

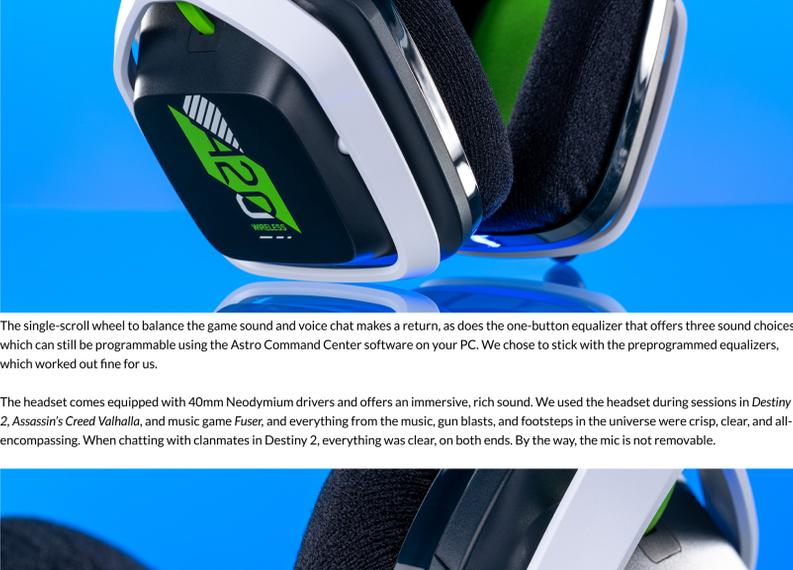
REVIEW: ASTRO A20 WIRELESS GEN 2 HEADSET

HARDWARE (HARDWARE) Nov 17, 2020 by [Quibian Salazar-Moreno](#) (author/quibian-salazar-moreno)

One of the things you can always expect from Astro's previous A20 wireless headsets is consistency and familiarity. While Astro may not veer too much from the design and look you know them for, the quality and sound is always top tier. And this is the case for their latest gaming headset, [Astro A20 Wireless Gen 2](https://www.newegg.com/logitech-939-001874-black-blue/p/N82E16826197414?cm_sp=GameCrate--Article--AstroGen2--NA) (https://www.newegg.com/logitech-939-001882-black-green/p/N82E16826197415?cm_sp=GameCrate--Article--AstroGen2--NA).

Performance And Features

If you're at all familiar with Astro's previous A20 wireless headsets or the high-end A50 wireless headsets, they came with a wireless transmitter that was usually wired to your console or PC in some way. For [the Gen 2 A20s](https://www.newegg.com/logitech-939-001874-black-blue/p/N82E16826197414?cm_sp=GameCrate--Article--AstroGen2--NA) (https://www.newegg.com/logitech-939-001874-black-blue/p/N82E16826197414?cm_sp=GameCrate--Article--AstroGen2--NA), Astro is keeping it simple with a USB stick 2.4 GHz wireless transmitter that you can just plug in to your console or PC. Connecting the headset to an Xbox One X was quick, automatic, and seamless.



The single-scroll wheel to balance the game sound and voice chat makes a return, as does the one-button equalizer that offers three sound choices, which can still be programmable using the Astro Command Center software on your PC. We chose to stick with the preprogrammed equalizers, which worked out fine for us.

The headset comes equipped with 40mm Neodymium drivers and offers an immersive, rich sound. We used the headset during sessions in *Destiny 2*, *Assassin's Creed Valhalla*, and music game *Fuser*, and everything from the music, gun blasts, and footsteps in the universe were crisp, clear, and all-encompassing. When chatting with clanmates in *Destiny 2*, everything was clear, on both ends. By the way, the mic is not removable.



The marketing for the headset boasts a 15-hour battery life, and it seems to live up to that claim. Not that I would have 15-hour sessions, but I could have daily 3-4-hour sessions and not have to recharge the headset for a few days. And when it came time to charge the headset, it only took a few hours to fully charge. Playing on Xbox One, you're shown how much charge the headset has, and if I had a bar left after my gaming session, I would just plug in the headphones so they'd be ready the next time I played.

Design And Comfort



When it comes to design and comfort, Astro tends to stick with its signature look and feel. The headset is light, and although made of plastic, doesn't feel cheap. The earcups continue to be the soft cushion and cloth material that is prevalent in all of Astro's headsets. The headset fits on my head comfortably. So comfortable in fact, that I thought it wasn't fitting tight enough around my ears to cancel out the outside noise. I was wrong. Once the sound came through the headphones, everything was great.

As mentioned before, Astro has stuck with the same look for their line of headsets for a long time, and at this point, they look a bit outdated. While I consider Astro headsets one of the premium brands out there, they really don't look like it. The [A20 Wireless Gen 2](https://www.newegg.com/logitech-939-001882-black-green/p/N82E16826197415?cm_sp=GameCrate--Article--AstroGen2--NA) (https://www.newegg.com/logitech-939-001882-black-green/p/N82E16826197415?cm_sp=GameCrate--Article--AstroGen2--NA) headset, in particular, looks like a toy headset made for kids when they first start gaming. I think it's time to move beyond this look and create a design that's more mature and sleek to fit with the quality sound the headset offers.



As with most Astro headsets, you're going to get good quality sound and comfort.

8.75

[Tweet](#) [Share](#)

Performance	10	Comfort	9
Astro once again delivers a great headset with quality sound.		Light and comfortable. Perfect for those long gaming sessions.	
Features	9	Design	7
The battery meets its 15-hour expectation and then some. Plus it charges quickly. The headset also features a solid pre-programmed sound design that you can customize using the Astro Command Center.		While the headset sounds great, the look is a bit outdated.	

Disclaimer:

GameCrate is owned by Newegg.com, a site which may sell the products being reviewed. GameCrate reviews represent the opinions of the GameCrate writer who wrote them, and not necessarily those of Newegg. The product used for this article was provided to GameCrate by the manufacturer or publisher for the purposes of conducting a review. The writer did not retain possession of the product after the review.

0 Comments [gamecrate.com](#) [Disqus' Privacy Policy](#) [Login](#)

[Recommend](#) [Tweet](#) [Share](#) Sort by Best

Start the discussion...

LOG IN WITH OR SIGN UP WITH DISQUS

[D](#) [f](#) [t](#) [g](#)

Be the first to comment.

[Subscribe](#) [Add Disqus to your site](#) [Add Disqus](#) [Do Not Sell My Data](#) **DISQUS**

VIDEO GAME REVIEWS | GAMECRATE

REVIEW: BRAVELY DEFAULT 2 PUTS SYSTEM OVER STORY, AND THAT...

REVIEWS Mar 01, 2021

What's the reason we play RPGs? Many people would say "the story" and that's understandable. The RPG was one of the first genres to really focus on...

REVIEW: GHOSTS 'N GOBLINS RESURRECTION IS A MEDITATION ON...

REVIEWS Feb 01, 2021

When you think of Capcom's classic Ghosts 'n Goblins franchise, what do you remember? I personally remember the difficulty. I remember dying over and...

REVIEW: SUPER MARIO 3D WORLD + BOWSER'S FURY IS A GREAT...

REVIEWS Feb 12, 2021

Platform: Nintendo Switch (reviewed) This is such an odd game to talk about because it's so many things to so many different types of people. Do we...

NEWS

INDIEWATCH: LOOP HERO DESERVES ITS HALF A MILLION SALES

NEWS Mar 11, 2021

Every so often an indie game comes out of nowhere to become a surprise hit. It looks like Loop Hero fits that bill, selling more than half a million copies in...

BORDERLANDS 3 DIRECTOR'S CUT DLC DELAYED TO APRIL

NEWS Mar 12, 2021

Borderlands 3 players thirsting for new content will have to wait a little bit longer. Developer Gearbox Studios shared an update on Twitter that the upcoming...

REVIEWS

REVIEW: PERSONA 5 STRIKERS MAKES IT FEEL GOOD TO GET THE...

REVIEWS Feb 09, 2021

Platforms: PC, PlayStation 4 (reviewed), Nintendo Switch If you have been playing the numerous "Warriors" spin-offs, like Hyrule Warriors, Fire Emblem Warriors...

REVIEW: LITTLE NIGHTMARES II IS A FRUSTRATING EXPERIENCE OF...

REVIEWS Feb 09, 2021

Platforms: PC (reviewed), Nintendo Switch, PlayStation 4, Xbox One, PlayStation 5, Xbox Series X|S Little Nightmares was a fantastic horror styled puzzle...

VIDEOS

RTX THEATER: CYBERPUNK 2077 RAY TRACING ON/OFF WITH A...

VIDEOS Feb 10, 2021

The game designers at CD Projekt Red have programmed major ray-traced lighting effects in their latest blockbuster, Cyberpunk 2077. To experience this, we...

KEANU REEVES TALKS ABOUT WORKING ON CYBERPUNK 2077

VIDEOS Nov 19, 2020

As we near the December 10 release date for Cyberpunk 2077, developers CD Projekt Red are consistently dropping new and cool behind the scenes videos about...