

In this episode of "The Loading Zone," Billy and Penelope yell over a cliff. They ask their friend [NAME], from the Ball State Digital Corps, about echos.

VIDEO	AUDIO
INTRO CORPS ANIMATION (:05)	
<p><u>INT. OUTSIDE</u></p> <p>PENELOPE and BILLY standing on a cliff (Grand Canyon).</p> <p>ZOOM into Billy's TUMMY.</p>	<p>PENELOPE *echoing* Hello Billy!</p> <p>BILLY Woah! How did you make your voice do that, Penelope?</p> <p>PENELOPE I have no clue! Let's ask our friend [NAME] from the Ball State Digital Corps!</p>
TRANSITION (:03)	
<p><u>INT. LIVING ROOM</u></p> <p>ANIMATION of sound waves bouncing off a wall. Gradually getting smaller and smaller.</p> <p>ANIMATION/FULL SCREEN GRAPHIC of a cave on one side and an empty room on the other.</p> <p>SPLITSCREEN ANIMATION of room with furniture all in it. Sound waves are being "absorbed" into the furniture. On the other side would be a cave with a ton of rocks to absorb sound.</p>	<p><u>CORPS STUDENT</u> Hi Billy and Penelope! What you're hearing is an echo!</p> <p>Echos come from sound waves, which are sounds that move back and forth through the air. Sound waves bounce off hard surfaces to make echos.</p> <p>When sound hits a hard surface, like a wall, it bounces back to you over and over, getting quieter each time.</p> <p>Places that have nothing in them make more echos. For example, sounds echo more in caves or empty rooms.</p> <p>Objects in a room or cave will stop sound from bouncing back and causing echoes.</p> <p>Hope this helps!</p>
TRANSITION (:03)	

INT. OUTSIDE

BILLY and PENELOPE stand on a cliff.

BILLY

That's so cool! I want to try it now.

Hello! *echos*

PENELOPE

Silly Billy!

OUTRO CORPS ANIMATION (:05)