

## Damon Day

Temecula, CA • 951-285-1074 • [Damonrpd@gmail.com](mailto:Damonrpd@gmail.com)

### Summary

I am an articulate and ambitious writer with a solid education with experience in technical writing, creative writing, and editing. I have experience with Microsoft Office Suite, Slack, Asana, Twine, Unity, and Clip Studio Paint. I am looking for a full or part-time job.

You can find my writing portfolio at: <https://damonrpd.day.journoportfolio.com/>

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### Professional Experience

**Javelin Games LTD, Remote, Story and Concept Contract Writer + Illustrator** Temecula, CA. May 2021 – Present

- Developed and implemented puzzles and solutions in a team of four.
- Game Design Document creation and implementation for team members, with detailed documents for narrative outline, gameplay flow, and illustrations.
- Sketched artwork over 15 level environments and puzzles, revising them as necessary.

**Freelance Writer, Upwork, Temecula, CA, January 2021 – Present**

- Utilized exceptional writing, editing, and proofreading skills to produce engaging error-free content for clients.
- Created ghostwriting articles for animal blogs, Vinyl stores, and gaming guides for Epic Seven, completing 1k articles per week under an hour.
- Created five gaming articles for Cultured Vultures entertainment website, earning praise from editor.

**Relay Mile, Copywriting Intern, Remote, September 2020 – December 2020**

- Contributed to online publication's 500-word articles covering weekly news, health, fitness, and comedy blog posts for truck drivers.
- Partnered with team of six to create content for website using WordPress and Asana.
- Created audio transcripts for blog posts later into development.

**Washington State University, Writing Consultant, Vancouver, WA, February 2018 - December 2019**

- Supported daily writing and administrative operations of university writing center; provided resources and assistance to faculty and students by providing sample essays and outlines both in person and remotely.
- Taught and advised over a dozen students on a biweekly basis about MLA, APA, and Chicago styles.
- Gave students critical feedback on essay outline, sentence flow, overall structure, and content.

### Education

**Bachelor of Arts in English, Minor in Creative Writing, May 2020** | Washington State University, Vancouver, WA

**Professional and Technical Writing Certificate, May 2020** | Washington State University, Vancouver, WA

**Story and Narrative Development Certificate for Video Games, January 2020** | Coursera, Temecula CA

### Publications

- Published the Screenplay, *The End/Beginning*, in the Salmon Creek Journal.
- Published the short story, *An Unwanted Night*, on the Finest Example.com.
- Developed Twine Visual Novel, *Isle of God*, in team of two. Wrote over 25k words, designed branching paths, inventory system, selected music covers for scenes, and designed illustrations for player character and locations.