



CONTACT

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EDUCATION

2012-2016

UNIVERSITY OF LA VERNE

- BA in Creative Writing
- Scholar Athlete
- GPA: 3.8

SOFTWARE

- Photoshop
- Final Draft
- Miro
- Discord
- Notion
- Microsoft Office + G Suite
- Slack
- Jira
- Frame.io

INTERESTS

- **Roleplaying:** belongs to and runs three separate Discord, writing servers
- **Tennis:** was a two-time captain on a nationally ranked DIII program

SHENELLE TRUJILLO

WRITER AND STORYTELLER

PROFILE

Creative with over six years of professional experience crafting compelling narratives across immersive media, including interactive storytelling, games, and experimental content. Skilled in developing emotionally resonating stories that engage diverse audiences across platforms. Proven ability to collaborate effectively with cross-functional teams, from designers and developers to producers and clients, ensuring cohesive storytelling from concept to execution. Adept at adapting tone and structure to meet project goals while maintaining narrative integrity. Strong communicator with a deep understanding of narrative design, character development, and world-building.

WORK EXPERIENCE

Dragonjar Studios

2025 - PRESENT

Narrative Designer

- Writer for upcoming "Lost Tales of Altoris" game, working in a small department for a fast-growing, start-up studio.
- Fully responsible for all lore bible maintenance and creation including writing and editing as well as communication and collaboration with other departments and writers.
- Collaborates with team to develop engaging and interactive lore and story beats for new chapters.
- Responsible for character biographies and world-building, ensuring the highest quality on documentation.
- Researches with care and careful consideration for cultural and thematic accuracy.

Spellbound Inc

2020 - 2024

Writer/Storyteller

- Published two short novels through the studio as continuations of the flagship ARG with minimal oversight and major creative control.
- Created and managed ARG lore database in Notion for coworkers and the audience.
- Wrote scripts for ARG with the intention of creating an immersive experience for the audience, working with internal and external talent in an improv-heavy environment.
- Managed and created content on Substack as a continuation of the ARG, growing a community of a few thousand readers by providing them weekly, engaging chapters.
- Seasoned in writer's rooms, having experience in leading and contributing in virtual and in-office settings.
- Contributed to the shaping of the narrative department for the ARG.
- Worked seamlessly within Scrum/Agile and the programs required.