

Game Catalog

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**Tuca
Translations**



Tuca Translations' Video game Translation Portfolio

CorpoNation: The Sorting Process - Point & Click, Simulator, Adventure.

Produced by Canteen, published by Playtonic Friends

- **Duration:** [NDA].
- **Word amount:** Translated more than [NDA].
- **Responsibilities:** Translated all in-game text for a captivating capitalist dystopia sim! From localized jokes and newspaper headlines to keeping the in-game world fresh, we ensured players (citizens?) could fully immerse themselves in the experience. Work is dignity, after all.

Lil Gator Game - 3D Platformer, Adventure, Indie.

Produced by MegaWobble, published by Playtonic Friends

- **Duration:** [NDA].
- **Word amount:** Translated more than [NDA].
- **Responsibilities:** The menus, in-game conversations (making sure jokes landed and all!), and its marketing updates.

tERRORbane - RPG, Indie, Adventure.

Produced by BitNine Studio, published by Whisper Games

- **Duration:** 6 months.
- **Word amount:** Translated more than 42,000.
- **Responsibilities:** UI elements, in-game text (dialogues and cultural specificities), and ongoing content updates.