

Hannah R. Fuchser

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I am a nonbinary writer currently located in Honolulu interested in working on narrative design. I am especially focused on the queer experience, increasing positive representation in the gaming industry, and expanding storytelling in RPGs. I have several published short stories and was the recipient of the Ernest Hemingway Undergraduate Reward in conjunction with my degree in Creative Writing in May 2023.

WORK EXPERIENCE

Center for Alternative Dispute Resolution

03/2024 - Present

Administrative office in the Hawai'i State Judiciary overseeing mediation in civil court cases

Secretary • Full-time

- Managed incoming calls with a 90% satisfaction rate, leading to enhanced communication and positive customer experiences.
- Handled invoice and purchase order management process.
- Compiled quarterly office report in collaboration with team.
- Streamlined the printing and compilation process for 20+ Appellate Mediation Program cases each quarter, enhancing efficiency and meeting program deadlines.
- Managed court volunteer parking and badge sign ups with precision.
- Facilitated communication between CADR and 10+ offices, ensuring seamless information flow and timely responses, enhancing collaboration and efficiency across the Judiciary.
- Enhanced website functionality and user experience by updating website.
- Modernized public facing materials, leading to an increase in engagement and customer interest.
- Efficiently coordinated zoom meetings, ensuring seamless communication and collaboration among 50+ participants.
- Conducted research and analysis for mediations, ensuring thorough preparation and successful facilitations, maintaining confidentiality and protecting sensitive information.
- Participated in dispute resolution and facilitation trainings and workshops.

Breakout Waikiki • Honolulu, Hawaii, United States

11/2022 - 03/2024

Game Guide

- Memorized games and rules to facilitate positive entertainment experience.
- Greeted and informed customers about attractions, promotions and current prices to foster outstanding hospitality and service.
- Operated point of sale terminal to complete customer transactions.
- Communicated proactively with guests to troubleshoot problems and provide guidance.

Narrative Designer

SKILLS

Creative Work Skills: 3D

modeling, articy:draft, Basic coding, branching dialogue, Character design, content design, Creative Writing, flash fiction, Game design, Github, HTML, Journaling, Multiple POV, node based software, Pacing, Real-time Monitoring, Storyboarding, Storytelling, Strategy, Twine, Unity, Unreal Engine, worldbuilding, Writing

Workplace Skills: Cloud

Networking and File Sharing, Communicator, Computer Literacy, Copywriting, Creativity, Data & Analytics, Design, Documentation, Dropbox, Editing, Email Management, Fast paced, G Suite, Leadership, Meeting Facilitation, Office 365, Positive attitude, Project Management, Record-Keeping, Research, Slack, Social Media, Teamwork, Technical Support, Wordpress

Games: Assassin's Creed, Coral Island, Cyberpunk 2077, DragonAge, Far Cry, farewell planet, Firework, Hades, I Was A Teenage Exocolonist, OMORI, OneShot, Oxygen Not Included, Spiritfarer, Stardew Valley, Strange Horticulture, STRAY, unpacking

- Performed troubleshooting and routine maintenance to keep equipment in optimal working condition.
- Delivered information and details of interest about facility to visitors.
- Ascertained wants and needs of guests and developed games and attractions to facilitate enjoyment.

**Hawaiian Humane Society •
Honolulu, Hawaii, United States**

05/2022 -
08/2022

Adoptions Representative • Part-time

- Developed and maintained positive customer relations and coordinated with team members to properly handle requests and questions.
- Assisted public in claiming lost animals by checking license tags and posting notices on community websites.
- Assessed animal behavior to create online and paper profiles for potential adopters.
- Observed and monitored over 50+ animals for signs of illness or injury to report symptoms and overall animal health to supervisor.

**University of Hawaii at Manoa •
Honolulu, Hawaii, United States**

10/2020 -
06/2022

Front Desk Assistant • Part-time

- Delivered top-notch administrative support to office staff, promoting excellence in office operations.
- Greeted visitors and customers upon arrival, offered assistance and answered questions to build rapport and retention.
- Used internal software to process reservations, check-ins and check-outs.
- Answered customer telephone calls promptly and appropriately handled needs.
- Developed marketing content such as blogs, promotional materials and advertisements for social media.
- Increased customer engagement through social media.
- Illustrated webpage design concepts by blending arrangement, style and aesthetic elements to meet predetermined preferences.
- Helped students with initial adjustment to university academic life and interpreted institutions policies and requirements.

Note Taker • Part-time

**Deep-Sea Fish Ecology Lab •
Honolulu, Hawaii, United States**

09/2021 -
10/2021

Research Assistant • Internship

- Gathered and arranged research data in collaboration with one other assistant.
- Maintained and calibrated various types of lab equipment.
- Recorded experimental findings in laboratory notebook to analyze and interpret experimental findings.
- Worked with principal investigators to coordinate qualitative research.

Genres & Focuses: 2D, 3D, Adventure, Branching storylines, Fantasy, Horror, Narrative exploration, Platformer, Queer Characters, RPG, Science Fiction, Speculative Fiction

EDUCATION

Bachelor of Arts - BA in English - Creative Writing

University of Hawaii at Manoa
Honolulu, HI
GPA: 2.8
08/2019 - 06/2023

AWARDS & SCHOLARSHIPS

The Ernest Hemingway Undergraduate Fiction Award

05/2023
University of Hawai‘i at Mānoa
English Department

PUBLICATIONS

The Piano

12/2022
MSU Roadrunner Review

Coffee

12/2022
MSU Roadrunner Review

Grayscale

05/2022
Ānuenue Review

CERTIFICATIONS

Intro to Game Development with Unity

07/2023 - 09/2023
Zenva

**UH Health and Stranding Lab •
Kaneohe, Hawaii, United States**

**06/2021 -
10/2021**

Research Intern • Internship

- Gathered, arranged and analyzed research data to create representative graphs and charts highlighting results for presentations.
- Assisted with preparing project-related reports, presentations and manuscripts.
- Assisted various projects, including but not limited to stranding response, necropsy assistance, baleen drilling, blubber histology, subsampling old necropsy specimens, DNA extraction, freezer organization, stomach contents sorting, and marine debris sorting.
- Completed an abstract and presentation for the 2021 UROP SURE Symposium, which was related specifically to blubber histology work on humpback whales.

VOLUNTEERING & LEADERSHIP

All for Army

05/2020 - 08/2023

Content Writer and Editor • Remote

- Proofread copy written by colleagues to correct spelling, punctuation and grammar.
- Played instrumental role in creative planning and review sessions, working with resourceful team to elevate quality of content and designs.
- Developed and edited informative, highly engaging, concise content for company websites and social media platforms customized for target audiences and company campaign objectives.

PROJECTS

Clean Cities

10/2019 - 11/2019

University of Hawaii at Manoa

Back when the world was like ours, people started making little machines that would purify the air around them instead of solving pollution. As the air quality got worse, these machines got more expensive and eventually the rich confined themselves to their little pockets of paradise, the Clean Cities, and everyone else was left to fend for themselves in the wasteland.

In this interactive fiction game, you play as a member of a colony out in the wasteland trying to help your people survive. The game features six unique endings and two distinct story paths.

Forging Florence

10/2018 - 02/2019

This game won first place at the 2019 Colorado Technology Student Association State Conference and proceeded to compete at the National Conference that summer.

Forging Florence is a Renaissance-themed development board game, in which the four players each take control of a guild of artists and compete to have the most art commissioned and sold.

Players will compete to see who is fast enough to level up their Guild Houses and who misses the mark. Successful players get to hire the most famous artists of the time, like da Vinci or Michelangelo, while others are left admiring the artwork produced by their peers.