

(Phase 0 – Crystal Town Locations and Characters)

Player's House (Norton House)

Player

- Young boy of age 17; Half-Crystal from late mother's side, Half-human from late mother's side
- Red Crystal of Quintessence (Power: Merge with other Crystals) (inherited from his late mother Scarlett)
- Weapon: Crown of Quintessence (Helps merge with more than one Crystal simultaneously)
- Curious; Quirky; Witty (Able to analyze new information quite efficiently)
- Desires to know more about their history (Knows pretty much nothing)

Agatha (Norton)

- Black Crystal of TBD (TBD)
- Sister of Player's late mother Scarlett; Adapted the name of Norton together with Scarlett once this latter married Samuel Norton
- Weapon: Scythe (TBD)
- Sullen; Mysterious; Keeps Secrets; Straightforward (almost rude); Sarcastic
- Looks down on humans but loves Player deeply; Has dark views on life; Teaches Player that humans are generally ruthless by nature
- Knows everything about Crystals' and humans' past but doesn't think Player is ought to know

Samuel (Norton) (Deceased)

- Human; Player's Father
- PhD in Psychology
- Worked at the **Library**
- Thought Crystals and Humans can coexist in harmony

Edgar

- Big black cat of the Norton family
- Creepily shows up in all places when Player least expects
- Often portends danger or something menacing by his meow (in fact, he warns the Player about upcoming dangers)

- Was initially Scarlett's cat, now enjoys Agatha's company
- Doesn't fancy the Player
- Can often be a guide to the Player when they're in a pinch
- Is in fact the guardian of the Crown of Quintessence which Scarlett has left for the Player (Will be revealed later in the story)

Library

Norman (O'Neill)

- Human; Boss – Keeper of the Library
- Old-fashioned; Sarcastic; Often rude to young people
- Thinks young people lack intelligence and politeness and old times were better; Had great respect for Samuel; Doesn't fancy the Player; Loves Edgar who often visits the Library while strolling out of the **Player's House**

Goldmund (Jensen)

- Golden Crystal of Fire (Low Yield - Fire Manipulation)
- Weapon: TBD (TBD)
- Old like Norman; Good friend of Scarlett and Agatha; Was Scarlett's Advisor (Will be revealed later in the story);
- Brother of Beryl Jensen (See in **Hospital**)
- Wise; Reserved; Polite; Often gives Player advice; Loves books; Believes Crystals and humans can coexist in harmony; Loves Edgar; Believes enough knowledge can solve all problems
- Loves Agatha and flirts with her often; Agatha often rudely shoves him off, but Player can guess she likes him too

Town Mall

Town Mall 1st (Ground) Floor

Agnes (Wilson)

- Human; Cashier
- Young, but older than the Player; Polite; Orderly; Resourceful

Ronald (Brown)

- Human; Cashier; Black
- Agnes' age; Rude; Hates his job; Doesn't like the Player; Loves playing games in free time

Town Mall 2nd Floor

Cassie (Rose)

- Human; Shop assistant
- Agnes' age; Kind; Loves kids; Curious; Quirky; Active; Happy to help; Respected Samuel – Player's father (Samuel and Cassie's parents were friends)

Town Mall 3rd (Final) Floor

Nathan (Smith)

- Human; Shop assistant; Student; Works part-time
- Serious; Committed to work and studies; Never has free time

Ruby (O'Neill)

- Norman's Granddaughter (See Norman in **Library**); Half-Crystal from late mother's side (Mother – Amber); Shop assistant; Student (Nathan's group-mate); Works Part-time
- Kind; Hates her work; Lazy; Always ready for fun
- Red Crystal of Fire (High Yield - Fire Manipulation)
- No weapon
- Flirts with Nathan very often, but Nathan has no time for her

Mayor's Office

Edward (O'Molloy)

- Human; Mayor; Samuel's age (see Samuel in **Player's House**); Camie O'Molloy's husband (See in **University**); Cassie Rose's father (See in **Town Mall**)
- Serious; Strict; Dedicated; Cares about the town;
- PhD in Psychology;
- Samuel's good friend; Respects Agatha; Cares about the Player as Samuel's kid;

Police Office/Prison

1st (Ground) Floor – Reception Office

Sandra (Flint)

- Human; Receptionist; Accountant
- Ponytail; Glasses
- Orderly; Neat; Shallow; Only gives information on Prisoners, the Warden, or the Prison Officers

Benjamin (Brown)

- Human; Chief of Police; Black; Ronald's father (See Ronald in **Town Mall**)
- Proudful; Orderly; Respects the law; Dedicated to his duties; Confident; Often rude and rough, especially to his underlings and his sons; Responsible; Strong-willed

Rufus (O'Neill)

- Red Crystal of Fire (Low Yield - Fire Manipulation)
- Ruby's uncle (See Ruby in **Town Mall**); Elder brother of late Amber (Ruby's mother)
- Police Officer
- Weapon: Fire Bow-and-Arrow (Play with exiting fire.)
- Respects the law; Dedicated to his duties; Respects Benjamin Brown – the Chief of Police; Always carries out the orders; Confident; High-spirited; Active; Straightforward, but respectful; Wants his niece Ruby to be worthy of her Crystal heritage; Hates Ruby's laziness

Sapphire (Dunford)

- Azure Crystal of Ice (Low Yield - Water Manipulation)
- Ocean O'Molloy's twin sister (See in **Fire Department**); Kate Dunford's aunt (See in **University**)
- Pale skin; Blue hair
- Police Officer
- Weapon: Ice Spear (Can add ice sheet/ layer to things + hardness)
- Respects the law; Kind; Caring; Loves helping people; Has conflicts with Rufus O'Neill and doesn't fancy her boss Benjamin Brown; Respects Jimmy Wilson (see **below**) and is on good terms with him

Jimmy (Wilson)

- Human; Police Officer; Agnes' husband (See Agnes in **Town Mall**)
- Scaredy-cat; Weak; Dedicated to his duties, but often unsuccessful due to his weaknesses; Loving husband; Good team-player; Mainly specializes in investigative missions due to high intelligence; Believes Crystals and humans can coexist; Respects Rufus O'Neill as his role model; Is scared of Benjamin Brown – his boss; Is on good terms with Sapphire Dunford

Rex

- German shepherd of the Wilson family, and mainly, Jimmy Wilson
- Bold, brave dog; Often protects his fearful master; Jimmy's best friend and helper; Carries out his duties of a Police Dog; Helps Jimmy in investigative missions
- Hates Edgar (see in **Player's House**), who often wanders in town and portends trouble
- Loves Agnes Wilson (see in **Town Mall**)

2nd Floor – Warden’s Office

Frank (O’Molloy)

- Warden; Human; Edward O’Molloy’s twin brother (See in **Mayor’s Office**); Ocean O’Molloy’s husband (See in **Fire Department**); Sapphire Dunford’s brother-in-law; Kate Dunford’s uncle (See in **University**)
- Has scars;
- PhD in Criminal Psychology;
- Friend of late Samuel Norton (See in **Player’s House**) and late Scarlett; Respects Agatha (See in **Player’s House**); Loves Edgar (See in **Player’s House**); Cares about the Player as Samuel’s kid;
- Doesn’t fancy Benjamin Brown or Rufus O’Neill; Respects Jimmy Wilson; Has great love and respect for Sapphire Dunford as his sister-in-law
- Serious; Strict (Even heartless, according to the prisoners); Respects the law; Carries out his duties; Meticulous; Orderly; Polite; Perceptive; Intelligent

Underground Floor – Cells

Jake (Huston)

- Human; Prison Officer; Ellie Huston’s father (See in **Fire Department**)
- Outgoing; Friendly; Sociable; Enjoys good jokes; Not severe with Prisoners; Many Prisoners like him; Scared of Frank O’Molloy – the Warden; Believes Prisoners can redeem themselves

Thomas (Wolfe)

- Human; Prison Officer
- Strict; Severe; Prisoners fear him; Doesn’t like Jake Huston’s easy-going attitude; Admires Frank O’Molloy – the Warden; Believes all Prisoners are criminals at heart and cannot return to a good path

Rick (Herbert)

- Human; Prisoner
- Has committed theft; Young; Enjoys talking with the Player, but is rarely useful; Loves chatting; Doesn’t seem too bad of a person, rather a troublemaker type

Jane (Bennett)

- Human; Prisoner
- Has committed theft; Young; Believes the criminal path is for her; Wants to become the world-famous criminal and maybe even a Mafioso (of course, vain childish dreams); Enjoys talking with the Player, and give some useful insights about the mysteries she’s heard of

Diaspore

- Black-and-Red Gem of Earth (High Yield - Earth)

- Weapon: Ring (TBD, Earth bending style)
- Prisoner
- Sister of Agatha and Scarlett – the Player’s late mother (will be revealed later in the story); Imprisoned as the greatest threat to humanity; The reason for Samuel’s – Player’s father’s – death
- Escapes in Phase 1 and is the cause that Crystal Empire finds the Town and its inhabitants

Agatha (Norton)

- See in **Player’s House**
- Prison Officer; Keeps an eye on Diaspore specifically
- Gets abducted along with the other Crystals in Phase 1, so Diaspore manages to escape

Fire Department

Ocean (O’Molloy)

- Blue Crystal of Water (Low Yield - Water manipulation)
- Firefighter/Paramedic
- Sapphire Dunford’s twin sister (See in **Police Office**); Frank O’Molloy’s wife (See in **Prison**); Kate Dunford’s aunt (See in **University**); Georg Dunford’s sister-in-law (see **below**)
- Pale skin; Blue hair
- Weapon: Water Gun* (Using the gun, fires high pressure water shots, directed damage)
- Loving wife; Caring; Dedicated; Committed to saving lives; Loves her job; Responsible; Helpful

Mark (Keyes)

- Human; Firefighter Chief
- Wears Sunglasses
- Dedicated; Strict; Rude; Doesn’t have time for chit-chat; Charismatic leader

Georg (Dunford)

- Human; Sapphire Dunford’s brother-in-law (See in **Police Office**); Kate Dunford’s father (See in **University**); Ocean O’Molloy’s brother-in-law
- Blond; Blue eyes; Muscled
- Firefighter
- Committed to saving lives; Brave; Has conflicts with Mark Keyes – his Chief; Dedicated; Helpful; Friendly

John (Rose)

- Human; Cassie Rose's husband (See in **Town Mall**)
- Firefighter
- Dedicated to his job; Responsible; Active; Always ready to be deployed

Ellie (Huston)

- Human; Firefighter/Driver
- Lazy; Loves playing on her phone; Nevertheless, dedicated to the job when human lives are on the line; Friendly

Hospital

Beryl (Jensen)

- Yellow Crystal of Electricity (Low Yield - Electricity)
- Goldmund Jensen's brother (See in **Library**); Helga Jensen's husband (See in **University**)
- Weapon: Hammer (Electric discharge w/ attacks)
- Nurse; Receptionist
- Technological nerd; Believes Crystals and humans can coexist in harmony; Naïve; Does not understand much save for medical care and technology; Often complains he has a lot of work to do (even if, in fact, his colleagues work more); Lazy but devoted

Annie (Keyes)

- Human; Nurse; Doctor's Assistant
- Mark Keyes' wife (See in **Fire Department**)
- Dedicated to her work; Zealous; Often does Beryl's nurse job too while Beryl sits at the computer; Hates Beryl's complaining; Always ready to lend a hand; Friendly but strict

Oscar (Flint)

- Human; Doctor
- Sandra Flint's father (See in **Police Office/Prison**)
- Respects and values Annie Keyes; Hates Beryl's laziness; Works all the time; Dedicated to saving lives; Wise; Knowledgeable in medical care; Loves teaching Annie and Beryl about medical care (Annie appreciates his efforts, while Beryl hates his "preaching")

Café

Mary (Smith)

- Human; Nathan Smith's mother (See in **Town Mall**); Café owner

- Works full time; Humble; Happy with her modest life; Proud of her educated son; Helpful; Friendly; Welcoming

Burton's Inn

Jim (Burton)

- Human; Owner of the inn
- Welcoming; Good actor (acts like he cares about his visitors' comfort but in fact only cares about money); Helpful and resourceful if sees profit from it

Opal (Burton)

- Green Crystal of the Wind (High Yield - Air Manipulation)
- Weapon: Fan (Broad range wind attacks, gusts*)
- Jim Burton's wife; Jaden Huston's twin sister (See in **Movie Theatre**); Malachi Flint's younger sister (See in **Flint Farm House**); Sandra Flint's sister-in-law (See in **Police Office/Prison**); Ellie Huston's sister-in-law (See in **Fire Department**)
- Kind; Caring; Soft; Genuinely cares about the visitors; Executes her duties with great diligence

Farm District (4 Farm Houses: Wilson; Brown; Flint; Wolfe)

Wilson House

Agnes (Wilson)

- See in **Town Mall**
- Woman of the family

Jimmy (Wilson)

- See in **Police Office**
- Man of the family

Rex

- See in **Police Office**
- Dog of the family; Jimmy's dog

Onyx (Wilson)

- Brown Crystal of the Sand (Low Yield - Earth Manipulation)
- Weapon: Gourd (Existing sand manipulation* optional)
- A mysterious Crystal guy who lives with the Wilson family after having sworn brotherhood to Jimmy Wilson; Farmer; Helps with the house

- Serious; Sullen; Speaks little; Good friend of Agatha, late Scarlett, and knows a lot even of Diaspore
- Knows everything about the Crystal history, but doesn't reveal much
- Believes Crystals and humans can coexist
- One of the leaders of the Rebellious army of the Crystals who defended the Earth and cut ties with the Crystal Empire; Fought alongside Scarlett and Agatha; Helped imprison Diaspore
- Prince of the Crystal Empire (to be revealed later in the story)

Brown House

Benjamin (Brown)

- See in **Police Office**
- Father of the family

Ronald (Brown)

- See in **Town Mall**
- Benjamin's son

Tiger (Brown)

- Brown Crystal of the Rock (Low Yield - Earth Manipulation)
- Weapon: Club (Optionally can form weapons from earth)
- Benjamin Brown's wife; Ronald Brown's step-mother; Farmer
- Bulky; Strong; Rough; Loves Benjamin; Tries to be a good mother to Ronald (doesn't succeed that much); Tries to learn human ways; Bossy; Manages entire household single-handedly

Flint House

Oscar (Flint)

- See in **Hospital**
- Eldest of the family

Sandra (Flint)

- See in **Police Office/Prison**
- Malachi Flint's wife (See **below**)

Malachi (Flint)

- Green Crystal of the Grass (Earth) ()
- Weapon: Gauntlets (Can punch)
- Sandra Flint's husband; Jaden Huston's elder brother (See in **Movie Theatre**); Opal Burton's elder brother (See in **Burton's Inn**)

- Farmer
- Speaks little; Devoted husband; Loves plants; Looks after his plants like his children

Wolfe House

Thomas (Wolfe)

- See in **Prison**
- Man of the family

Topaz (Wolfe)

- Brown Crystal of the Earth (High Yield - Earth Manipulation)
- Weapon: Staff* (Earth bending style)
- Thomas Wolfe's wife; Farmer
- Wise; Loving; Serious; Works with the earth day and night; Is knowledgeable of Crystals' history but believes humans don't need to know; Follows the ancestral ways of Crystal people; Friend of Agatha Norton (See in **Player's House** and **Prison**)

Forester Smith's Hut

Fred (Smith)

- Human; Nathan Smith's grandfather (See in **Town Mall**); Mary Smith's father-in-law (See in **Café**); Forester
- Thinks youngsters aren't as good as he and his generation in old times; Knows everything about the nearby forest; Relays all the information to the Player about mysteries going on in the forest; Doesn't believe in miracles and "fairy-tales", even if the entire Crystal Town is full alien Crystal species

Nathan (Smith)

- See in **Town Mall**
- Lives in the Forester's Hut

Mary (Smith)

- See in **Café**
- Lives in the Forester's Hut

University

Camie (O'Molloy)

- Human; Cassie Rose's mother (See in **Town Mall**); Jake Rose's mother-in-law (See in **Fire Department**); Edward O'Molloy's wife (See in **Mayor's Office**); Frank O'Molloy's sister-in-law (See in **Prison**)

- Lecturer; Professor of Psychology; late Samuel Norton's and late Scarlett Norton's friend (See both in **Player's House**)
- Loves students; Enjoys interacting with the Player since he's the Nortons' kid; Respects her Crystal family members; Believes Crystals and humans can coexist in harmony; Strict and dedicated teacher

Helga (Jensen)

- Human; Beryl Jensen's wife (See in **Hospital**); Goldmund Jensen's sister-in-law (See in **Library**)
- Lecturer; Doctor in Philosophy; Loving wife; Enjoys deep conversations with Goldmund and is a frequent visitor of the **Library**; Believes Crystals and humans can coexist in harmony; Easygoing teacher

Kate (Dunford)

- Sapphire Dunford's niece (See in **Police Office**) Ocean O'Molloy's niece (See in **Fire Department**); Frank O'Molloy's niece (See in **Prison**); Georg Dunford's daughter (See in **Fire Department**);
- Half-Crystal from late mother Aquamarine's side (Triplet sisters: Aquamarine, Sapphire, Ocean)
- Blue Crystal of Water (High Yield - Water Manipulation)
- Pale skin; Blond hair; Blue eyes
- Weapon: none (Optional carrying water with)
- Zealous student; Loves studying; Wants to know more about her Crystal heritage; Player's love interest

Nathan (Smith)

- See in **Town Mall** and **Forester Smith's Hut**
- Student; Enjoys Helga's and Camie's classes

Ruby (O'Neill)

- See in **Town Mall**
- Student; Enjoys Helga's classes; Is intimidated by Camie's strictness so doesn't enjoy her classes that much

Movie Theatre

Jaden (Huston)

- Green Crystal of the Wind (Low Yield - Wind Manipulation)
- Weapon: Gale Sword (Sword based, slicing wind attacks)

- Ellie Huston's husband (See in **Fire Department**); Opal Burton's twin brother (See in **Burton's Inn**); Malachi Flint's younger brother (See in **Flint Farm House**); Movie Theatre cashier
- Easygoing; Friendly; Loves arts, particularly movies and theatre plays; Nerdy; Relatively young compared to other Crystals in the Town; Enjoys interacting with the Player; Can rant about the history of the Crystals and humans but is cautious with Agatha Norton – the Player's aunt (See in **Player's House** and **Prison**)

Rowan (O'Neill)

- Human; Movie Theatre owner
- Ruby O'Neill's father (See in **Town Mall**); Norman O'Neill's son (See in **Library**); Rufus O'Neill's brother-in-law (See in **Police Office**); Late Amber O'Neill's husband
- Grumpy like his father Norman; Wants his daughter Ruby to prosper; Doesn't fancy Rufus and his Crystal teachings to Ruby; Loved only Amber, doesn't care about other Crystals; Loves money

Local Houses (O'Neill; Jensen; O'Molloy; Dunford; Rose; Keyes, Huston)