

Flavour Text

Phial with Water from the Living Mines of Mandalore

Quest Item

A sealed phial containing a probe of the waters below the capitol. It is said to have mystical properties but you were told that through mineral filtration it becomes naturally pure. Thanks to the pure waters and beskar mines, the Mandalorians of old were able to create true beskar and become the warrior culture we know today.

With this phial of water as proof, you can redeem yourself in the eyes of the covenant.

“Did you see anything down there? [...] Did you see anything alive?”

A quest item inspired by the tv show ‘The Mandalorian’, S3 E3.

A Book

Common

A finely made book/worn notebook/stitched together bundle of pages, every single one empty, front to back, and from the same author. A goose chase of items to just tease the player or lead to something like hidden text, invisible ink.

Flavour Text options

- “What does a book this fine do down here?”
- “How did it get so worn down if nothing’s written in it?”
- “No idea if this was torn apart or about to be made.”
- “Why are there so many empty books around??”
- “You’re still looking??”
- The “last” book then has some funny text in it like “whoever reads this is an idiot” or “sucker” or wise wisdoms such as “water makes everything wet.”.

Jelnelis’ Pocket Watch

Soulbound

A finely made silver pocket watch without engravings. The clock face shows no clock hands and while it shows no numerals, upon further inspection, it seems to have more than the 12 marks of a watch.

“How can a watch with no hands cause such an immense feeling of time pressure?! It barely weighs anything and yet it tears you from sleep, pulls at your body and soul.”

This is anything but a watch. Turned to look like an everyday item and warded by powerful magic against detection and identification, this is both a compass and a key to the abyssal plane and the palace of an arch demon. It is both a link to a past Jelnelis is oblivious to, that his origins lay in another plane and that he is a fiend changed into a woodelf. The watch is an anchor and source of his nightmares.

The Eye of a Kokidon

Rare, Material

It seems to be an eye, weapon and energy source. While they have incredible vision and scary damage output in the red cone, there are huge blind areas as the eye can only shift between the four slots in its head. The same goes for its movement. It primarily walks in the four cardinal directions.

The Eyes are primarily used as an energy core for machinery and generators

“What would the people at home say if they knew where they’re getting their energy from?”



Winged Boots (DnD5e)

Wondrous Item, Uncommon, Requires Attunement

[Stats Text for Item Capabilities. Flying Speed, Duration, Cooldown. Item tags/classification.]
Despite being polished and shined, obviously cared for greatly now, they show signs of wear. This is no powerful but to Adrammelek it's the decisive little bit that would have let him reach his friend in time.

“It's a bird! It's a plane! ... it's...a lizard?”

Adrammelek didn't get these boots just because flying is a powerful mechanic but due to in character reasons. I talked to the GM, who was initially against flying abilities in the group, and convinced her that he would have scoured markets, shops and followed tips to find these boots and, for personal reasons, was more than willing to pay overprice. In one of his adventures the big dragonborn paladin was too slow to follow up on a flying enemy and teammates able to fly or teleport, almost losing two of them because he couldn't help. Blaming himself for it he was happy to pay almost all his money for these boots.

Paragon of Virtue

Skill/Perk, passive

Reached the Honoured-rank of Reputation with the Paragon's Call.

“There are many Paladins all over the world but it is another thing entirely to be named Paragon by as august a body as them.”