RESUME

February 9, 2025

CONTACT INFORMATION

Aleksi Annola Mannerheimintie 144 A1 00270 Helsinki +358 077 8407

Email
Instagram
LinkedIn
Portfolio Website
Metaverse Portfolio Platform: Spatial Portfolio (google login)



PROFILE

I am a designer who recently graduated from the XR Design program. Originally from Tampere and now residing in Helsinki, I have gained valuable experience working on various design projects over the past four years. I have also participated in several hackathons, one of which my team won with a navigation and social media application we developed.

Through my studies and project work, I have become accustomed to working in teams, but I am also comfortable working independently and taking initiative. I am fluent in both Finnish and English and always strive to develop new solutions with precision and careful consideration. I particularly enjoy work where I can see the tangible results of my efforts and contribute meaningfully.

My technical expertise includes Blender, Unity3D, Unreal and Adobe software, but I am quick to learn new software and technologies. I am calm and detail-oriented, which helps me remain focused and consistent throughout all my projects.

My dream is to build a career in 3D modeling, XR, UI/UX, animation, motion graphics, and game engines. This ambition led me to move to Helsinki, where I am now seeking opportunities to contribute my skills and passion to a design and development team. Additional information about my projects and achievements can be found on my portfolio website.

I am ready to take on challenges and engage in work that combines creativity, precision, and meaningful impact.

Skills Acquired During My Studies:

- Application conceptualization
- Teamwork (Project Manager, Modeler)
- Fundamentals of space and object design
- 3D modeling and animation
- Lighting and texturing of 3D models
- Importing 3D models into game engines
- Creating interactivity through programming
- UI design for virtual and augmented reality applications
- Publishing content for virtual and augmented reality devices
- Pixel and vector graphics
- Motion graphics

• 360-degree video

WORK EXPERIENCE

2024-2024 (6 months) Valovirta Design, Employee (Intern)

• Game Development, Design, Coding

2021–2024 (3 years) Helsingin Autopesu Oy, Employee

· Hand car washing, interior cleaning, and waxing

2022 (2 months) Rotterdam, Kappeli, Summer Employee

• Blocker, Bar staff

2013-2014 (4 months) Keskustekniikka Oy, Intern

· Assembling electrical cabinets & guiding exchange students in English

2008 (4 months) TasoWheel Oy, Assembler

• Assembling gearboxes

2006–2007 (8 months) Dunlop Hiflex, Warehouse Worker

· Hydraulic hose production, operating electric forklift

2005 (3 months) Bronto Skyline, Intern

Electrical installations

2004 (2 months) Katsa Oy, Intern

Maintenance and servicing

Additionally:

- Landscaping in Canada (2 months, 2005)
- Telemarketing, snow removal, ticket sales, coat check

EDUCATION

- Metropolia University of Applied Sciences, XR Design, 2024
- Pyynikin Vocational School, Basic Degree in Information and Communication Technology, Electronics Installer, 2014
- Hervanta Vocational School, Basic Degree in Mechanical and Metal Engineering / Automation and Maintenance Training Program, Automation Installer, 2006

TECHNICAL SKILLS

Windows: Proficient
 Blender: Proficient
 Unreal: Proficient
 After Effects: Proficient

Substance: Proficient
Illustrator: Proficient
Premiere: Proficient
Photoshop: Proficient

Krita: ProficientUnity 3D: Proficient

• Reality Capture: Proficient

3ds Max: AdequateZBrush: AdequateMS Office: Proficient

• AI: Excellent

• Social Media: Proficient

• CAD: Basic

• Siemens S7: Basic

LANGUAGE SKILLS

Finnish: NativeEnglish: ExcellentRussian: GoodSwedish: Basic

DRIVER'S LICENSE

Category B

MILITARY SERVICE

• Parola Armored Brigade, Tank Driver/Infantryman, 2008 – 2009

HOBBIES

- Pool billiards
- Gym
- Skateboarding
- Online gaming