

# Dominykas Jecius

## Artist and Game Designer

### Contact Details

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### Personal statement

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I am a motivated individual with a background in the fine arts, proficient in 2D/3D art and particularly interested in concept art and illustration. I consider myself to be very detail-oriented, and I work well in a team. With an extensive background in both traditional fine arts and an education in game art, I like to think I offer a very well-rounded artistic skill set and sense of creativity. I am earnest, responsible and a hard worker.

### Education

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#### **Uppsala Universitet Campus Gotland** **Bachelor's Programme in Game Design & Graphics** *(August 2019 – June 2022)*

I studied a 3-year program in game design and graphics. I gained an amount of knowledge and experience in the many facets of game development, such as designing mechanics, characters and stories, creating prototypes, testing and iterating on ideas, working in AGILE, etc. As my minor was Graphics, I studied things such as 2D character art and animation, 3D modelling, animation and texturing. By far my favourite course in terms of 3D was the 3D environment course. In terms of game engines, we mainly used either Unity or Unreal. I have more of a preference for Unreal.

I also worked alongside other students in large game projects. In my 2nd year, I worked alongside a team of 8 other students to create a vertical slice for our game Ortus. I was a concept artist and UI artist for the team. While our game didn't win any big awards at the GGC of that year, it was a wonderful experience nonetheless.

## Panevezys Vytautas Mikalauskas Art School

*(September 2008 – July 2018)*

I studied at a high-school with a dual curriculum. I learned normal things that you would find in any high-school, such as history, languages, maths, PE, etc. However, I also had subjects related to the fine arts. I had classes on things like academic drawing, painting, sculpting, design. The high-school specializes in its education about the fine arts. Essentially, I have been studying art for most of my life, with the goal of turning it into a career one way or another. This has given me a strong artistic foundation to build upon for the future.

## Key Skills

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- Character design and illustration
- 2D drawing and sketching
- Visual storytelling and attention to detail
- 3D modelling, texturing and engine implementation
- 2D/3D rigging/skinning and animation
- Excellent communicator and team player

## Technical Skills

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Software	Experience Level	Software	Experience Level
Photoshop	4 years	Unity Engine	2 years
Autodesk Maya	2 years	Substance Suite	1 year
Unreal Engine	2 years	InDesign	<1 year

## Employment History

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Between high-school and university, I took a gap year to earn some money for studies. The work I did during this year is not particularly relevant for the type of work I wish to do now, but it is token work experience nonetheless.

### Kitchen Staff, Hesburger AS, Panevezys, Lithuania

*(January 2019 – June 2019)*

I worked as a kitchen staff member for a fast-food restaurant back home in Panevezys, Lithuania. I cooked food, kept the kitchen clean, worked together with other staff members.

### Warehouse Laborer, Oda, Oslo, Norway

*(August 2018 – December 2018)*

I worked as a warehouse laborer in one of Oda's warehouses. I packed grocery items, sorted orders, prepared boxes for delivery.

## Additional Information

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### Hobbies

Apart from things like art and gaming, an interest of mine would be cooking. I got into it back in my high-school years, and it has remained as a hobby of mine ever since. I like trying new, perhaps obscure dishes, and making them myself. Cooking my own food gives me a lot of freedom in what I eat, and I like to think it is another way for me to be creative.

### Languages & Citizenships

I am a fully-fledged Lithuanian citizen. However, I also have an American citizenship, as I lived there for about 6 years when I was a child. There I attended pre-school, 1<sup>st</sup> and 2<sup>nd</sup> grade before returning back home to Lithuania.

I speak 3 languages, and my proficiency with each is as follows.

Language	Proficiency
Lithuanian	Native Language
English	C2
Russian	A1