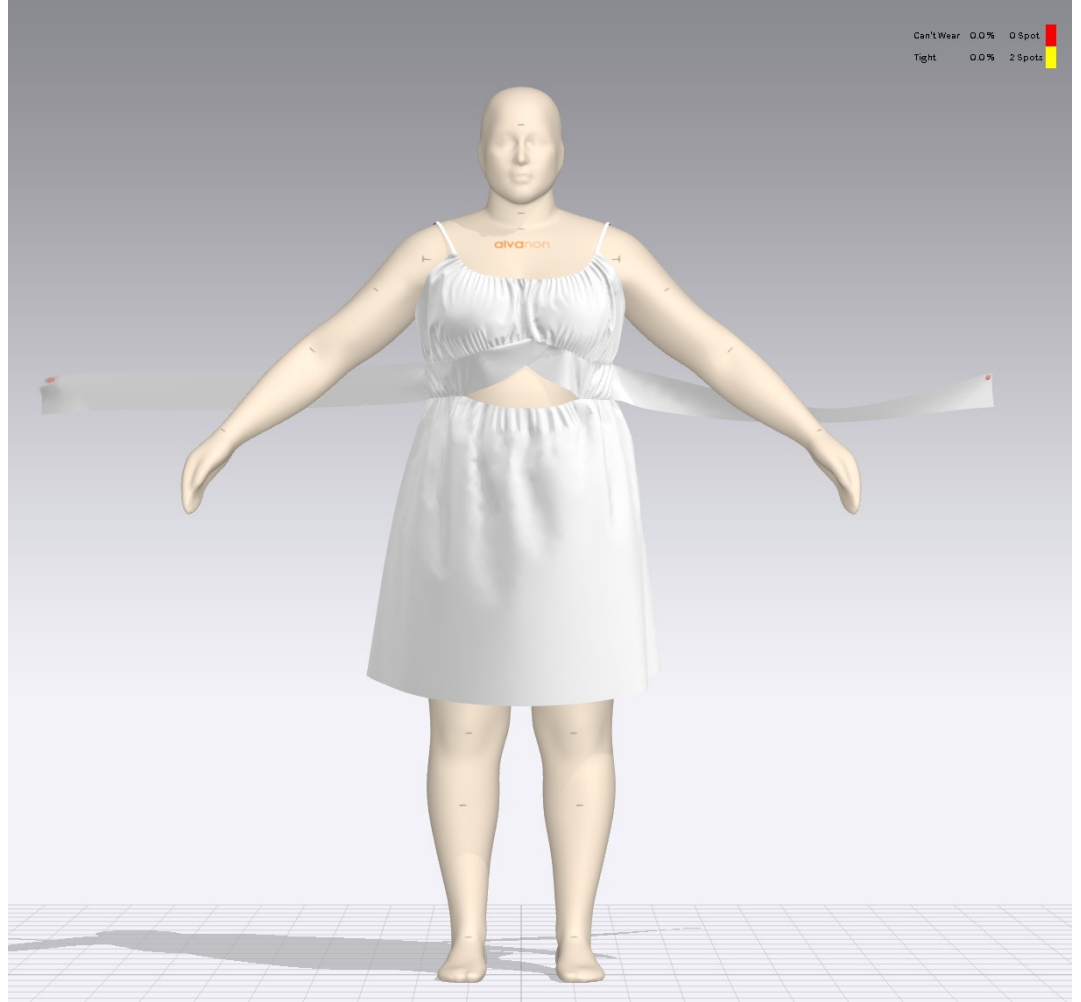
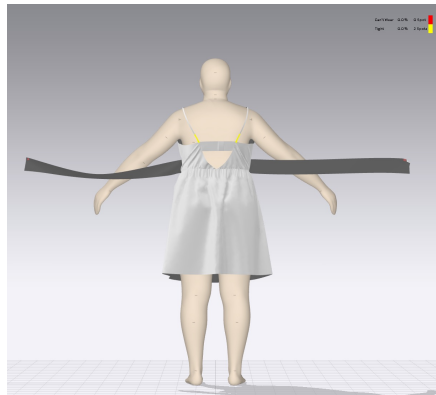
\*Stress map displays the pressure of the fabric per section resulting from a tight-fitting garment



\*ignore straps are – since there are adjusters in original style

### STRAIN MAP VIEW

\*Strain map indicates the degree of tension caused by pressure

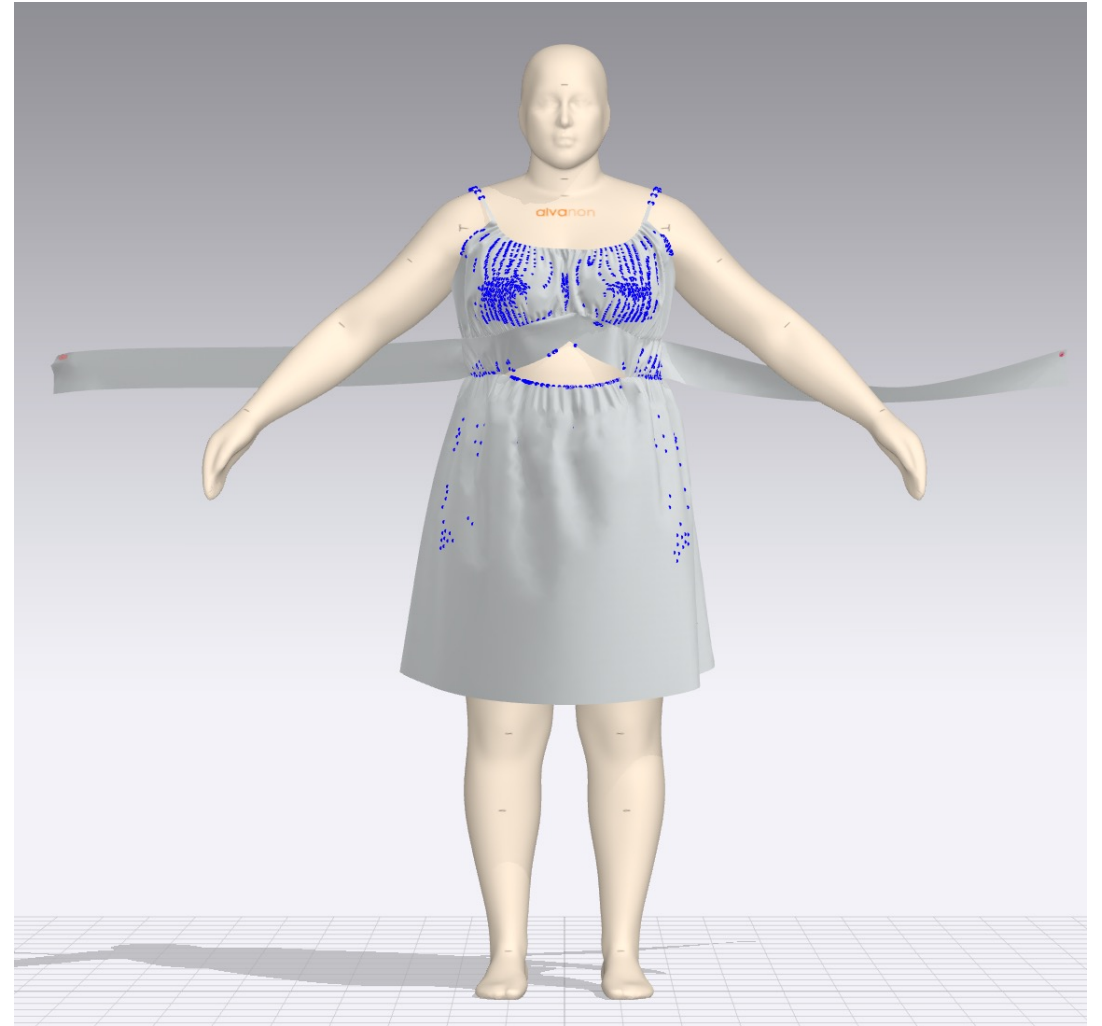


\*ignore straps are – since there are adjusters in original style

## FIT MAP VIEW

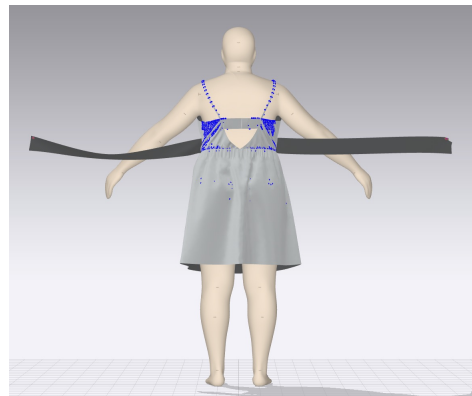
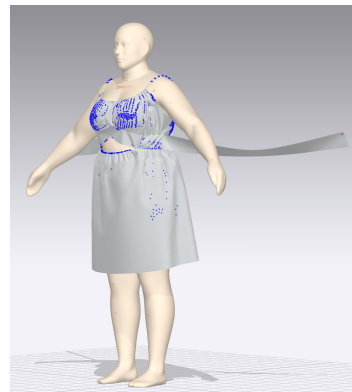
\*Fit map is evaluated for whether the avatar is suitable for wearing





\*ignore straps are – since there are adjusters in original style

## PRESSURE MAP VIEW



\*Pressure map reflects the pressure of the garment on the avatar

P12208X: ELASTIC BK WAIST CARGO PANT

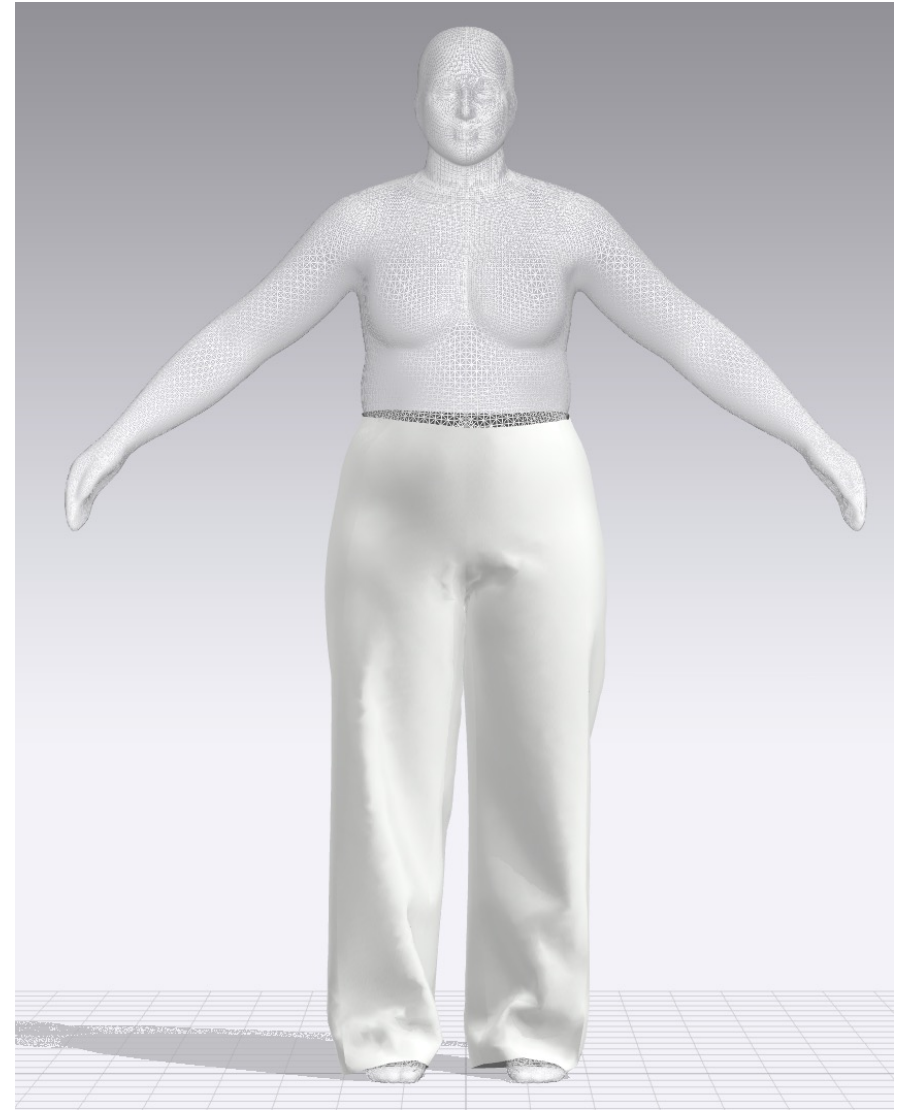


GARMENT VIEW

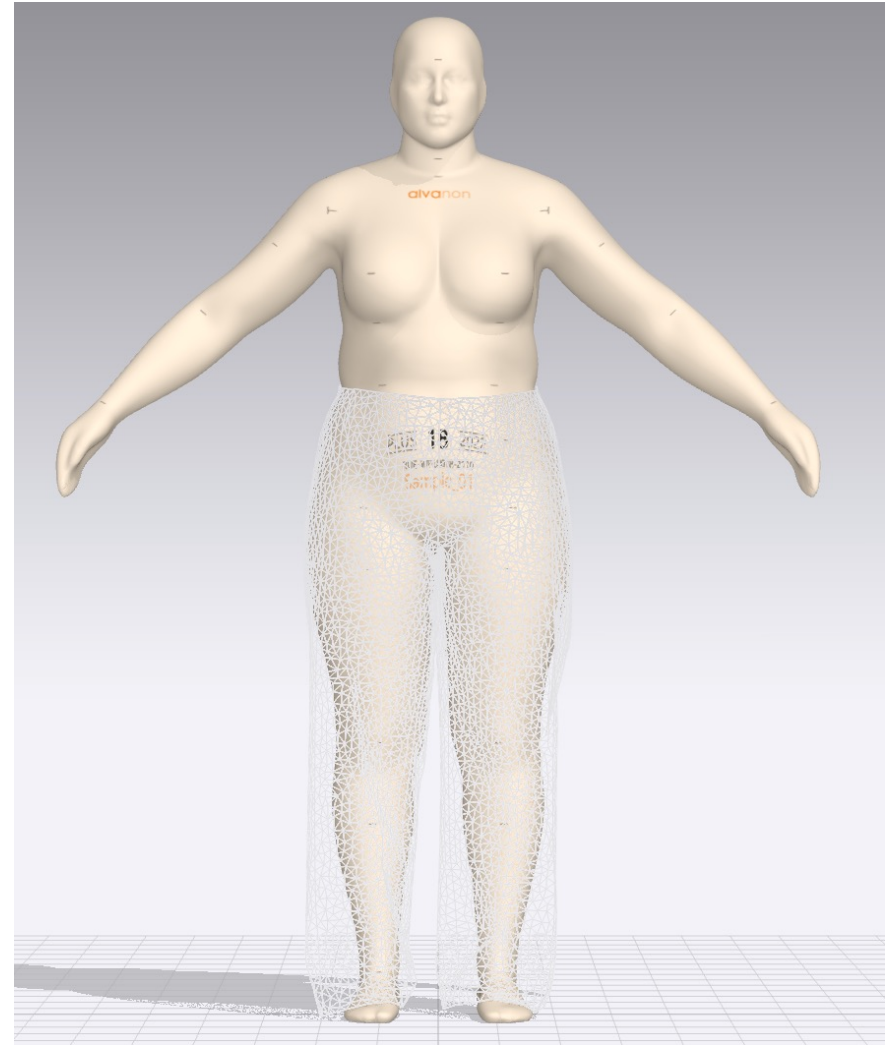




AVATAR VIEW

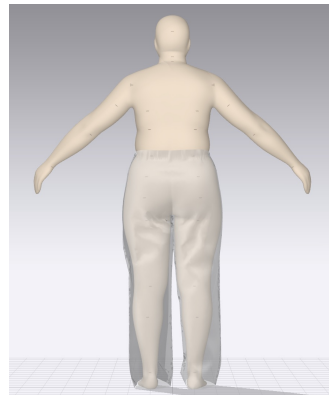


MESH AVATAR VIEW



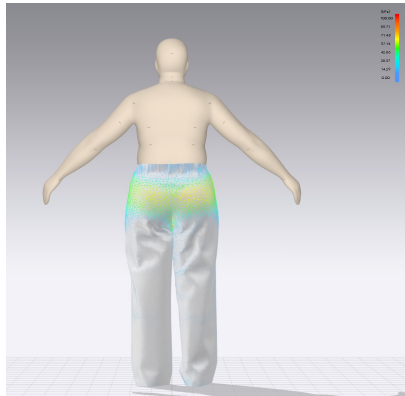
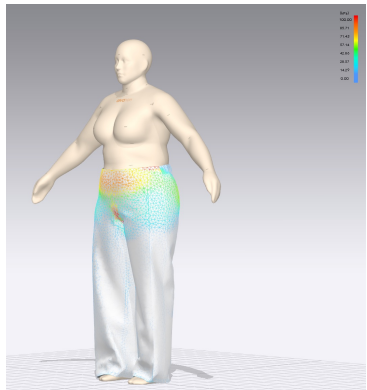
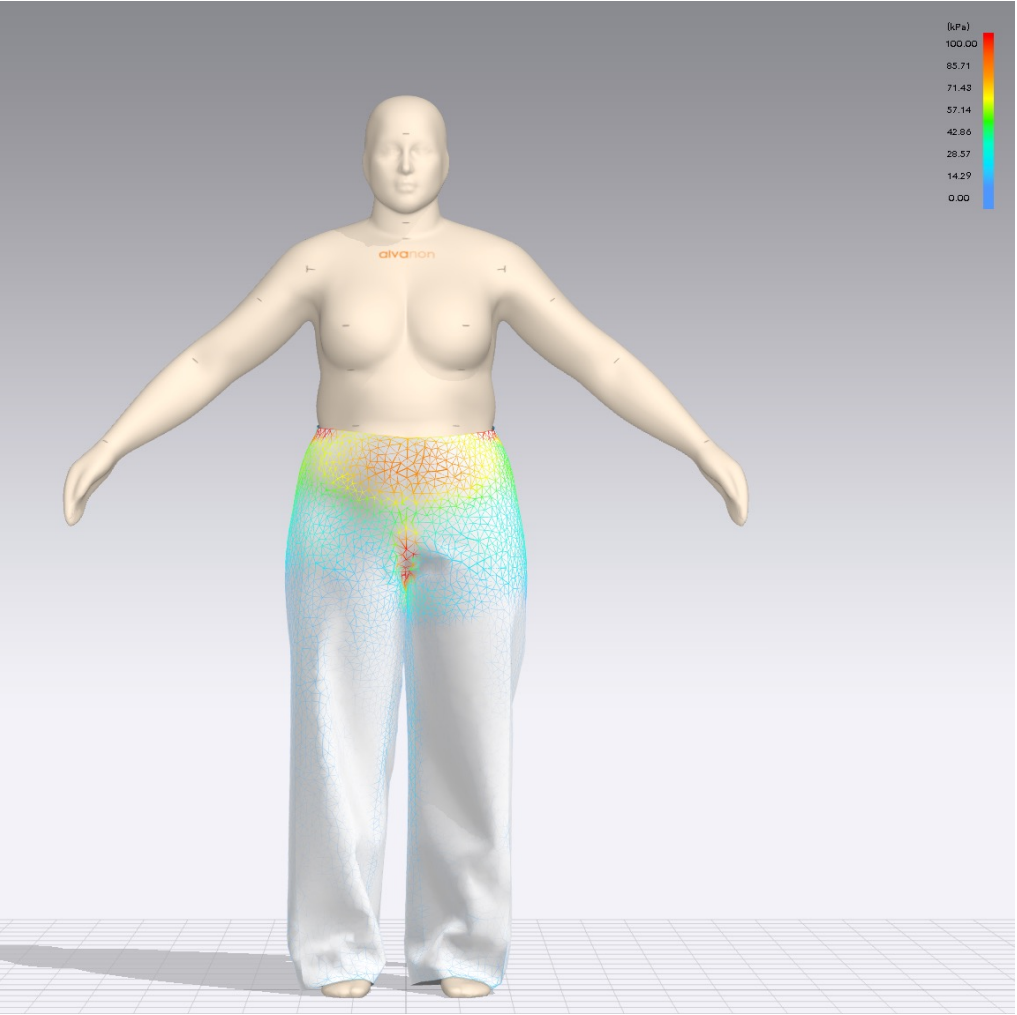
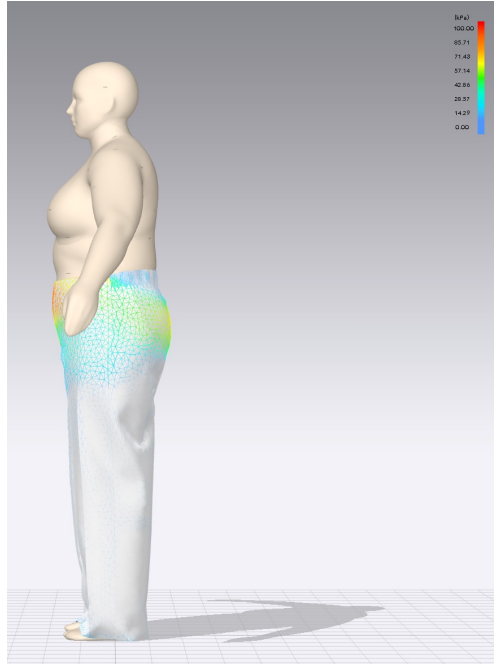
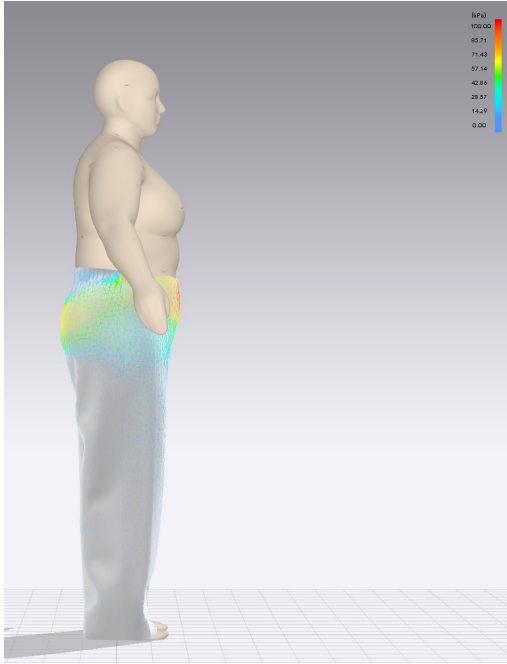
MESH GARMENT VIEW

\*Mesh pattern displays the density of the clothes



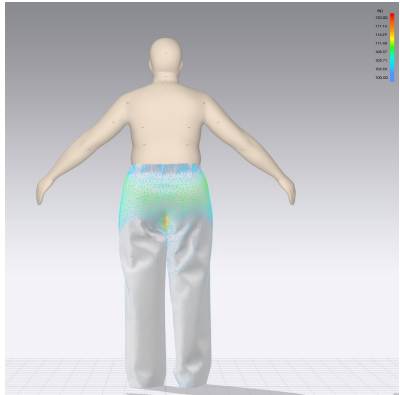
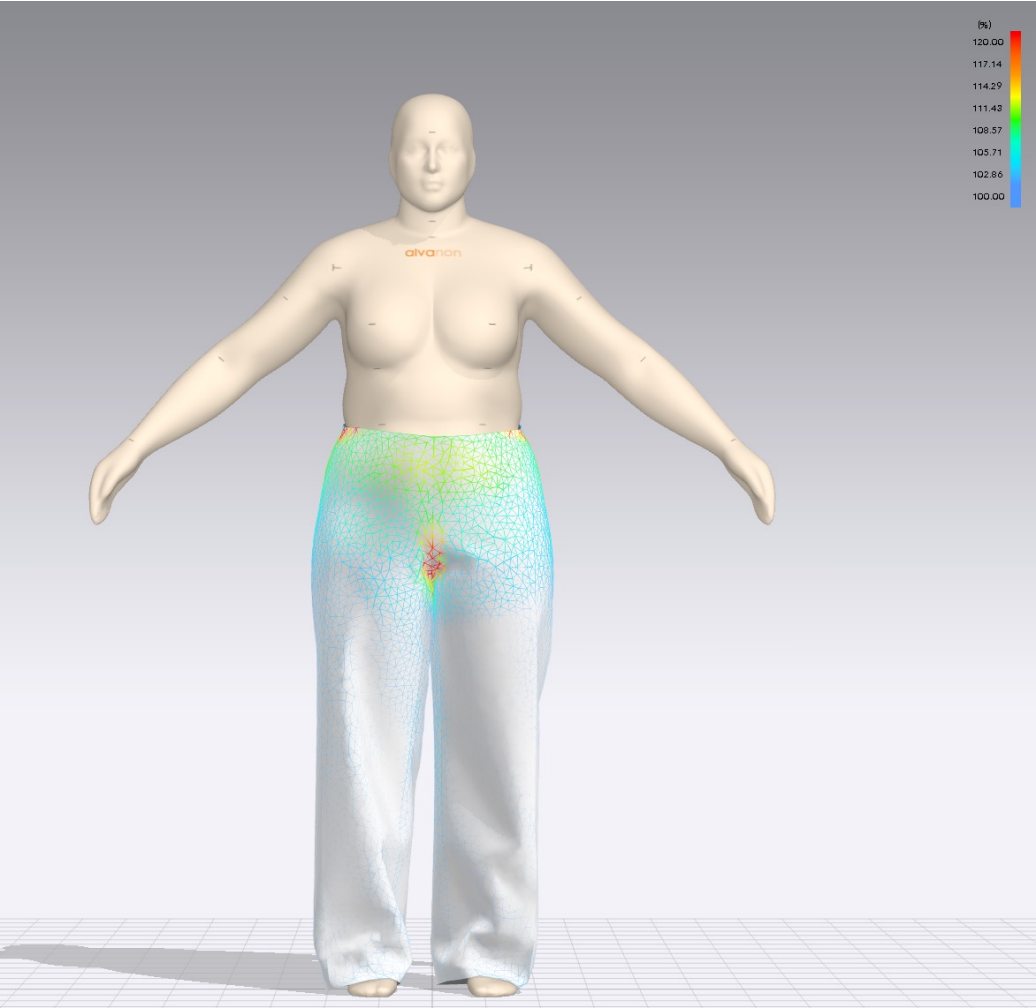
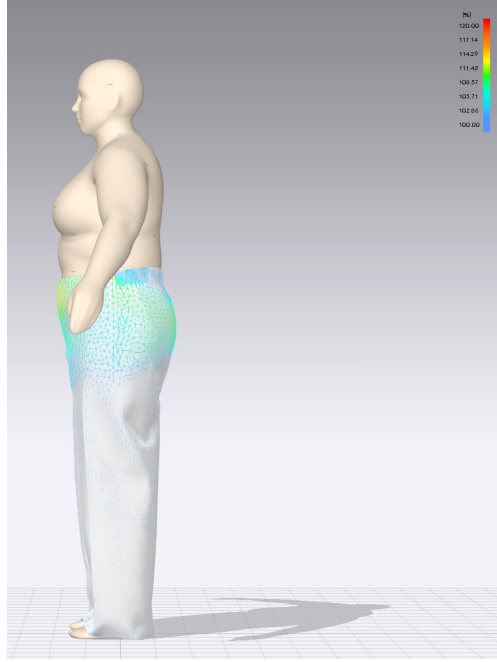
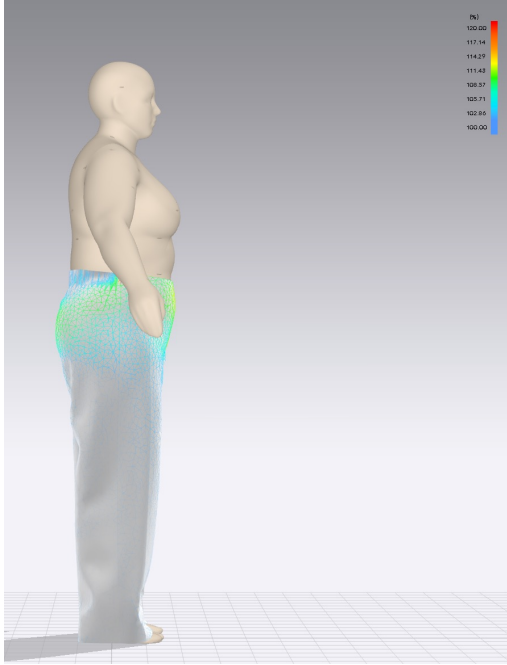
TRANSPARENT GARMENT VIEW

\*Transparent surface shows the state of the garment structure on avatar



STRESS MAP

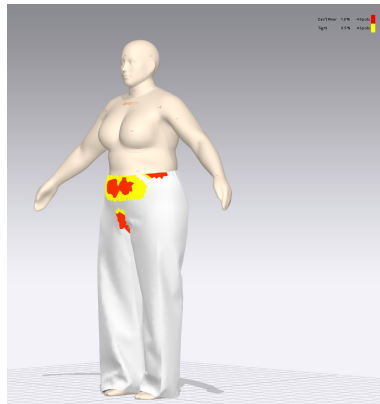
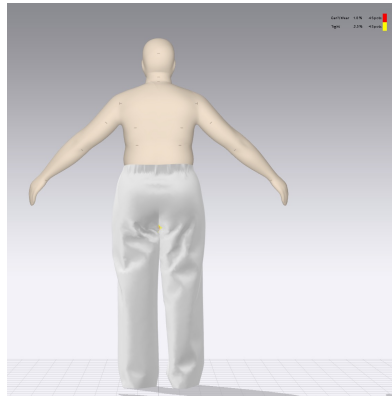
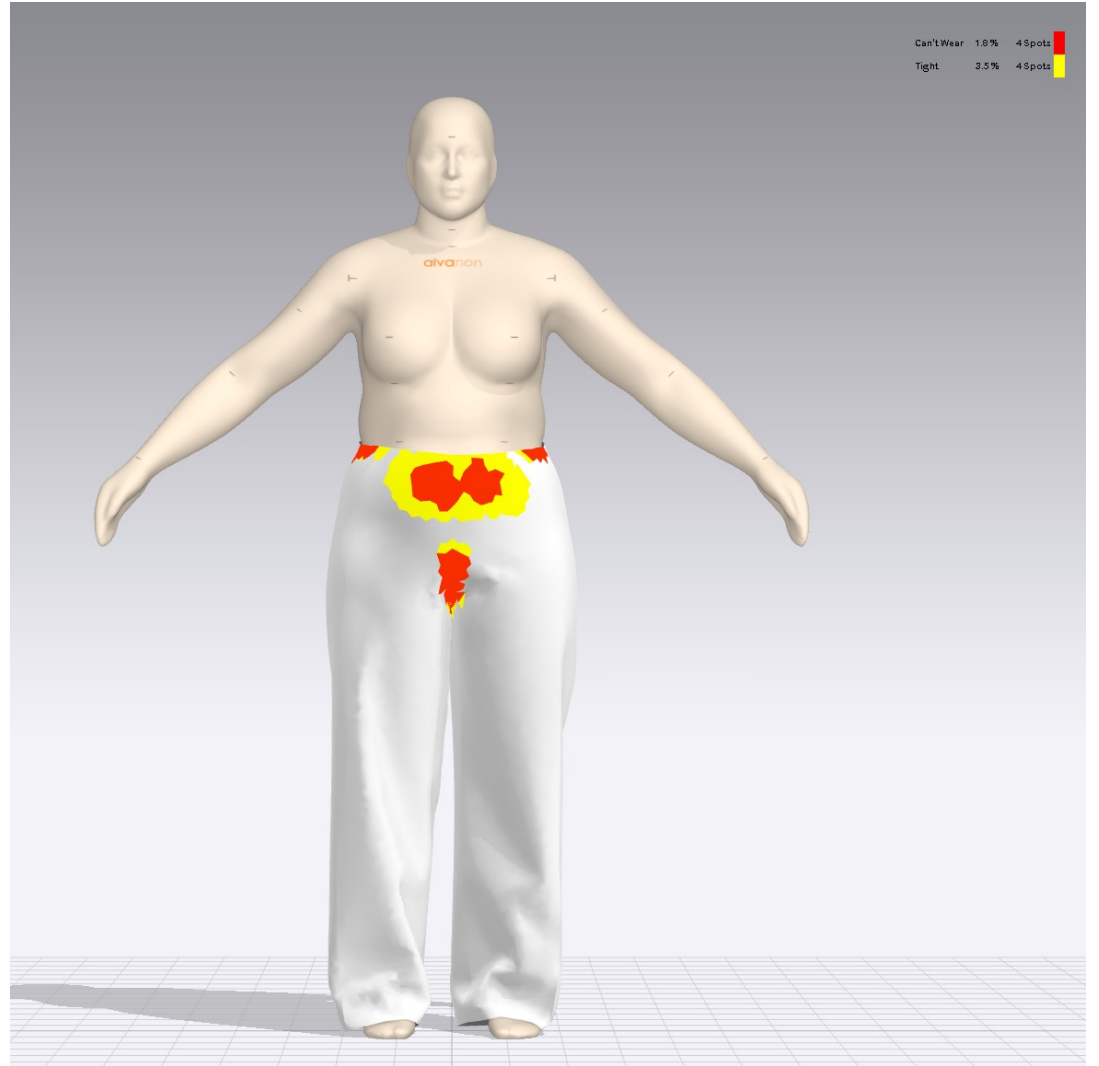
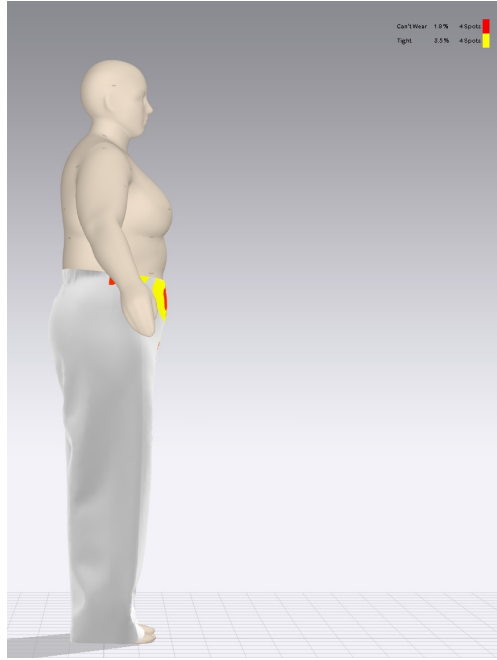
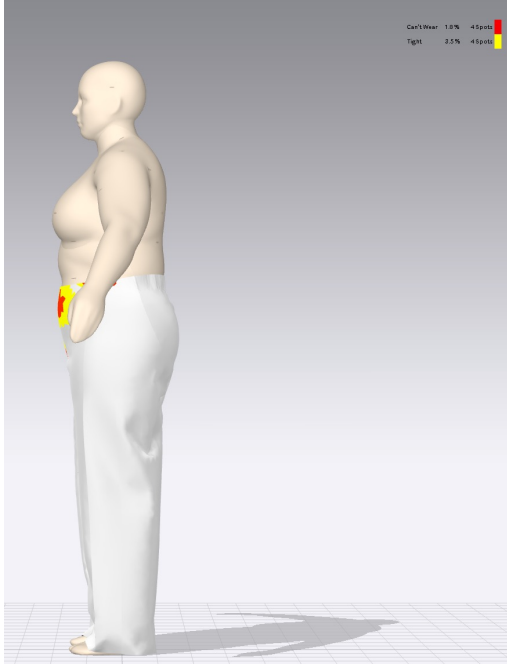
**\*Stress map displays the pressure of the fabric per section resulting from a tight-fitting garment**



STRAIN MAP VIEW

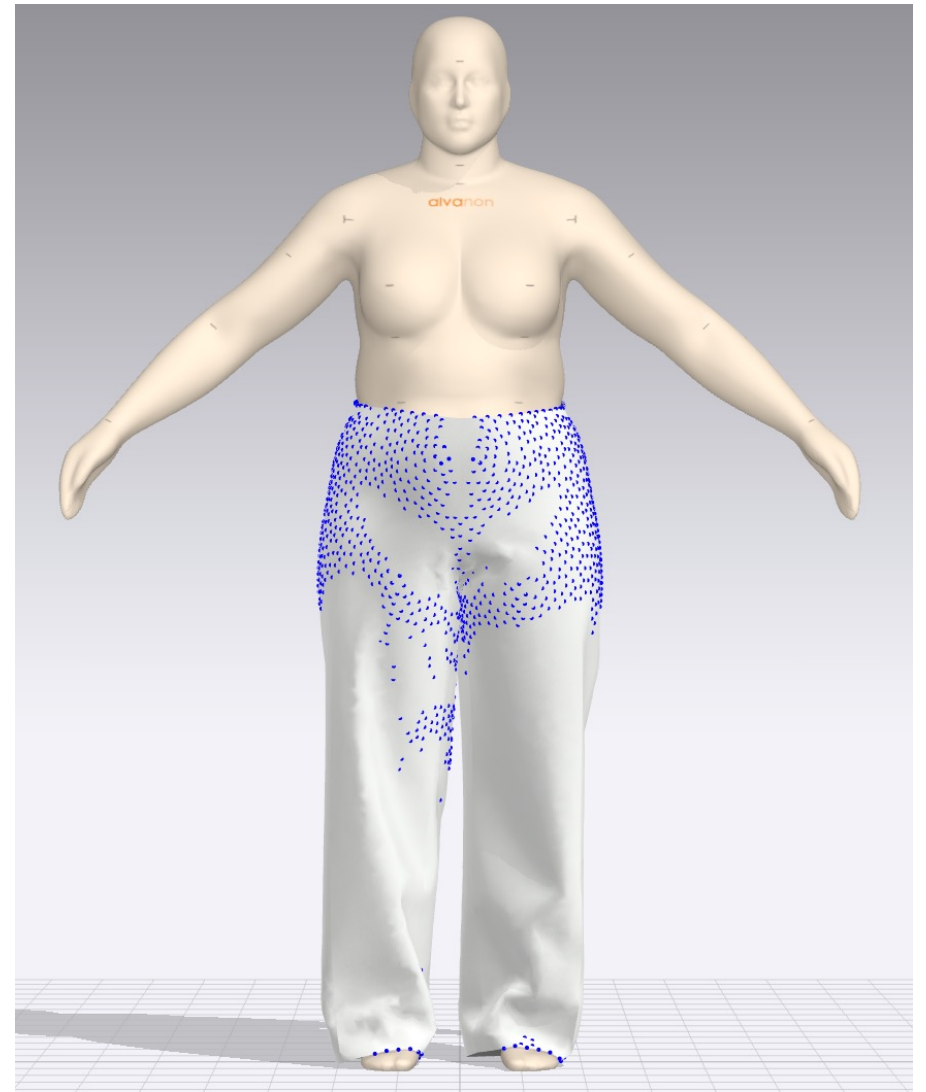
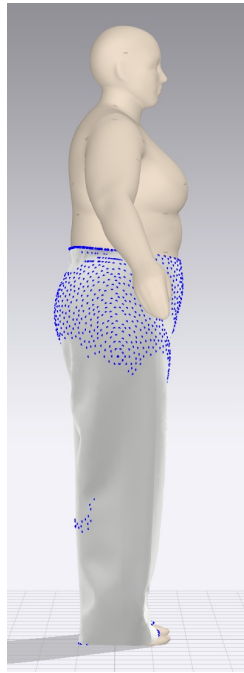
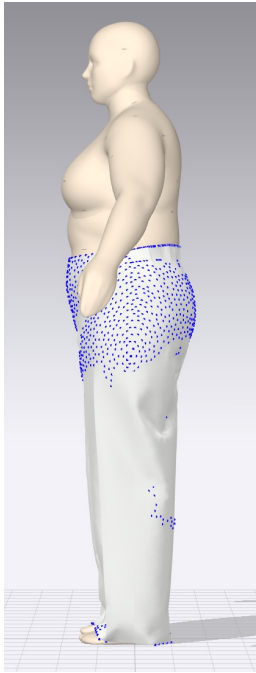
\*Strain map indicates the degree of tension caused by pressure





FIT MAP VIEW

\*Fit map is evaluated for whether the avatar is suitable for wearing



PRESSURE MAP VIEW

**\*Pressure map reflects the pressure of the garment on the avatar**