George Bell

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LinkedIn   Portfolio

Software developer working in the games industry with a passion for creativity and collaboration in the projects I work on.

Work Experience

April 2023 – Present   ***Jr. Games Programmer, Wolf & Wood Interactive Ltd.***

Indie game developer with experience working on titles like *C-Smash VRS* and *Hotel R'n'R*

- Helped develop multiple critically successful games over the course of just one year
- Due to small team size and multiple simultaneous projects, able to multi-task and work across multiple areas of game development
- Experience with gameplay, graphics, UI, AI, haptics and game design

Aug 2022 – June 2023   ***Computing Employability Intern, Newcastle University***

- Implemented different research techniques like surveys to understand student needs for what skills should be focused on when improving employability
- Interviewed several students about time in industry, gaining insight into the breadth of how the technology industry works
- Communicated and taught employability skills through weekly blog posts and planned sessions, giving advice on how to start and where to improve
- Involved and communicated on behalf of Newcastle's School of Computing with industry professionals to understand the ideals and goals of a company and how to present this to students

Education

2019 – 2023   ***MComp (Hons) Computer Science (1st), Newcastle University***

Relevant modules included: Advanced Game Technologies, Advanced Graphics for Games, Understanding Concurrency, Human Computer Interaction, Software Engineering Team Project

- Delivered an independently researched 15,000-word dissertation entitled "A Comparison and Analysis of Graphical Reflection Techniques", achieving a mark of 84%.
- Worked as part of a team of five to deliver a facial recognition doorbell built from a raspberry pi with accompanying android app and won best team project. As team leader I organised daily meetings, allocated tasks and ensured smooth delivery of project.

2017 – 2019   ***Queen Elizabeth Sixth Form College, Darlington***

A Levels: Computer Science (A*) Physics (A) Maths (A) Extended Project (A)

Additional Experience

Jun 2022 – Sept 2022   *Technical Education Resource Intern, Newcastle University*

- Incorporated gamification to teach multiple programming fundamentals, using Unity and an experimental add-on that had minimal documentation
- Developed a broad range of educational resources for programming languages
- Assessed the needs of the student body through discussion and reflection to highlight which areas required improving and focusing resources made to target this

Aug 2022 – Present   *NSR Head of Production, Newcastle University Students Union*

- Employed as part of student media to create dozens of custom sound effects for all radio shows that are shown to the student body
- Collaborated closely with the other members of the NSR team to give support when needed

Aug 2020 – Jul 2022   *Culture Sub-Editor, Newcastle University Students Union*

- Volunteered with student paper, managing TV and Film sections to create visually distinctive spreads on a weekly basis
- Demonstrated strong communication and collaboration skills due to working with small team and the quick turnaround time to develop a 2000 word spread

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Achievements

- Student Orator for Newcastle University School of Computing class of 2023
- Red Hat award for Best Stage 4 Student
- Won two awards at Newcastle University's Media Awards for Best Section and Writer

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Additional Skills

- Strong literacy and communication skills
- Photoshop and InDesign
- Languages – Basic Chinese Mandarin (Vocational module at University)

Interests

- Avid journalist discussing games, film and tv across several publications and host of my own podcast, *From Page To Picture*, which discusses books and their film adaptations.