HiLink

✓ • 9 minutes ago • 4 min read

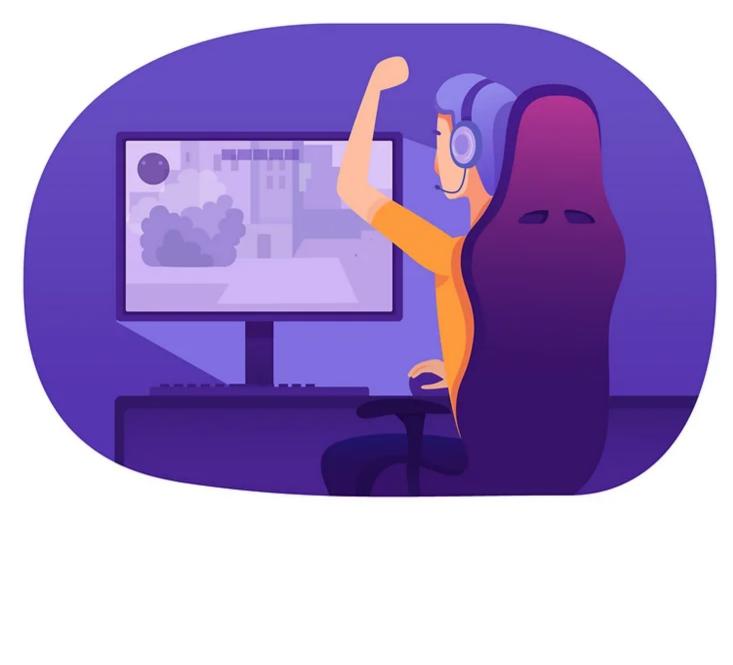
So what are the benefits of Esports in schools, and are they really worth the hype?

Benefits of Esports in schools in 2022 Online video game competitions, known as Esports, have evolved into a wonderful, healthy arena for K-12 and college educators to bring new game-based learning opportunities to students.

2021, "The North America Scholastic Esports Federation supports nearly 2,000 high school clubs across the U.S., Canada, and Mexico." And there are over 100 college teams as well.

Schools across the globe are creating full-blown Esports programs because administrators and teachers have recognized the many benefits of Esports in schools. According to EdTech Magazine in

As eLearning specialists, we believe they are. Let's review the latest ways that Esports programs are giving students a leg up, and benefiting their schools as well.



grown into an international industry, Esports programs have been popping up in schools worldwide.

Esports, short for "electronic sports," is a form of competition based on video gaming, usually online video games. The phenomenon started years ago outside of the classroom, but since Esports has

In schools, Esports programs take on a somewhat different look than they do in the outside world, but they are generally played in the same way. There's just a greater focus on maximizing the

Benefits of Esports in schools in 2022

Esports programs in K-12 schools and colleges are not simply after-school clubs with a few students sitting around playing Call of Duty.

educational benefits of Esports for all of the students involved.

• Played by dedicated teams with jerseys, practices, etc.

• Competitions watched by online and in-person audiences

Managed by Esports gaming coaches/teachers

• Equipped with spirited and robust gaming arenas

• Snack/beverage sales at live competition events

What is Esports in schools?

They are complete sports programs:

• Properly funded with traditional and modern school fundraisers

When Esports are brought into the school, students get to learn about these career options.

- So pump up your school spirit, and read on to learn more about the great benefits of Esports in schools today.

Like a football or cheer program, Esports programs are treated the same.

What are the benefits of Esports in schools?

Esports programs benefit both students and their schools in several ways. Benefits of Esports for students

The Esports field is made up of many different professionals needed to keep competitions running smoothly, manage teams, maintain equipment, design team logos, and do other related jobs.

The top benefits that Esports programs bring to students include:

• Exposing students to different career paths

Introducing Esports career opportunities and scholarships

traditional sportscaster.

 Gamifying valuable career skills and life skills Building on our discussion of exposing students to new careers, let's talk about the specific skills Esports teaches in a game-based learning environment.

(NACE) and offer officially recognized varsity esports programs. These schools have coaches and offer partial or full-ride athletic scholarships."

everything from maintaining the gaming computers to playing with the equipment itself, your school can expand its CTE offerings.

By bringing modern students' passion for video gaming into their education, schools are creating a fun, low-risk way to engage students and teach them practical skills.

Overwatch, Super Smash Brothers, and Fortnite." These games are known for demanding high-level thinking and mathematical fortitude to win. c. Team-building: Video gaming on your own is one thing, and doing it as a team is a whole different ballgame. Esports teammates have to communicate with one another during matches to coordinate attacks against enemies, congratulate each other for great moves, and more.

a. Technology/CTE: Short for "career technology education," CTE is ever-increasing in importance. By letting students take the reins in each aspect of your school's Esports program, including

b. Critical thinking & math: The National Education Association says that "the specific games sanctioned for esports vary by state, but typically include well-known titles like League of Legends,

Students who enjoy public speaking, for example, might practice shoutcasting for their school's team. The shoutcaster narrates what is going on with a team's gaming performance, like a

According to Next College Student Athlete, the world's largest college athletic recruiting network, "175 colleges and universities are members of the National Association of Collegiate Esports

- d. Hand-eye coordination: Students who haven't played many physical sports or who otherwise struggle with basic coordination can benefit from video gaming. Low-income students in
- particular often miss out on the cutting-edge gaming opportunities that students with higher incomes have. Giving them access to video games at school could be the difference they need in hand-eye coordination skills.
- A 2022 article by the District Administration shared that "7% of the students gaming were from the LGBTQ community... Esports is capturing a marginalized, high-risk community, and we are helping them belong to something. It crosses a lot of social-economic boundaries." Benefits of esports for schools

Esports is a billion-dollar industry with millions of regular viewers, and many thousands of dollars being poured into Esports ads and sponsorships. If your school has a popular Esports team, you

Game-based learning, or gamification, is at the core of Esports in education, and it sums up the benefits of Esports in schools. Game-based learning offers students a fun, engaging way to learn new

The High School Esports League says that "students who join esports programs have better attendance (+10%) and earn better grades (GPA +1.7)." • College program exposure and sponsorship revenues

• Higher student engagement

· Reaching marginalized students & fostering social engagement

Other ways to offer game-based learning to students

concepts, receive digital feedback on their progress, and feel rewarded for their advancements.

may be able to gain prominence and raise money through partnerships with sponsoring brands.

Whether your students enjoy Esports or any other gamified learning experience, these virtual experiences are the way of the future!

K-12 schools and colleges that implement Esports programs can benefit in these ways too:

- Esports is only one way to gamify your students' learning experience. For more ideas about how to implement effective, game-based learning, check out this blog we wrote on gamification in the virtual classroom.